

## 2025 North Ridgeville Corn Fest Tournament Rules

## **Playing Rules**

- Game Length:
  - 6 innings or time limit; no new inning to be started after 1 hour 30 minutes. 0
  - 1 hour 45-minute drop-ball. 0
    - If Drop Dead time limit is reached, then the score will revert to the previous complete inning's score. Note: In the case that the home team ties the score in the last inning of play the score will remain tied & not revert to the last inning score. Ties count in pool play games. Unsportsmanlike game delays are solely at the discretion of the Umpire-in-Chief in game and may result in the ejection of the offending coach.
  - No time limits in bracket play unless rain shortens tournament play. 0
  - Pool play games can end in a tie. 0
  - The next inning begins as soon as the last out is recorded in the previous inning. 0
  - Teams must be ready to play 15 minutes prior to scheduled start time. Games will start early if possible. Ο
  - Game is considered complete if 4 innings are completed (3.5 if the home team is winning,) regardless of 0 time elapsed.
- Age limits:
  - Age on May 1, 2025
- Bat Restrictions:
  - o None
- **Batting Order:** 
  - Continuous batting order may be used; minimum 9 batters.
  - An Extra Hitter (EH) is permitted. EH is considered a defensive spot.
  - No Designated Hitter (DH) allowed.
- **Pitching Rules:** 
  - All games are player pitch only; pitchers removed with a second mound visit in an inning may not pitch the remainder of the current game. No limit for overall pitching by players for the duration of the tournament.
  - $\circ$  If no batters are retired by a pitcher, 1/3 of an inning is charged.
- **Pitching Limits:** 
  - 8U 3 innings maximum per player in each game
  - 10U 4 innings maximum per player in each game
  - 12U 5 innings maximum per player in each game
  - 14U 6 innings maximum per player in each game
- Pitching and Base Distance:
  - 8U: Mound is 40 feet; Bases are 60 feet.
  - 10U: Mound is 46 feet; Bases are 65 feet.
  - 12U: Mound is 50 feet; Bases are 70 feet.
  - 14U: Mound is 60.6 feet; Bases are 90 feet.
- **Courtesy Runner:** 
  - Is permitted in each game for the catcher only. If no reserve player is available, the player making the last recorded out may be used. Players that are not in a defensive position the prior inning (including the AH) are considered reserves for this rule. A player may not courtesy run for more than one player in the same inning.













- Mercy Rule:
  - o 12 runs after 3 innings, 10 runs after 4 innings, and 8 runs after 5 innings.
- Tiebreaker:
  - Pool play games: none (can end in a tie)
  - Bracket play games: each team starts with the player making the last recorded out in the previous inning on second base.
- Pool play:
  - 3 points for a win, 1 point for a loss, 2 points for a tie.
- Pool Play Tiebreakers (maximum run differential per game is 15 runs, regardless of final score):
  - 1. Points
  - 2. Head-to-head.
  - 3. Least runs allowed.
  - 4. Total run differential
  - 5. Most runs scored.
  - 6. Coin toss.
- Home team:
  - Determined by coin toss before each game in pool play. Home team determined by seed in bracket play.
- Stealing and leadoffs:
  - 8U: Stealing and leadoffs are not permitted.
  - o 10U, 12U and 14U: Stealing and leadoffs are permitted.
- Defense:
  - $\circ$  9 fielders
- Dropped Third Strike:
  - o 8U: The batter is out.
  - 10U, 12U and 14U: Is in effect. Ball is live on dropped 3rd strike, per normal rule.
- Infield Fly Rule:
  - In effect for all ages
- Balks:
  - o 8U: None
  - 10U, 12U and 14U: Will be called. 1 warning per pitcher, per game, enforced thereafter.
    - NO FAKE THROW TO 3rd then to 1st.
- Game Balls: Provided by tournament.
- Umpires: Provided by tournament.
- Official Score: Sports Engine Tourney or equivalent program will be used for all tournament play. Scores must be reported to an umpire or tournament official.
- Uniforms and equipment:
  - Metal spikes are allowed for 14U only.
  - $\circ$   $\;$   $\;$  Uniform tops must be the same predominant color.
  - $\circ$   $\;$  Hats are required for all position players except for the catcher.
  - $\circ$   $\;$  No jewelry restrictions unless deemed excessive or dangerous by the umpire.









