

**WESTERN NEW YORK HIGH SCHOOL
CLUB HOCKEY LEAGUE
BY-LAWS and GAME PROCEDURES**

Western New York High School Club Hockey League (WNYHSCHL) and its members are subject to all the rules and regulations of the Amateur Athletic Union (AAU) and USA Hockey (USAH) regarding local situations.

The WNYHSCHL has a Zero Tolerance Policy that must be adhered to. This policy affects all but not limited to Franchise Holders, Team Managers, Coaches, Players, Parents and Spectators. This policy is posted on the League Website at (WNYHSCHL.com) and may be found in the Appendix.

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Section I – Team and Player Eligibility

1. All Teams:

A responsible Coach and/or Manager (No Team Parents) must represent each TEAM at 80% of League Meetings or face fines of \$50 per meeting missed up to and including remove of the Franchise from these individuals.

2. Modified Teams:

- a. All Modified Players must be full-time students in the 7th or 8th grade and enrolled in the school represented by their team. Exceptions permitted only in accordance with AAU rules and approved by the league. District players going to Catholic schools can play only if the team is in need of players. Sixth (6th) graders cannot participate in practice or games at any time.
- b. Modified players may not be 15 years of age before September 1 of the current year.
- c. Before playing their first game for their Modified team all players must be on the official roster that has been filed with the appropriate League Vice President and that roster must be added to the League Website.
- d. Any 8th grader playing in **any game (a shift)** on Junior Varsity or Varsity will no longer be eligible to play Modified.
- e. Modified players currently playing in the Niagara Frontier Modified League will not be eligible to play in the WNYHSCHL Modified League.

3. Junior Varsity Teams:

- a. All Junior Varsity players must be full-time students in the 8th, 9th or 10th grade (no 11th graders) and enrolled in the school represented by their team. District players cut from Catholic schools can play only if the team needs players (approval required by the WNYHSCHL Board). Eighth (8th) graders will be required to pass the NYS Selective Classification Test before beginning allowed to participate at this level. Seventh (7th) graders cannot participate in practices or games at any time.
- b. Junior Varsity players may not be 17 years of age before September 1 of the current season.
- c. Before playing their first game for their Junior Varsity team all players must be on the official roster that has been filed with the appropriate League Vice President and that roster must be added to the League Website.
- d. All 9th and 10th grade players may play unlimited Varsity games and their JV team will remain State bound (8th graders must have successfully completed the NYS Varsity Selective Classification Test)

The team must submit their play-off roster at the end of the regular season. Players will not be permitted to play in the League Play-offs for both teams (Varsity and JV). However, if a JV player has enough qualifying games, they may move up to the Varsity level for States once their JV season concludes. Junior Varsity players playing on a Varsity Federation team can play in the Junior Varsity State Tournament once their Varsity season ends.

- e. Students who are currently rostered on, or who have played in a Junior A, B or C team must be off that team's roster by November 5th to be eligible to play on a Junior Varsity team.

4. Varsity Teams:

- a. All Varsity Players must be full-time students in the 8th, 9th, 10th, 11th or 12th grade and enrolled in the school or live in the Public-School District represented by their team. District players cut from Catholic schools can play only if the team needs players (approval required by the WNYHSCHL Board). Eighth (8th) graders will be required to successfully complete the NYS Selective Certification Test before being allowed to participate at this level. 7th graders are not allowed to be in practices or in any games at the Varsity level at any time.
- b. Varsity players may not be 19 years of age before September 1 of the current season.

- c. Before playing their first game for their Varsity team all players must be on the official roster that has been filed with the appropriate League Vice President and that roster must be added to the League Website.
 - d. Students who are currently rostered on, or who have played in a Junior A, B or C team must be off that team's roster by November 5th to be eligible to play on a Varsity team.
5. All Teams:
At all levels, any school with multiple club teams may use players that are rostered on other team(s) in a lower division for an unlimited number of games. (Example: JVB → JVA; JVA → VB; VB → VA) Players from the higher placed teams may not play down on the lower division team(s). If a player moves up more than one level (i.e. JV B to JV A then to Varsity) they may only move back down one level (in the case of the example, player may only move back to JV A).

Federation and Club players can play on both teams as they are in different league.
6. All Teams:
At all levels, teams using ineligible players will forfeit any games in which those players are used, and the team will be fined \$50.
7. All Teams:
Head Coaches and the Team Franchise Holder are responsible for checking the eligibility of all players. Any team that uses an ineligible player will have their Head Coach suspended until the Disciplinary Board holds a hearing to review the infraction or thirty (30) days, whichever comes first.
8. All Teams:
Each team is allowed to roster and dress 25 players. A total of 10 players (9 skaters plus one goaltender) is considered the minimum number for a team to play a game. A team not able to field the minimum number of players will forfeit the game with the opponent receiving a win or two (2) points. At all levels, the minimum number of must be comprised of rostered players.
9. Mixed School Teams
Mixed School Teams may only be made up of players from 4 schools. Teams that have both Varsity and Junior Varsity teams can play their JV players up to fill the roster. Teams that cannot field a team of the minimum of 16 players must contact their division Vice President.
10. All Teams
To be eligible to participate in League Play-offs, all players including the goaltenders must play a minimum of 50% of their team's regularly scheduled league games. To be eligible for the State Tournament, players must have played in a minimum of half of their scheduled Varsity games.

If a player has been injured, they must provide a medical excuse showing the time period they were to be out from playing hockey and time they are cleared to play. The games in the time period will count towards the eligibility rule.
11. Junior Varsity and Varsity:
Any games that are forfeited will make that team ineligible for the State Tournament.
12. All Teams:
Players who are home schooled must play in the school district they reside in.
13. All Teams:
The AAU and the Niagara Section currently allow an exception for GOALTENDERS, but all out of district player requests are subject to approval by the League. In the case of any disputes regarding non-school players, the player will be assigned to the team whose school is closest to the player's residence. Private schooled players residing in the Public-School District can only play if: The Public-School team has less than 20 players, and no Public-School players were cut from the team. If the player refuses to play for the team they were assigned to, they are no longer eligible to play for another school.

Non-district goaltenders must be approved by the WNYHSCHL President before they try-out for any team.

Section II – Coaching Eligibility and Conduct

1. All coaches, assistant coaches and managers must be registered and rostered with the appropriate league Vice-Presidents.
2. A coach or manager from each team must check the score sheet before the start of the game and notate the name(s) of all players not in attendance or will be fined \$50.
3. All Modified, JV and Varsity head coaches, assistant coaches and managers who are on the bench during a game must have a minimum LEVEL 1 (or higher) coaching certification as required by USA Hockey, AAU and the League.

A certified coach, assistant coach or manager must be on the bench to play a game

EXCEPTION: New coaches who have never been carded before need to obtain their level 1 by 12/31 of that same year. If a team uses an illegal coach on the bench, that game will be forfeited, the team will be fined \$50, and a certified Head Coach will serve a 2-game suspension and will be prohibited from coaching across divisions until the 2 games are satisfied.

Only four (4) certified coaches are allowed on the bench at one time. Suspended or injured players are not allowed on the bench at any time.

4. Franchise Holders, Coaches and Managers are subject to all rules which govern High School Club Hockey, AAU and the Western New York Club Hockey League. It is the responsibility of the above-named representatives to assure his own teams and parents have knowledge of all rules and rule changes.
5. In addition to being responsible and accountable for their own conduct, coaches are responsible for the conduct of their players, assistant coaches, managers and parents, before, during and after a game. A coach must accompany their players from the locker room on and off the ice before and after each game and in between periods or be subject to fines.
6. The Franchise Holder will be responsible to the League for the conduct of the coaches, assistant coaches, managers, players, parents and minor officials.
7. Coaches or managers must be with players until all have left the locker room after the game and must assure the locker room is clean or be subject to fines.
8. Coaches should be cooperative and professional when speaking with officials. Criticism of a referee should be written by letter or email after a game and forwarded to the Referee Assigner and copy to the League President and appropriate League Vice-President.
9. The Board may remove any Coach, Manager or Franchise Holder if it is determined they have committed an offense not suitable to the sport of ice hockey.

Section III – Required Paperwork and Due Date

1. Modified, Junior Varsity and Varsity Rosters MUST provide the following information for each player on the WNYHSCHL. Roster Sheet submitted to the appropriate VP and on the League Website before the first game or the team will be subject to fines.
 - a. Jersey Number in numeric order, high to low
 - b. First and Last Name
 - c. Date of Birth
 - d. Address

- e. Zip Code
 - f. School
 - g. Grade
 - h. AAU Registration Number valid through the current season
 - i. Signature
2. For Junior Varsity and Varsity State Bound Teams, the above information must be submitted to the State Coordinator by December 28th as well. Changes to the League Roster may be made up to December 31st for Junior Varsity and Varsity teams by notifying the appropriate League Vice President, PRIOR TO THESE PLAYERS PLAYING THEIR FIRST GAME and must meet all the eligibility rules.
3. The following coaching information MUST be submitted to the appropriate Vice President, in the following order, before the team's first regular season game:
 - a. First and Last Name
 - b. Phone Number
 - c. Address
 - d. Zip Code
 - e. USA Hockey Coaching Level
 - f. USA Hockey Coaching Card Number
 - g. AAU Registration Number valid through the current season
4. AAU Hockey State Bound Rosters with signatures MUST be returned to the High School Coordinator. Failure to submit these completed rosters by the team's first League game will affect your State and League eligibility and carry a \$50 fine.
5. A team which fails to meet the League specific deadlines for submitting League and/or AAU Hockey required forms, will not be considered an official entry of the WNYHSCHL until all required forms are submitted. A team designated a non-entity will forfeit all games played and will be for all League fees incorporated with forfeitures. The non-entity would also be in jeopardy of practicing without liability insurance and other League associated services.
6. Any Coach or Player not having their proper paperwork to the League WILL NOT be eligible to coach or play until all the proper paperwork is completed and submitted to the appropriate Vice President, doing so will result in a suspension of up to 30 days and a \$50 fine.

Section IV – Suspensions/Match Penalties for Modified, JV and Varsity

(NOTE): In all cases where a game misconduct penalty is assessed, the incident shall be reported to the appropriate Vice President immediately following the game via text or phone call. It is the coach's responsibility to check the scoresheet after the game to make sure the referees have noted the penalties correctly. All rules in Section IV are written for play versus League Opponent. If the call comes against a Non-League Opponent, then USA Hockey Rules will apply. The League reserves the right to review all major penalties and address patterns with the Franchise Holders and Coaching staff.

1. Any player or coach incurring a game misconduct penalty shall be suspended for their team's next two (2) scheduled games. Scheduled games mean already appearing in the schedule of "that" team in the division at the time of the infraction and is prohibited from moving up and down across JV and Varsity. Except when such penalty is imposed under USA Hockey Rule 613(e) Fistcuffs (Fighting) and USA Hockey Rule 403(b) (Second Major in a game, see Section IV, number 2).

2. Any player receiving a major penalty for fighting, as described in USA Hockey 615 or USA Hockey Rule 403(b) (Second Major in a game) shall be further suspended, in addition to the game misconduct penalties under WNYHSCHL Section IV, Rule 1 (2 games), one additional scheduled game for **a total of 3 scheduled games**. Scheduled games mean already appearing in the schedule of “that” team in the division at the time of the infraction and is prohibited from moving up and down across JV and Varsity.
3. Any player removing their helmet, or not wearing it correctly while on the bench, penalty box, or on the ice will incur a misconduct penalty. This includes when exiting the ice during a stoppage of play, in between periods, or at the conclusion of the game. The only exception is for equipment repair /adjustments or evaluation of the player by a trainer.
4. Any Coach or player incurring a second (2nd) game misconduct penalty, in a single season shall be suspended for their teams **next four schedule games**. Scheduled games mean already appearing in the schedule of “that” team in the division at the time of the infraction and is prohibited from moving up and down across JV and Varsity.
5. Any Coach or player incurring a third (3rd) game misconduct penalty, in a single season shall be suspended for the **remainder of their team’s season**.
6. Any player receiving 3 Misconduct penalties (10 minutes) in a season will be suspended for the next two scheduled games after the 3rd misconduct. Scheduled games mean already appearing in the schedule of “that” team in the division at the time of the infraction and is prohibited from moving up and down across JV and Varsity.
7. Any Coach whose team has one or more players leaving the bench (Rule 629) will be suspended indefinitely until the WNYHSCHL Board meets to review and adjudicate. Scheduled games mean already appearing in the schedule of “that” team in the division at the time of the infraction and is prohibited from moving up and down across divisions.
8. Any Coach, Team Manager or Team Representative shall NOT schedule additional games to satisfy or help satisfy a player’s or coach’s suspension.
9. Any Player receiving a Match Penalty shall be suspended per USA Hockey Rule 405(c). This means all games, practices and team events. The Disciplinary Board will hold a hearing to review the infraction within thirty (30) days.
10. Any Coach failing to sit a suspended player will be suspended until the Disciplinary Board holds a hearing to review the infraction or thirty (30) days whichever comes first. The suspension is inclusive of the game in which the player is playing in if it brought to the attention of the on-ice officials and/or League representative if one is in attendance. The coach and player shall be removed from the game immediately and Rule #10 under Section I – Player Eligibility shall apply.
11. Players or coaches involved in any actions unsuitable to the sport of ice hockey after a game will be suspended until the Disciplinary Board holds a hearing to review the infraction or thirty (30) days, whichever comes first.
12. Any Varsity Team receiving over 400 minutes in penalties, Junior Varsity Team receiving over 350 minutes in penalties or Modified Team receiving over 300 minutes in penalties in a regular season will be put on probation for the next playing season.
13. Any Varsity Team receiving over 400 minutes in penalties, Junior Varsity Team receiving over 350 minutes in penalties or Modified Team receiving over 300 minutes in penalties in a regular season for the second year in a row will either have their Franchise suspended for the next playing season or the Franchise Holder and Coaching Staff will be removed from their positions.
14. Match Penalties in League and Non-League Games must be reported to the Disciplinary Director and appropriate Vice President by the offending team.
 - a. Match Penalties – League Games

- i. A phone call or text to the appropriate Vice President MUST be made immediately following the game.
 - ii. A legible copy of the ORIGINAL game score sheet showing the Match Penalty MUST be emailed to the Disciplinary Director and the appropriate Vice President within twenty-four (24) hours of the completion of the game. The responsibility of emailing the copy of the score sheet shall be that of the offending team.
 - iii. Both the Referee issuing the Match Penalty and the Head Coach of the team with a member receiving such a penalty shall each independently report the penalty within twenty-four (24) hours with a written report. Each may choose to provide an initial email notification to: AAU National Chair Keith Noll slapshot@wwt.net or the Referee-in-Chief for the AAU District where the incident took place. The Disciplinary Director and appropriate Vice President shall be copied on this written report.
 - iv. Failure to comply shall result in an additional suspension for the player involved, team officials and franchise holder and a \$50 fine will be imposed to the offending team.
- b. Match Penalties – Non League Games

If the team receiving the Matched Penalty is in our league

- i. A phone call to the appropriate Vice President MUST be made immediately following the game.
 - ii. A legible copy of the ORIGINAL game score sheet showing the Match Penalty MUST be emailed to the Disciplinary Director and the appropriate Vice President within twenty-four (24) hours of the completion of the game. The responsibility of emailing the copy of the score sheet shall be that of the offending team.
 - iii. Failure to comply shall result in an additional suspension for the player involved, team officials and franchise holder and a \$50 fine will be imposed to the offending team.
- c. See No. 8 in this section for Player eligibility during a Match Penalty

Section V- Disciplinary Procedures

1. The Disciplinary Board shall be the body designated by the League as the local authority to deal with disciplinary actions under USA Hockey, AAU and NFHSCHL rules except as otherwise provided.
2. The League Disciplinary Director will be determined each year by the Board of Directors
3. A Disciplinary Board consisting of representatives from the League will be formed to hear cases involving disciplinary matters and protests. The AAU Disciplinary Director may decide to hold the hearing by video conference or in person based on the severity of the penalty.
4. The Disciplinary Director shall designate a time and place for the hearing to be heard. Once the hearing date is set, the hearing will proceed with or without the parties involved.
5. The League and/or AAU Disciplinary Director shall notify the accused of the hearing. Notification may be made verbally, face to face, by telephone, via email or by certified mail. The offending party, or authorized representative of the party MUST reply within 48 hours an acknowledgement of such notice using any and/or all the notification methods listed above.
6. The Disciplinary Board shall have:
 - a. Jurisdiction to conduct a hearing
 - b. Determine the facts and rule that apply
 - c. Determine the disciplinary actions to any offenders
 - d. In hearing evidence shall give all parties responsible opportunity to present their evidence

7. The Disciplinary Board shall have the authority to impose the following disciplinary action
 - a. Permanently remove any team representative (Franchise Holder, Coach, Manager, etc.) who displays conduct that is not appropriate to the sport of ice hockey.
 - b. Suspension of any person or team from activity (e.g. coaching, managing, playing in or being present in any team capacity at any game or activity).
 - c. Per USA Hockey Rule 410 Supplemental Discipline, any Person, Team, Team Official or Franchise Holder shall be referred to the Board of directors for further action or additional discipline.
 - d. A letter from the Disciplinary Director should summarize all the evidence gathered and any conclusions drawn there from the Disciplinary Board
8. A Disciplinary Board Member, including the Disciplinary Director, who represents the school involved may not sit in judgement of that case.
9. Players called to the hearing should be accompanied by a coach, assistant coach, manager, and parent or guardian. Referees may also be called in to attend a hearing. A legal representative (Lawyer or Attorney) is also welcome to attend. The Disciplinary Board shall be notified at least one week in advance if legal representation is to be present.
10. The Disciplinary Director shall conduct the hearing and determine whom and what extent testimony evidence may be heard.
 - a. The Disciplinary Director may be overruled by a unanimous vote for the Disciplinary Board present at the hearing.
11. Only persons accused must appear personally and this may be dispensed with the permission of the Disciplinary Director.
12. Written statements may be submitted but the Disciplinary Board shall hear statements of witnesses.
13. The accuser bears the burden of proving their accusation.
14. The hearing shall be conducted informally with accusatory evidence being taken or read first with the accused being present. The Disciplinary Director may deviate from this procedure if in their discretion it is fair and practical to do so.
15. After hearing the evidence, the Disciplinary Board shall privately deliberate.
16. Decisions shall be reached by a majority vote of the Disciplinary Board present. In the event of a tie, the Disciplinary Director shall make the final decision.
17. The Disciplinary Board shall reach and publish their findings within five (5) business days after hearing the evidence.
 - a. Where possible the decision should be made immediately upon the close of the hearing to the parties present.
 - b. Within five (5) business days all decisions shall be summarized and forwarded to the President of the League, the Niagara Section President and parties involved in the hearing.
 - c. The membership will then receive a copy of the outcoming of the hearing for their own records.
18. Rulings of the WNYHSCHL may be extended through recommendation to include New Your State functions including but not limited to Sectional Tournaments and State Tournaments by submitting a request to the AAU Niagara Section Disciplinary Committee and can make the final decision regarding inclusion of New York State functions as part of disciplinary action.
19. Decisions of the Disciplinary Board are final.
20. Appealing any Disciplinary Board Decision: If a player, coach or team representative wished to appeal a decision of the Disciplinary Board, they may do so in writing to the AAU Section President. The appealing person must notify the Disciplinary Board and the AAU Section President within ten (10) days from the receipt of the decision from the Board. If the notice of appeal is not delivered to the AAU Section President within ten (10) days, the suspension shall be final.

21. Video clips and correspondence will only be accepted from an authorized team representative.

Section VI – Protests

1. In the event a team wished to lodge a protest, the manager must submit the protest in writing to the League President
2. Protests must be postmarked no later than twenty-four (24) hours after the action being protested.
3. A \$50 fee must accompany the protest and is refundable if the protest is upheld.
4. The League Board of Directors will hear all protests and their decision is final.
5. Judgement calls are not subject to protest.

Section VII – Score Sheets

1. Coaches or a Team Manager must review the score sheets before each game to notate absent players.
2. Any player(s) and/or coach(es) serving suspensions must be noted on the scoresheet. Referees must initial the scoresheet notifications regarding suspended players and/or coaches prior to the start of the game. The Coach or Manager must remind their VP of a player suspension ending prior to the scoresheet being prepared for the game.
3. Referees will sign the scoresheet to make note of any penalties involving player or coach suspensions. Referee signatures must be legible.
4. Home team must have an iPad available or obtain an iPad from the rink for those rinks that have them available to borrow.
5. Scorekeepers must have knowledge of the GameSheet App and how to complete the scoresheet. It is the responsibility of the team supplying the scorekeeper to make sure they fully understand how to complete the score sheet and properly upload it to the application following the game once the on and off ice officials have signed it. Scoresheets should be uploaded in real-time at rinks with wifi. For rinks without wifi, the scoresheet should be uploaded to the application immediately after the game once the score keeper is in wifi. This time period is not to exceed 24 hours.
6. Each home team is responsible for supplying one knowledgeable person to work the score clock, and one knowledgeable person to keep the score sheet and securing an iPad for the game to run the GameSheet application. Unauthorized personnel will not be permitted in the scorekeeping area.

Section VIII – Schedule Changes

1. Once the master schedule has been distributed, all teams are expected to follow it without change. Since the availability of option ice is very tight, the President or appropriate Vice President must approve any changes. In the event of any changes brought about as a result of rink closings or physical plant problems, the affected teams must notify the President or appropriate Vice President immediately to arrange make-up date. Additional fees incurred for rescheduled games will be the responsibility of the two (2) teams involved if both teams agree. If one team cancels, they alone will be responsible.

Section IX – Game Length and Curfews

1. Varsity games will consist of three (3) 17-minute stop time periods. Junior Varsity games will consist of three (3) 15-minute stop time periods. Modified games will consist of three (3) 13-minute stop time

periods. Varsity games that are tied at the conclusion of regulation time will play a five-minute 4 on 4 sudden death overtime period. Games still tied after the OT period will end in a tie. The winning team in OT will receive 2 points for that game; the losing team will receive 1 point for the regulation tie. Except when necessitated by post-season play, overtime will not be used to break ties for Modified or Junior Varsity games.

2. If either team gains a 5 or more-goal advantage during the 3rd period, the clock goes to running time for the remainder of the game unless the losing team brings the difference to 4 goals or less, at which point the clock will return to stop time.
3. The home team should verify the curfew time with the rink and that time should be noted on the scoresheet. This is particularly important when the arena schedule has fallen behind.
4. Time-outs: One (1) time out is allowed per team (all levels) per game. The length of the time out shall be 1 minute. The time out must be noted on the scoresheet.

Section X – Gate Keeping Procedures

1. All teams will be required to run a gate at play-off games when they are the home team. The home team is responsible for the Gate, Scorekeeper / Clock and Trainer.
2. Running a 50/50 Split is the sole decision of the HOME team and the HOME team keeps all profits.
3. Each team should have an official hand stamp for gate entry during paid games.
4. Since most rinks have multiple entrances, it is a good idea to have additional staff present at alternate entrances to reduce the number of non-paid admissions.

Section XI – Player Equipment

1. Mandated Player Equipment: Players must wear neck guards, ear guards, helmets, helmet j-clips, and mouth guards.
2. Strongly Recommended Equipment: Players are strongly encouraged to wear wrist laceration protection and cut-resistant socks.
3. Goalkeepers: Goalies must wear Danglers in addition to neck guards. Cat-eye goalie masks are prohibited.
4. The wearing of cameras/recording equipment at any time during warm-ups, during the game, or in locker rooms is strictly prohibited and will result in a misconduct penalty.

Section XII – Miscellaneous

1. On a delayed penalty call, when the whistle is blown, the faceoff will be in the OFFENSIVE zone of the team receiving the powerplay, so long as the non-offending team did not cause the stoppage in play.
2. Be aware of the jersey color of the opposing team. The designated home team can choose the color it prefers to wear. In the event of a conflict, the visiting team will be responsible for making provisions for change.
3. The home team is responsible for providing ALL game pucks.
4. The home team should check to ensure the referees, trainers and security personnel (if applicable) are present. If they are missing within 30 minutes of the start of the game, alert the appropriate scheduling person and be sure to let the appropriate Vice President know when ever this occurs. Note any such situations on the scoresheet.

5. Teams will shake hands BEFORE the game. The losing team will leave the ice first, escorted by a coach, and the winning team will return to the bench area. The winning team will leave the ice escorted by a coach only after the losing team has departed. In the case of a tie game, the visiting team will leave the ice first, escorted by a coach, and the home team will leave second, escorted by a coach. Location of the Home bench to the locker room needs to be considered regarding this rule.
6. All players on each team must have the same color jersey with no number duplication. Changing or adding numbers with tape is not allowed as this is a safety issue. No player will be allowed on the ice without the same color jersey as his or her team.
7. State Tournament Eligibility requirements are: Half of their scheduled Varsity/JV league games of any kind for a player. You must be a New York State based team to be eligible for the State Tournament.
8. The HOME team is responsible to secure: Trainer and knowledgeable score box personnel. The home team is also required to have the Trainer sign the scoresheet in the notes section of Game Sheets. If in an emergency, your schedule trainer does not show, BOTH Coaches must initial the trainer notes section of the score sheet to acknowledge that they were aware BEFORE the game began that there would be no trainer for that game. The term "Trainer" refers to any of the following certified individuals: EMT, Athletic Trainer, Physical Therapist, Nurse or Doctor.
9. Coaches cannot leave the bench and enter the ice surface if a trainer is available. If there is a need to enter the ice, they must be accompanied by an official.
10. No players are permitted on the bench unless they are activated in the game. Players are to wear their helmets properly on the bench and playing surface at all times.
11. All Coaches, Players and Parents will sign the League Code of Conduct.
12. Franchise Holders must be registered with AAU.