

## **TOURNAMENT RULES FOR ALL AGE GROUPS**

- 1. Tournaments will be played under USA Hockey rules unless otherwise specified**
2. Depending upon the number of teams participating, the tournament formats are set out in this guide.
  - a. For any seeding purposes or any other determinations as to the placement of teams, the TSL Commissioner will make the final determinations.
3. No two teams will wear the same color jerseys in a game Please bring alternate jerseys if available.
  - a. If there is a conflict, jersey colors will be worked out by the tournament officials.
4. Games must run on time, please refer to USA Hockey Rules 632 and 635.
  - a. If at any time there is a 7-goal differential the clock will be set to run-time
    - i. Clock may be stopped to remove an injured player from the ice)
  - b. If the differential becomes less than 7, the clock will be reset to stop-time again.

### **POOL PLAY POINT SYSTEM**

1. Most Points
  - a. 2 for a Win
  - b. 0 for a Loss
  - c. 1 for a Tie
2. Tiebreakers
  - a. Head-to-Head, if possible, in some age brackets this may not apply
  - b. Total Goals against
  - c. Total Goals for
  - d. Penalty Minutes
  - e. Coin Toss

### **PROTESTS**

1. The tournament rules committee will handle all protests.
  - a. Protests of USA Hockey Playing rules are not allowed.
  - b. Protests of On-Ice Officials calls of minor penalties are not allowed
  - c. Protests may be made on things such as 1) Illegal Player/Coach, 2) Game or Period length, 3) Rest periods, 4) Standings, 5) Seedings
  - d. Protests must be in writing and submitted to the Tournament Director within 15 minutes of completion of game.
  - e. A \$25 fee will accompany all protests.
  - f. If protest is upheld, fee will be returned.



## SPORTSMANSHIP

Fighting, Abusive Behavior, or unsportsmanlike conduct by players, team officials or spectators will not be tolerated, either on or off the ice, and will be grounds for removal from the tournament.

1. USA Hockey Zero Tolerance policy is in effect.
2. The Referees shall have the option of ending any game should they feel that the player or game officials are endangered.
  - a. In such a case, the Tournament Director and tournament rules committee will determine the outcome of the game.
3. Any fans using profanity while watching games will be asked to leave.

## OVERTIME IN ELIMINATION AND CHAMPIONSHIP GAMES (EXCEPT 10U)

1. One 5:00 minute stop time overtime period
2. 3 Player per team shoot out
  - a. Each team gets three attempts to score on goal during the shootout
  - b. Whichever team scores the most goals out of these three shots wins the game.
3. If still tied after three attempts, sudden-death rounds will determine the winner.
  - a. The team that wins the next frame in the shootout wins the game.
4. For all shootout situations, all players on a team's game scoresheet shall be used before a shooter can be chosen to shoot again.
5. Sudden death shooting order will follow the same order as the first round of the shootout.

**Please refer to Montana Amateur Hockey League Annual Guide for additional rules and guidelines.**