



GYHA Call-Up Procedure 2025/2026

Quick reference guide for coaches on how to properly request and use call-ups, combining GYHA internal procedures and CSHL rules.

Call-Up Checklist

- Coach-to-Coach First: Coach-in-Need must text Player's Coach. Copy both managers. (CSHL: Call-ups only from lower-level same age class or approved younger divisions.)
- Check Team Numbers (CSHL): Allowed only if fewer than 10 skaters present. If roster ≤ 10 , can only match roster size. Missing players must be marked 'sitting out'.
- Response Timing: Reply promptly. Well in advance → within 12 hours. Last-minute → immediately if possible.
- Reasons to Decline: Schedule conflicts, player fatigue, discipline/development concerns.
- Parent Contact: Player's Coach contacts parents or authorizes Coach-in-Need. Group text/email recommended.
- Game Limits (CSHL): Player may sub in max of 3 league games. After 3, must be permanently moved.
- Scoresheet (CSHL): Subs added to digital scoresheet and marked with an asterisk (*).
- Violations (CSHL): Ineligible call-ups = forfeit. Deliberate = loss of playoff eligibility.
- Registrar Check: When in doubt, consult the GYHA Registrar.

Age-Specific Call-Up Rules (CSHL)

- 14U & 12U: Call-ups must come from a lower-level team in the same age class, or from a younger age class (not AA).
- 10U: Call-ups must come from a lower-level 10U team, OR from 8U (last-year players only, not Red team).

 **Key Reminder: All call-ups must follow both GYHA procedure and CSHL rules. Failure to comply may result in forfeits and playoff ineligibility.**

GYHA Call-Up Procedure 2025/2026 (Internal)

1. The first communication **MUST BE** from the Coach-in-Need to the Player's Coach. Coach-in-Need must send a text whose recipients are as follows: Coach-in-Need's Manager, Player's Coach, Player's Manager.
2. The Player's Coach should answer as soon as possible to give the Coach-in-Need time to extend another invite if the player is unavailable. A request made well in advance of the game should be answered by the Player's Coach within 12 hours. Sometimes, however, due to illness or emergency, these requests will be extremely last minute. The Player's Coach should do all she or he can to answer immediately.
3. Reasons for refusing the request of a Coach-in-Need should be schedule conflicts (not only complete conflicts, but also double headers or otherwise tightly-packed schedules within the timeframe indicated), player fatigue, coaching discipline, etc.
4. If the Player's Coach agrees that the requested player may "play up", then he or she should contact the Player's Parents and put them in touch with the Coach-in-Need. The Player's Coach may also give permission to the Coach-in-Need to contact the Player's Parents him or herself, especially if all parties are known to one another. A shared text thread or email including both Coaches and the parents may facilitate best communication for repeated call-ups.
5. All Call-Ups must align with CSHL and USA Hockey Rules (Article I and Article IV).
6. For clarification please consult with our Registrar.

CSHL Standing Rules (Article IV, Section E - Player Movement Within Same Program)

- No player may play any CSHL Game unless on that team's Official Roster.
- If a player is moved from one team's roster to another for a league game, the move must be permanent, EXCEPT:
 - Teams with fewer than 10 skaters present may use a substitute player from their own program.
 - Subs must come from lower-level teams in the same age class, or from younger age classes (restrictions apply by age level).
 - At 14U/12U: Subs from lower level in same age class, or from younger age classes except AA.
 - At 10U: Subs from lower level 10U team, or from 8U (last-year players only, not Red team).
- Subs must be added to the Official Roster for that game, but do not have to be permanently moved unless exceeding limits.
- A substitute may only play in 3 league games for another team; after that, they must be permanently moved.
- Subs must be marked with an asterisk (*) on the digital scoresheet.
- Violations result in forfeit; deliberate violations also remove playoff eligibility.