

EYH 3v3 Hockey League Rules

1. Teams will consist of five players, three of which are on the ice at a time. Free substitution is allowed. Players must be within ten feet of players' area before making substitution.
2. Games are played on a single ½ sheet of ice. Shooter tutors will be used as goalie for all games.
3. Games will consist of three, five minute running periods. The clock will stop for injury, time outs, penalty shots, or if a coach deems it necessary.
4. Rock, paper, scissors, single elimination, will be held at the start of each game. Winner of the shoot will have their choice of puck possession at the start of the 1st and 3rd periods or puck possession at the start of the second period.
5. The red center ice line is out of bounds. If the puck touches or crosses this line, it will be awarded opposite the team that touched it last. Players must also remain on their side of the red line or loss of possession will occur.
6. The puck must be cleared outside the blue line with each change in possession. The referee will signal the offensive/defensive change and allow the attacking team five (5) seconds of free time in the neutral zone. The offensive team must re-enter the offensive zone within this 5-second period or loss of possession will occur. During this time all attacking players must tag up in the neutral zone (one skate outside blue line). Once touching up they may re-enter the attacking zone. No offside rule is in effect. The referee will stop play if a player fails to tag up and actively joins the play. Defensive players cannot force the play in the neutral zone during the 5-second free period. One warning will be giving for this infraction. The second occurrence will result in a penalty. If the defensive team fails to legally clear the puck and resumes play on the attack, the play will immediately be blown dead by the official and the puck awarded to the other team.
7. If an uncontrolled puck crosses the blue line into the neutral zone, control of the puck will be awarded to the first team to touch the puck. The referee will award the puck and start count on the 5-second free time.
8. A team which leaves the neutral zone and then reenters it to delay play will be warned by the referee and then on subsequent infractions will lose possession of the puck.
9. Goals scored by the defensive team will result in a goal for the offense.
10. The puck may not be shot on net from the neutral zone (outside the blue line).
11. No slap shots allowed.
12. Play will be stopped on a penalty as according to USA Hockey rules and possession will be given to the opposing team.
13. No checking is allowed at any level.
14. Zero tolerance will be strictly enforced. Any player ejected for fighting, vulgarity, etc. will result in the entire team being disqualified for the remainder of the league day.
15. If a player is ill or injured and cannot continue, a substitute player can be used. Players registered on another team are not eligible.