



2025 Knights Joust Rules and Regulations

On behalf of the St. Michael Albertville Youth Hockey Association (STMAYHA), we welcome all players, coaches, managers, referees, family and hockey fans to the Preview Cup Tournament. We have an exciting, competitive weekend of hockey ahead of us with eight (8) Bantam c and eight (8) PeeWee teams participating in the tournament.

General Rules and Information

- See the tournament website for registration fees.
- The tournament is Minnesota hockey sanctioned and Minnesota hockey ages will be used.
- All games will be played under & in accordance with the rules of USA Hockey & Minnesota Hockey unless otherwise specified. All officials will be USA Hockey registered.
- Medical personnel will be present for each game.
- The St. Michael-Albertville Hockey Association, and any of its affiliates, assume no liability for personal injury to any participants during the tournament.
- Team managers must check in no more than 45 minutes prior to the start of their first tournament game. Teams must have provided:
 - A. USA Hockey teams must provide a team roster approved by USA Hockey Registrar or his/her designee. An electronic link sent to tournaments@stmayha.org of the USA Hockey Official Team Roster is preferred.
 - B. Proof of Insurance: For USA and MN Hockey teams, proof of insurance is the above official roster by USA Hockey Registrar or his/her designee.
 - C. If not electronically registered with USA Hockey, teams must provide Individual Membership Registrations (IMR's) for all players and coaches.
 - D. All coaches must be properly certified for their team's level of play.
- Game rosters will be pulled electronically using GameSheet.
- Team officials not on USA Hockey rosters will not be allowed in the player's box during the game, in accordance with USAH rules. **The maximum number of team officials in the players box is limited to four (4), according to MN Hockey guidelines.**

Tournament and Game Format

- Tournament format is an 8-team round-robin format. All teams are guaranteed at least 4 games.
- There are two pools of 4 teams each at respective levels. Each team will play the other 3 teams in their pool. The top 2-point winners in each pool will play a championship game. The 2nd place in each pool will play each other, the third place will play each other, and the fourth place will play each other.
- Games are three 15-minute stop time periods with a one-minute rest between periods (when not resurfacing). If allowed by the arena, the ice will be resurfaced after two periods for Bantams and prior to the start of the game for PeeWees. A six-goal lead at any time during the game will result in running time. Each team will have one 1- minute timeout per game.
- Teams must be prepared to play 20 minutes prior to the scheduled game time. Games may start earlier when time permits and when both teams are ready.
- A 5-minute warm-up will be allowed prior to each game. The 5-minute clock begins once the second team hits the ice. The tournament will supply practice pucks to be used during the warmup period.
- The teams listed first on the draw are the home teams and should wear light colored jerseys.

Scoring and Points Format

- Teams will play three games in round robin play. There will be no overtime.
- Determining Final Rankings:
 - Teams will earn up to 2 points per game. (2) Points for a win, (1) points for a tie, & (0) points for a loss.
 - If two or more teams are tied, positions will be determined by the following tie breaker steps:
 1. Head-to-head between tied teams (used if all tied teams played each other).
 2. Goal differential (maximum 6 goals in any one game.)
 3. Fewest goals allowed.
 4. Fewest penalty minutes.
 5. Coin toss.
 - The top two seeds in each pool will advance to the semi-finals.
 - All pool-play games ending in a tie will not play overtime. Overtime will only be played in the final games.

- Overtime will begin after a 2-minute rest period. It will be a 4 on 4, five-minute stop time, sudden victory overtime period. If a penalty should occur while the teams are skating 4 on 4 in overtime, the penalized player would serve the penalty, and the teams would skate 4 on 3 until the penalty has expired. If a second penalty should occur, then the non-penalized team would add a player and skate 5 on 3. The 5 on 3 advantage would remain until the first penalty expires, then the teams would skate 5 on 4 until the first stoppage of play. If there is no winner after overtime, a three-person shootout will decide the winner.
- In the event of a shootout, the home team has the selection to shoot first or second. 3 players and their order will be submitted by the coach to the officials and scorekeepers. All players are eligible for the shootout unless they are currently serving a misconduct penalty or have been assessed a game misconduct or match penalty. Those players are ineligible for the duration of the shootout. Best out of 3 wins. If still tied, the shoot-out will go to a sudden victory format, with each team having an equal number of chances. Players will not be allowed to be reused until all the players from the team with the shortest roster have been used.

Penalty/Rules of Enforcement

- Minor penalties will be 2-minutes for Bantams and 1.5-minutes for PeeWees. A Major will be 5 minutes and a Misconduct 10 minutes.
- Should a player obtain a total of four (4) penalties during the play of any game, the player will be ejected from that game and the team's next game.
- Fighting will not be tolerated. Referees are instructed to eject any player who drops his/her stick or gloves or otherwise engages in fighting, regardless of provocation. Flagrant fighting, or deliberate action to injure, determined at the sole discretion of the Referee-In-Charge, may result in the disqualification of the offending player from the tournament.
- All decisions of referees are final.
- Any protest of an individual player must take place before the start of the game and be presented to the tournament committee for a ruling. The tournament committee has final word on all disputes.

Behavior Policies

- Any additional strict pre-, on-, or post-ice policies that individual arenas and facilities put into play will be adhered to.
- Respect the Referees. Zero Tolerance Policy: Coaches, players, and spectators must never verbally abuse or otherwise threaten an official. Anyone identified as doing so will be asked to leave the arena without question.
- Abusive language or derogatory slurs of any kind spoken on the ice by players or coaches, or from the stands by spectators will not be tolerated. Anyone identified as doing so will be asked to leave the arena without question.
- Players are encouraged to bring their

own water bottles that are clearly marked with their identity to limit confusion. No one should spit or squirt water bottles on the ice, penalty box, bench, or other areas.

- We thank you for the work you do to support our kids, volunteers, referees, and coaches at the rink!

Concussion Protocol

- The medical persons assigned to the game have sole authority to remove a player from the game if it is determined the player has suffered a concussion.
- If a player is diagnosed with a concussion at any time during the tournament, the USA Hockey “return to play” protocol will be followed and therefore that player will be medically ineligible for the remainder of the tournament.