



2020-21 MSCHA DEVELOPMENTAL LEAGUE B TEAM RULES

CHANGES ARE HIGHLIGHTED

The purpose of the Developmental League is to bring the younger players, 7th and 8th graders, into the program in order to develop their skills and build your Club. Please do not roster players whose skills are more advanced. This League was designed to promote hockey and for these younger players to be introduced to the high school hockey environment. It is not to be used as practice ice for your Varsity and/or JV players. Games should be fun for all involved and not a win at all cost.

REGULAR SEASON

1. The season will begin mid-November and end in March. There will be 12 games scheduled.

2020-21 PLAYER ELIGIBILITY

1. **B teams – birth years 2005, 2006 and 2007.** No 6th or 11th graders can be rostered regardless of their birth year.
2. No Junior Elite, Tier 1, AAA, AAA Lady Blues, Central States Bantam Major or Midgets, Twin Bridges Elite, Carshield players. This includes players who have been rostered on the excluded teams at any point during the season.
3. Requests for waivers will be reviewed on an individual basis.

ROSTER RULES

1. A player may only be registered with one Club.
2. No players can be rostered on three Midstates teams, Varsity, JV and B teams.
3. Teams must represent a high school and have a minimum of 6 players in the 7th and 8th grades and/or 9th and 10th graders (within the birth years) who are exclusive to this team (not rostered on a Midstates Varsity or JV team) and no fewer than 12 players and a goalie on their roster.
4. 7th and 8th graders should play for the high school they will attend unless that Club is not fielding a team. There will be no recruiting players from other schools allowed. 9th and 10th graders must play for the school they attend unless the school does not field a team, or they have been released from the team.
5. Combining schools is allowed if necessary, to field a team, each school must have a minimum of 4 players attending each school.
6. Roster maximum of 25 players, Maximum of 20 players on the bench per game. (18 skaters max)
7. USA Hockey Confirmation # required
8. Teams supply their own jerseys (Home and Away)

PLAYING RULES

1. Time of Match – 60-minute games (three, 12-minute periods. For the playing of the third period: At the first stoppage of play, when the wall clock shows five minutes of play remaining, the game (scoreboard) clock will be reset to two (2) minute stop time at the referee(s) direction and the game shall be concluded.
2. Early Termination – If after the completion of the second period or any time during the third period a team has or attains a six (6) goal lead; the game will proceed from that point with a running clock. When play is stopped due to an injury, a goal scored or a penalty called, the clock will stop, the clock will start again with the ensuing face-off. The game does not return to stop time if the lead is cut to less than (6) goals. If a team obtains a twelve (12) goal lead at any time during the game, the game will be terminated and both teams will leave the ice.
3. One 30 second timeout per team in each game
4. Tag up Off Sides [same as MSCHA League]
5. Two referee system
6. All forfeits with 30-hour notification will carry **\$200.00** fine, less than 30 hours will carry a **\$400.00** fine. Per USA Hockey rules (Rule 201) game will not be rescheduled.
7. If a team forfeits a game, the opposing team has the right to occupy the ice.
8. All MSCHA general playing rules to be followed with the exceptions as listed.
9. Teams must have at least six (6) players, including one (1) player dressed in proper goaltender equipment, suited for the game to start. If a player is not in goalkeeper's equipment at the beginning of the game, the referee will not allow the team to play and shall declare the game a forfeit. Before a game is declared a forfeit, because of the lack of sufficient players, the start of the game shall be delayed 15 minutes to allow late arrival and the game time will be shortened to 45 minutes. The forfeiting team must leave the ice. The opposing team may use the ice for practice.

POINT-OUT/GAME MISCONDUCT RULES

1. If a player pointed out in a previous season, he/she cannot be rostered at that level for the current season.
2. Players rostered on a B team – when 25 points have been accumulated, the player will point out.
3. Once a player points out, they can finish the game but, they cannot play for the remainder of the season or be rostered on a B team in the future.
4. Any player receiving three (3) game misconducts in the B League will be required to meet with two members of the Development League Board before he/she can play in another Developmental League game.

MISCELLANEOUS RULES

1. All Developmental coaches must be certified, registered with USA Hockey, completed the 16/18/19U Midget and 14U Bantam modules, completed SafeSport and MO Hockey screening.
2. Development League will provide a scorekeeper/timekeeper
3. All games will be played as scheduled, weather cancellations will be posted on the website.