

## **B LEAGUE RULES**

### **2025 Season**



## SECTION 1: ROSTERS

### 1-B-1 ROSTER

- a. Players may only be registered with one Club.
- b. Teams must represent a high school and have a minimum of 6 players in the 7<sup>th</sup> and 8<sup>th</sup> grades and no fewer than 12 skaters and a goalie on their roster.
- c. All 7<sup>th</sup>, 8<sup>th</sup>, & 9<sup>th</sup> grade players must play for the High School they will attend, unless their high school does not field a B team.
- d. Home schooled players are eligible to play and must play for the High School in which they would attend based on district boundaries
- e. A Club may have up to a 25-player maximum roster. However, there will be a maximum of 20 players on the bench per game with a maximum of 18 skaters.
- f. Clubs may not ADD Players to a game Roster without prior approval of the B Commissioner
- g. All Player's must have a current USA Hockey Confirmation number.
- h. Clubs must supply their own jerseys (Home & Away)
- i. No Out of District players can be rostered on a B team without permission of the B League Commissioner. The request must be submitted in writing at least 2 weeks prior to the start of the season. The request must include justification for the addition. A maximum of 4 Out of District players may be added. If said club expects to have a need for a pool player(s), that club may only field One B team.

## SECTION 2: PLAYER ELIGIBILITY

### 2-B-2 PLAYER ELIGIBILITY

The birth years for 2024-25 season are 2009, 2010 and 2011.

Players must be born within the 3-year birthyear range as described by USA Hockey. No 6<sup>th</sup> or 11<sup>th</sup> graders may be rostered regardless of their birth year.

- a. No Youth Tier 1 (AAA), any player rostered on a Central States team, or any Central States Prospects player may be rostered. This includes all players who have been rostered on the noted teams at any point during the current Season.
- b. Requests for an Eligibility waiver must be submitted by the Club President to the B League Commissioner at least 2 weeks prior to the start of the Season.
- c. When a player achieves 25 points (goals and assists combined) in a season, that player will be allowed to finish the current game. However, the player will no longer be eligible to play on a B team in the future. If a player reached twenty-five (25) points in the prior season, that player may not play for any B Team

## SECTION 3: REGULATION PLAY

### 3-B-1 PLAYING TIME ALLOWED

League will provide 60 minutes of ice time for each game. There will be a 3-minute warm-up and then shall proceed with 3, 12-minute stop time periods along with a minute break between the 2<sup>nd</sup> & 3<sup>rd</sup> period. In the 3<sup>rd</sup> period, at the first stoppage of play when the wall clock shows 5 minutes of game time remaining, the scoreboard clock will be reset to Two (2) minutes of stop time at the direction of the Referee.

### 3-B-2 Penalty Times

Penalty Times shall be as follows.

- Minor 2 minutes stop time
- Major 5 minutes stop time
- Misconduct 10 minutes stop time

### 3-B-3 Time Outs

One thirty (30) second time-out will be allowed for each team during the game.

### 3-B-4 Early Termination

If after the completion of the second period or any time during the third period, a team has or attains a six (6) goal lead; the game will proceed from that point with a running clock. When play is stopped due to an injury, a goal scored or a penalty called, the clock will stop and will start again with the ensuing face-off. The game will return to stop time if the lead is cut to no less than 2 goals. If a team obtains a ten (10) goal lead, the game will be terminated and both teams will leave the ice.

### 3-B-5 PLAYING RULES

All MSCHA Playing Rules will be followed except Youth Division Rules apply for immediate offsides and icing during a penalty kill.

### 3-B-6 INSUFFICIENT PLAYERS

- a. Teams must have at least eight (8) players, including one (1) dressed in proper goaltender equipment, suited for the game to start. Teams appearing at game time, with less than the minimum number, shall forfeit the game unless both coaches agree to play the game.

Before a game is declared a forfeit due to a lack of players, the start of the game will be delayed 15 minutes to allow for late arrival and the game time will be shortened to 45 minutes.

At no time will the game be started if either team has less than Four (4) skaters and a goalie.

- b. All forfeits with 30-hour notification to league office will carry \$200 fine. Notification of less than 30 hours will carry a \$400.00 time. A Forfeited Game will not be rescheduled (USA Hockey Rule 201)

### 3-B-7 MISCELLANEOUS RULES

- a. Any player or coach receiving three (3) GAME MISCONDUCTS in the B League will be required to meet with the B League Commissioner plus 1 member of the MSCHA Disciplinary Committee before the player may return to play.
- b. SafeSport Rules require at least one Coach to remain near the locker room until the last player has left.
- c. All coaches must be certified, registered with USA Hockey, and complete the 16/18/19U Midget and 14U Bantam modules or Foundations of Hockey Development and 13+ modules. In addition, all Coaches must complete and be current on SafeSport and USA Hockey background screening
- d. All games will be played as scheduled.
- e. The League will provide a scorekeeper/timekeeper and trainer.