

Newark Invitational Tournament Rules

8U Mite House– March 3rd – 5th 2023

Newark Ice Hockey Association

936 Sharon Valley Road | Newark, Ohio 43055 | 740-349-6784 (Rink)

Tournament Directors: tournament@newarkhockey.com

Brandon Yonker (740) 877-4393 | Brian Turner (740) 814-1956

General Rules and Information

This is a USA Hockey sanctioned Tournament, using USA Hockey rules with the following additions:

- **Every team must provide a USA Hockey certified roster by March 3rd, 2023.** Our goal is to provide an opportunity for teams to enjoy the weekend and compete with comparable teams in their division. Our intention is for true house teams to play other true house teams. With this in mind, all teams should include only the kids that have been on their regular rosters all season long. We understand that circumstances may arise that requires the addition of a few players to make a full tournament roster. Any additions to your regular season roster must be communicated to and approved by the Newark Invitational Tournament Committee at least one week before the tournament. If this process is not followed, we reserve the right to ask kid(s) not to play in the tournament (this is the last thing we want to do). **Please respect the spirit of the tournament.**
- We are aware that not all teams have light and dark jerseys. The tournament director(s) will communicate jersey colors prior to the tournament.
- Coaches may not be on the ice for warm-up without a helmet.

Code of Conduct

A zero-tolerance rule for verbal abuse is in effect.

For players/coaches/managers/trainers; a minor penalty for unsportsmanlike conduct (zero tolerance) shall be assessed whenever a player/coach/manager/trainer:

- Openly disputes or argues about any decision by an official (On-ice or tournament directors).
- Uses obscene or vulgar language in a boisterous manner to anyone at any time, even if it is not directed at any particular person.
- Visually demonstrates any sign of dissatisfaction with any decision by an official including standing on the boards or standing in the bench doorway with the intent of inciting the officials, players or spectators.

Referees will be instructed to strictly enforce zero tolerance rules. The tournament directors reserve the right to remove from the arena any player/coach/manager/trainer/spectator who violates the USA Hockey zero tolerance police.

Game Misconduct Penalty: Any player or coach receiving a game misconduct penalty shall be suspended for the next tournament game.

Match Penalty: Any player or coach or manager who receives a match penalty shall be suspended immediately for the balance of the tournament.

Fighting/Fisticuffs: Players receiving major penalties for fighting or fisticuffs in tournament games shall be immediately suspended for all games remaining in the tournament. Players may be subject to additional suspensions by their home governing bodies.

Game Suspensions: Suspensions resulting from game or gross misconducts, or any other circumstances, which are mandated by USA Hockey or Tournament rules, **will not be overturned by the Tournament Director(s) under any circumstances.** Potential consequences should be fully understood.

Newark Invitational Tournament Rules

Game Start Time and Warm-Up

Teams should be ready to enter the ice surface for the warm-up period up to ten minutes prior to the scheduled ice time. If the tournament is running ahead of schedule, the teams will be expected to be ready to play. If the tournament is running ahead of schedule, a tournament director will notify the team contacts.

Warm-up time shall be 3 minutes in length, to be started once all dressed players are on the ice and both goals are in place, or at the official's discretion.

Playing Rules

- Mite divisions will play half-ice and standard 8U size nets (48"x36") will be used. Two half-ice games will be played simultaneously, one at each end of the ice. Each team will share a bench with its opponent.
- Mite division goalies wear pads.
- Mite divisions will play 4 skaters with a goalie.
- A game consists of (3), 16-minute periods, using a running clock. A buzzer will sound every 2 minutes for shift changes. The clock keeps running during shift changes.
- The referee controls the puck until teams change. Coaches must make quick changes so the game continues as planned. The referee will control the puck wherever it lays during shift change.
- Face-offs will occur at the beginning of each period, and after a goal is scored.
- When a play is stopped due to the goalie controlling the puck, a whistle will signal the attacking players to leave the zone by skating out past the mid-way point. The defense will carry the puck out and become the attackers.
- Penalties called by referees last for the duration of the current 2-minute shift, which the offending team will play the short-handed for the duration of that 2-minute shift. The referee will blow the whistle, escort the player to the bench, and put the puck back in play as quickly as possible. The puck will be given to the non-offending team.

Mercy Rule: If a team has a 5 goal advantage, the scoreboard will reflect only a 5 goal margin. (example: 5-0, instead of 6-0).

Tournament Standings and Points

Teams will be awarded points in preliminary round play according to the following:

- 2 points for a win
- 1 point for a tie
- 1 point for a shut-out
- 0 points for a loss

Standings will be compiled by the tournament directors and posted at the rink, as well as through the TeamSnap Tournament App.

Teams will be ranked within their tournament division by the total number of points obtained. In the event of a tie, final standings will be determined by the following criteria (in this order):

1. Head-to-head competition
2. Most games won
3. Fewest goals allowed
4. Fewest penalty minutes
5. Total goals scored
6. Goal differential tied teams only
7. Coin toss (not listed on the app)

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Game & Overtime Procedures

There will be **NO** overtime for preliminary or consolation games ending in a tie.

Overtime: If a Semi-Final or Championship game ends in a tie at the end of regulation time, the teams will play a 5 minute sudden death overtime period, 4 on 4, plus goalies, after a 1 minute intermission. Overtime period will be running clock.

Shoot-out: If teams are still tied after the overtime period, then a shootout will take place. The shootout will start with a round of 3 different shooters per team (home team has option of who goes first). If a team out-scores its opponent in the round, then the game has been decided, and not further rounds will take place. If the game remains tied after shooters 1-3 have completed their attempts to score, the shootout will proceed to a 'Sudden Death' format until a winner is decided.

Sudden Death shootout: Each team must continue through their roster until all players have taken a shot, but do not need to determine a shooting order at the beginning of the shootout. If all players have shot, the team will continue to shoot in the same order as their first shots.

Awards:

- 1st and 2nd place team trophies for each Division.
- All Mite division participants will receive participation medals, along with 1st and 2nd place medals.
- Players are to keep their helmets on during any after game awards.

Parent, Spectator, and Fan Regulations

Arena staff or Tournament committee personnel may remove any person from the facility at any time for conduct inconsistent with USA Hockey sportsmanship objectives.

We ask that parents, spectators, and fans conduct themselves in an orderly and sportsmanlike manner during tournament games. Any report of disorderly conduct in the rink or parking lot, including, but not limited to the following, will not be tolerated:

- Parents, spectators, or fans going on the ice or into the bench area, penalty box, or scorer's box
- Parents, spectators, or fans going into referee's locker room or opposing team's locker room.
- Physical or verbal abuse of referees, coaches, players, rink employees, or tournament officials.
- Fighting amongst parents, spectators, or fans in the stands.
- Excessive use of noise makers.

If any of these issues are abused, the tournament director(s) has the right to dismiss spectators from the facility at any time. Also, to be included:

- Parents, spectators, and fans are not permitted to confront the tournament director(s) or scorekeeper(s) at any time. If an issue arises, that issue must be brought to the attention of tournament staff by a coach or manager. If a parent, spectator, or fan continues to abuse the tournament director(s) and/or scorekeeper(s), they can be dismissed from the facility at any time, by the director(s) or rink personnel. If the person(s) does not leave in a timely fashion, police can be called to assist.
- Any parent ejected from the rink during a game must leave the building and are not permitted back in the facility until the team's next game or whenever determined by the tournament director(s).

If the situation is serious enough, the tournament director(s) reserves the right to dismiss any and all people involved from all tournament games and facilities for the entire weekend.

Remember, we are here for the kids to have an enjoyable and fun-filled weekend of playing hockey. We thank you in advance for your understanding and cooperation.

This is for the kids!

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Protests: Protests related to interpretations of specific rules will be reviewed and considered by the tournament directors within one hour of a completed game. Protests must be submitted to the tournament director in writing citing the specific rule, from the current USA Hockey rulebook, in question. Protests related to judgment calls by referees will not be considered.

The Tournament Director(s) has the final say to any decision not explicitly mentioned in the official rules. The tournament director(s) shall rule in the fairest way possible for all parties.

All decisions of the tournament committee are final.

Tournament Directors

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