

West Elk Hockey Association

Regular Meeting

July 16, 2025

Zoom Meeting

WEHA Regular Meeting Agenda

- 7:00 am Call to Order
- 7:00 am Confirmation of quorum
- 7:02 am Approval of June Minutes
- 7:05 am Rink updates
- 7:10 am Director's report
- 7:15 am Treasurer's report - June
- 7:20 am Old Business
- CFGV Community Grant Award - \$7,000 up from \$3,500 last year, still waiting on Mt CB award
 - Bill representing WEHA with the Gunnison Parks and Rec Master Plan on the Advisory Committee - Meeting Wednesday's @ 10 AM - Survey open until 8/6/25
 - Cattlemen's Day Parade - Saturday 7/12/25 - Success, with 30 kids, 2 coaches, 2 board members & the ED participating - handed out 300 foam logo pucks and lots of candy! Thanks to J & Rob for the help, thanks to Lacy Construction for the truck & trailer
 - WEHA Youth Hockey Director? Adult League Assistant - talking with Justin B & Joey O regarding their interest and availability for 25/26 Season
 - Coaches & Officials - Recruitment is ongoing, tough sledding in the summer, hard to plan but seems to be the norm - Official Reimbursement and Retention Plans - work in progress
- 7:30 am New Business
- City of Gunnison Parks & Rec Master Plan Survey now live until 8/6/25 - sent to membership
 - Town of CB PROST Plan - Bill participated in Master Plan Meeting 6/24/25
 - Met Rec Grant Award 25/26 - \$30,000 - Year 2 of 3 Year Operations Grant
 - WEHA 25/26 Budget - Finance Committee recommendation - \$2,500 budgeted to Repay Reserve- Does this get applied to CFGV Fund to increase towards the \$100,000 required?
 - Hockey Moms - WEHA - Corporate Structure - Financial Ties - Current Leadership & Relationship - Donation received in 24/25 \$2,500 down from \$9,760 in 23/24 - Future donations ???
 - Corrie White - Mental Performance Consultant Proposal
 - Youth & Adult Registrations are currently Live @ www.wehockey.org - sent to membership 7/11/25
- 7:55 am Membership
- 8:05 am Confirm next BoD Meeting – **Wednesday August 20, 2025**, 7 AM - Zoom
- 8:10 am Adjournment