Ralston Main, Motto and Grover Clocks

Daktronics- 5000 All Sport Series

3. To Set Time: Press "Set Main Clock" Enter Minutes Desired Press Enter

4. To Set Penalty: Press "Player Penalty" Press Enter to input players number

Press Enter (Note: 2 minutes will automatically show on the board unless you denote a different

penalty time) then press enter

5. To Erase Penalty Time: Press "Delete Penalty" Press Enter

6. To Set Period: Press "Period +1"

7. Shutdown process for the Daktronic Machine is just to switch off the panel with the switch on the back of the machine. All other controls are self explanatory on the control panels themselves.



OES ISC 9000- SC90Co-X9

Bridgewater Sports Arena, Hollydell Ice Arena

Operating off a basic format, this control console is the basic "what you see is what you get".

To set Game Time:

All timers must be stopped.

Press "GAME TIME".

Enter Minutes value on numeric keypad.

Press "ENTER".

Enter Seconds Value on numeric keypad.

Press "ENTER".

Enter Hundredths of Seconds on numeric keypad.

Press "ENTER".

To set a team's Score:

Press "HOME SCORE" or "GUEST SCORE"



Penalties

The controller allows input of four penalty times per team. Only the penalty times 1 & 2 are active when the game time is running. Penalty times 3 & 4 will become active and shift up into penalties 1 & 2 when the active 1 & 2 penalties expire.

The maximum Penalty Minutes is 99, but the message protocol only sends out the last digit of minutes. So if the penalty time is 12:23, the scoreboard display will only show 2:23.

To enter a penalty:

Press either "HOME PENALTY" or "GUEST PENALTY". The first key pressed will put the cursor on the first empty penalty location.

When the same button is pressed repeatedly, the controller advances between the 4 penalties. For each penalty, enter values of the player number, penalty minutes, and seconds on the numeric keypad and press "ENTER" after each.

To clear a penalty:

While on any value of the penalty to be deleted, press the "CLEAR" button. This will delete the entire penalty and shift any lower penalties up.