



## RiverHawks Rumble Tournament

### Rules and Regulations

On behalf of the St. Michael Albertville Youth Hockey Association (STMAYHA), we welcome all players, coaches, managers, referees, family and hockey fans to the 2024 RiverHawks Rumble. We have an exciting, competitive weekend of hockey ahead.

Best of luck to all the teams!

#### General

- **All games will be played according to USA Hockey Rules as modified by Minnesota Hockey.**
- **USA Hockey Registered Officials will be used.**
- **Medical Attendant(s) will be provided for each game.**
- Twenty players may be rostered and dressed by each team for each game. No more than four coaches with appropriate USA Hockey certification will be allowed in the players' box while games are in progress.
- A USA hockey roster must be presented at least two weeks prior to the tournament.
- Teams must be ready to go on the ice 15 minutes prior to the listed start time of the game.
- The first team or team listed on the left of the schedule is the home team and should wear light colored jerseys.
- Warm up pucks will be provided by STMAYHA.
- All teams are guaranteed at least four (4) games.
- The St. Michael-Albertville Hockey Association, and any of its affiliates, assume no liability for personal injury to any participants during the tournament.

#### Concussion Protocol

- The Athletic Trainer assigned to the game has sole authority to remove a player from the game if the Attendant determines the player has suffered a concussion.
- If a player is diagnosed with a concussion at any time during the tournament, the USA Hockey "return to play" protocol will be followed and therefore that player will be medically ineligible for the remainder of the tournament.

### Tournament Fees

- See the tournament website for details.
- No separate gate fees for teams.
- No fee for fans.

### Playing Rules

- All games will be three (3) 12:00 minute stop periods for 10U and three (3) 15:00 minute stop time periods for 12U, with a resurface after every game.
- 5-minute warm up is allowed at the start of each game.
- A goal differential of six (6) or more in the 3rd period will generate a running clock. If the differential becomes five (5), stop time will resume.
- One (1) timeout per team per game, no additional timeout is given if the game goes to overtime.
- One-minute rest time between periods with no resurfacing.
- Minor penalties will be 1 minute in length for 10U and 1 ½ minutes for 12U.
- All decisions of the referees are final. **NO PROTESTS ARE ALLOWED.**
- Should a player obtain a total of four (4) penalties during the play of any game, the player will be ejected from that game and the team's next game.
- Penalties will follow USA Hockey/MN Hockey.

*\*NOTE: Absolutely NO FIGHTING will be tolerated during games in this tournament. Referees are instructed to eject from the tournament any player who drops his stick or gloves or otherwise engages in fighting – regardless of provocation.*

### Tournament Format

- Pool play on Friday, Saturday and Sunday (12U) morning.
  - No overtime during pool play.
- Point system for pool play will be as follows:
  - Two (2) points for a win.
  - One (1) point for a tie.
  - Zero (0) points for a loss.
- Seeding for Sunday will be based on the results from Friday, Saturday and Sunday (12U) morning.

### Tie Breakers (for Sunday seeding)

*These rules will be used for the purpose of team ranking in determining final round qualification for bracket winners. Rules start over after each tie breaker.*

1. Head-to-Head
2. Point differential (goals scored minus goals allowed)
3. Fewest goals against (up to a max differential of 5/game)
4. Most goals (up to a max differential of 5/game)
5. Most shutouts
6. Lowest total penalty minutes
7. Coin flip

### Overtime (does not apply to pool play)

- If the game is tied at the end of regulation a five (5) minute, running overtime will be played. Overtime will be 4v4.
- If the game is still tied after overtime, a 3-person shoot-out will determine a winner.
- There shall be a one (1) minute rest time before the beginning of overtime.

#### Shootouts (does not apply to pool play)

- If the teams are tied after overtime, a 3-player shootout will determine the winner.
- Home team has the selection to shoot first or second.
- Three (3) players and their order will be submitted by the coach to the officials and scorekeepers.
- All players are eligible for the shootout unless they are currently serving a 10:00 minute misconduct penalty or have been assessed a game misconduct or match penalty. Those players are ineligible for the duration of the shootout.
- Best out of three (3) wins.
- If still tied, the shoot-out will go to a sudden victory format, with each team having an equal number of chances.
- Players will not be allowed to be reused until all the players from the team with the shortest roster have been used.

#### Tournament Conduct

It is imperative that all participants and spectators have respect for all players, coaches, officials, administrators, spectators, and the sport of hockey. Taunting or unsportsmanlike conduct directed at opponents or officials will not be tolerated. MN Hockey requires any game be stopped to remove any spectator deemed detrimental to the game, in the opinion of the officials. Per the MN Hockey Handbook an offending spectator will be suspended from attending any hockey events for a minimum of three additional games. Please promote a safe and positive playing environment for all participants.