



Battle at the Border Tournament

Massena Minor Hockey is happy to invite your Association to compete in our International “Battle at the Border” Hockey Tournament. Teams can guarantee a spot by navigating to <https://www.massenaminoorhockey.com/program/battle-at-the-border/17962> and completing registration.

SANCTIONING NUMBER - TBD

PRIMARY ARENA

POTENTIAL ADDITIONAL ARENAS

<u>Massena Arena</u>	<u>Dominic Zappia Arena</u>	<u>Tri-Town Arena</u>	<u>Louisville Arena</u>
180 Harte Haven Plaza Massena, NY 13662 (315)769-3161	9 Clinton St. Norfolk, NY 13667 (315) 384-3200	746 State Highway 11C, Brasher Falls, NY (315) 389-4576	44 Arena Dr Chase Mills, NY (315) 769-8206

Offered Divisions

12U Pee wee A/U13 Rep B
12U Pee wee B/U13 House B
14U Bantam A/U15 Rep B

Dates

December 5, 2025 – December 7, 2025

Cost per Team

\$1000 American

Tournament Features

- Four games guaranteed
- Player of the Game awards
- Participant gifts
- Banner provided to Champion of both divisions
- **Division I College Men’s Hockey games will take place the same weekend:**
 - Clarkson University v. Cornell (12/5) & v. Colgate (12/6) at Cheel Arena
 - St. Lawrence University v. Colgate (12/5) & v. Cornell (12/6) at Appleton Arena

Eligibility

- Each team must provide their official USA Hockey or Hockey Canada roster through registration.
- Teams must be able to make rosters available for inspection by a tournament official if requested.
- Canadian teams may have a trainer on the bench.
- No player or coach will be considered eligible if suspended or serving a suspension from a game prior to this tournament.

Game Times/Rules

- The assigned home team shall wear white or light jersey color. Visiting team will wear dark colored jerseys.
- All games will start with an ice resurfacing and then a 3 minute warm-up period.
- All games will consist of 3-12 minute stop time periods.
- There will be no overtime play in round robin games.
- If there is a greater than a 5-goal spread to start the 3rd period or at any time during the period the 3rd period, the remainder of the period will be played as running time.
- Time outs are not allowed in any preliminary round robin games. One timeout per team will be allowed only in championship games.
- All teams MUST be prepared to begin warm-ups 15 minutes before their scheduled game times. Games will start early if possible.

Disputes & Protests

- Protests of games shall not be accepted or considered for any reason.
- Decisions of on-ice officials are final.

Penalties

- Each minor penalty is 1.5 minutes; major is 3 minutes, and a misconduct is 7 minutes.
- This is a USA Hockey sanctioned tournament. All USA Hockey rules for penalties shall apply.
- Game misconducts will result in a one game suspension.
- Fighting will not be tolerated and will result in that player being suspended for the remainder of the tournament. If an on-ice official assesses a fighting penalty to any player on the score sheet it will not be disputed for any reason.
- Any Match or Gross misconduct penalty will result in expulsion for the remainder of the tournament.

Format

- Four game guaranteed

Point System

- All game points shall be awarded as follows:
- 2 points for a win.
- 1 point for a tie.
- 0 point for a loss
- Tie breaking formula (for teams tied in points in round robin play):
 - Head to head result
 - Most wins
 - Highest Differential of: (Goals For) - (Goals Against)
 - Fewest goals against
 - Fewest penalty minutes
 - Coin toss (if two teams remain tied). Roll of the dice (if three or more teams remain tied).

Championship Game

- Prior to each Championship game, in the event a shootout is required to determine a winner after overtime, each team must submit an order list of shooters for their team. (Shootout rules below)
- One 60-second timeout per team is allowed including an additional time out during overtime.
- Any game that ends in a tie at the end of regulation play will be decided as follows:
 - Sudden death for 5 minutes (played 3 on 3 with goalies)
 - Shootout: A 3-player alternate shot shootout will apply with the higher seeded (home) team having the right to choose who shoots first. If there is no winner after the 3-player shootout, the shootout will continue in a sudden death format. Players are not allowed to repeat as shooter until all players rostered for that game have shot.