



Minnnetonka Youth Lacrosse Association

Boys' Team Size & Roster Policy

Purpose

This policy establishes clear minimum and maximum roster sizes for boys' lacrosse teams, along with rules for registration, team formation, practice players, late registrations, and inter-team player movement.

Limiting team sizes is essential to maintaining a high-quality lacrosse experience for all families. By holding firm to roster caps, MYLA ensures that every player receives meaningful playing time, balanced practice repetitions, and the appropriate level of coaching attention. Smaller, controlled rosters allow practices to remain efficient and competitive, while also keeping game management manageable for coaches. Consistent team sizes also provide families with predictable expectations and prevent the erosion of quality that occurs when rosters grow too large. Most importantly, this policy guards against “roster creep,” where adding “just one more player” results in overcrowded teams, fewer development opportunities, and a diminished overall experience.

By enforcing strict minimums and maximums, MYLA provides a fair, development-focused environment while ensuring sustainable growth at each level.

Team Size Ranges

Each team has a defined roster range. The **minimum number** listed is the lowest number of players required to form a viable team. **Under no circumstance may a team exceed the maximum.**

- **6U:** N/A (instructional, no cap)
- **8U:** 9–12 players
- **10U:** 13–16 players

- **12U A:** 15–18 players
- **12U B:** 17–20 players
- **14U A:** 15–18 players
- **14U B:** 17–20 players

 **Board directive:** No exceptions to maximums will be granted.

Example: If 17 players register for 10U, only 16 may be rostered. The 17th registrant is placed on a waitlist until a second 10U team reaches the **minimum roster size (13)**. If that minimum is not met or if the player registers after the main registration period, they will be placed on the **practice team**.

Registration & Placement

6U: Automatic team placement. Parents may be asked to help out based on the number of registrations.

8U: Rosters filled by order of registration until the roster cap is reached. Priority is given to early registrants.

10U–14U: Players are placed based on tryout scores. All players must register before the first tryout to be eligible for team placement.

Late Registrants:

- If registering after tryouts → automatically placed on a B-team if space exists.
- If the B-team is full → automatically placed on the practice team.

Example: A boy registers for 12U after tryouts. The 12U B team already has 20 players (maximum). He will be placed on the practice team.

Practice Team Policy

- Practice players train alongside the B-team at their level.
- Fee is 60% of the standard registration fee.
- Practice players are exempt from DIBS volunteer requirements.
- They may be called into B-team games when rosters are short, at no extra cost.
- They are not guaranteed game participation unless filling in.

Example: The 14U B team is short three players for a weekend game. Three practice players can be activated to fill the roster.

Formation of Additional Teams

Once a roster is full, the association will attempt to form another team at that level. A new team is only official if:

- Enough players are registered to meet the minimum roster size.
- A head coach is secured. If no coach is identified, a parent may volunteer.
- Parent head coaches will have their child's registration fee reimbursed at season's end.

Example: 27 players register at 10U. The first team is filled with 16 players. The remaining 11 are held until the minimum of 13 is reached and a coach is secured. At that point, the second team becomes official as long as a head coach is designated.

Inter-Team Call-Ups

- If an A-team is short players:
 - Replacement players come from the B-team, based on either the next-highest tryout score or a strong recommendation from the B-team coach.
 - If it is known prior to a game that the A-team will be short, selected B-team players may be asked to practice with the A-team in preparation for that game.
 - The Team Manager requests a call-up via email to the Boys' Director and/or Assistant Director. The Directors have final authority on selection.
 - After the game, the player returns to the B-team.
- If a B-team is short players: Practice players fill in first.
- **At no time may an A-team player fill in for a B-team.**

Example: The 12U A team is short two players. The Team Manager emails the Directors to assign two B-team players with the next-highest tryout scores to fill in for that game only. Those players may practice with the 12U A team beforehand if the shortage is known in advance.

Waitlist & Deadlines

- Registration closes on the published deadline.
- After this date, a waitlist remains open until one week prior to tryouts.
- Teams will only be made official once the minimum roster size is met.
- If numbers are insufficient: waitlisted players may join the practice team or receive a full refund.

Example: 20 boys register for 8U prior to the deadline. Since it meets the minimum amount, 2 teams would be formed. If 5 more register after the deadline, they would be placed on a waitlist until the minimum number is met to form a team (9 for 8U). If the minimum isn't met, those 5 would be placed on the practice team.

Governance & Enforcement

- The Boys' Director and Assistant Director oversee enforcement of this policy.
 - **Team Managers** must escalate roster and call-up requests through the Directors.
 - This policy is binding and not subject to individual parent or coach exceptions.
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