

# River Lakes Hockey Player Code of Conduct & Responsibilities

The River Lakes Stars Youth Hockey Program believes strongly in the values of teamwork, sportsmanship and leadership through example. As a player in the RLH organization, my actions reflect not only on me, but also on my teammates, my coaches, my parents, my community, and the River Lakes Hockey program. I agree to abide by and follow the rules and guidelines below.

## A. ALL PLAYERS WILL:

- a. Follow Minnesota Hockey rules and guidelines.
- b. Follow River Lakes Hockey Handbook.
- c. Learn the rules/regulations of the game.
- d. Respect other players, coaches, and officials.
  - i. Will not complain about penalties or calls made by the officials, and understand that they oversee enforcing the rules of ice hockey, and will respect their decisions at all times. When called for a penalty, I will skate directly to the penalty box.
- e. Be on my best behavior at games, practices, hotels, and other team events.
- f. Be committed to developing as a hockey player and always give their best effort. Be a team player by working as hard for the team as you work for yourself; your team will benefit and so will you.
- g. Show good sportsmanship both when winning and losing, and congratulate the other team and wish them good luck.
- h. Recognize that coaches are the primary source of instruction.
- i. Be prompt and prepared for all practices and games. It is the players responsibility to be fully equipped. If a player is habitually late, the coach may discipline the player as appropriate.
- j. Use social media appropriately without the use of negative or derogatory remarks associated with players, coaches, officials,, a player's family members or board members.
- k. Behave in such a manner that shall bring positive credit to the River Lake Association and all participants.

## B. The following actions by players will not be tolerated:

- a. Hazing: committing an act against a player or coercing a player into committing an act that creates a substantial risk of harm to a person in order for the player to be initiated into or affiliated with any River Lakes team.
- b. Disorderly Conduct: engaging in offensive, obscene, or abusive language or in boisterous, noisy or offensive conduct tending to arouse alarm, anger, or resentment in others.
- c. Bullying: participating in or conspiring with others to engage in bullying acts of a teammate or opponent, either verbally or physically. I understand that bullying includes taunting and excessive teasing, threats, cruel, demeaning, and derogatory remarks, physical violence, vandalism of property, intimidation, and starting rumors, either verbally or electronically.
- d. Harassment: participating in or conspiring with others to engage in harassing acts that injure, degrade, or disgrace other individuals. Harassment whether willful or otherwise, includes offensive behavior relating to gender, ability, religion, culture, disability, race, and/or age.
- e. Absolutely NO picture taking technology is allowed in the locker rooms! Phones, iPods, etc. This is a Minnesota Hockey/USA Hockey rule and pertains to both practices and games.
- f. Physical Harm: Fighting of any kind or aggressive behavior with intent to injure another.
- g. Illicit items: be in possession of drugs, alcohol, or weapons of any kind to RLH games, practices, trips, or other events.

Any concerns regarding the conduct of players relating to the above must be reported directly to the coach and Hockey Directors by the player or by the parent witnessing the behavior.

Any unlawful behavior by a player may result in a suspension of the player. Chronic discipline problems will be brought before the River Lakes Board for consideration of suspension for the remainder of the season.

**I understand by signing this agreement I promise to uphold the RLH Players Code of Conduct. I understand if I do not abide by the above, consequences may include but are not limited to: parent meetings, loss of ice time, partial or full game suspension and/or dismissal from the team and the RLH program.**

Signed Player Name: \_\_\_\_\_ Date: \_\_\_\_\_

Printed Player Name: \_\_\_\_\_