



*It is the intent of the Omaha Hockey Club (OHC) to provide a fun and competitive tournament for all participants and spectators. Good Sportsmanship is expected of all players, coaches, parents, and spectators. Improper and abusive behavior will not be tolerated! Teams, players or coaches who do not demonstrate good sportsmanship will be excluded from the tournament with no refund.*

#### **General Rules:**

- Teams/Players will be responsible for any damage or littering to locker rooms and any other arena facilities. Offending teams may be disqualified from the tournament for serious violations of this provision. We are not responsible for any lost items.
- The decisions of the game officials are final. No protests are allowed.
- All games are half ice with boards in place.
- 4 game guarantee
- Jerseys do not have to have numbers, but teams must be matching.

#### **Operational Rules:**

- 1.The only persons allowed on the benches are eligible players in uniform and one coach/volunteer per team. 8U and 10U must have a coach/volunteer on the bench to assist with shifting. 12U and 14U may play with no coach/volunteer on the bench, but must be responsible to change the flip score on the bench.
2. All players must wear all required equipment as approved by USA Hockey. (Including neck protection)
3. Teams must be prepared to start 15 minutes before each scheduled game.

4. The Tournament Director (or a designated representative) after consultation with the referee, may cancel any game in progress in any instance where he/she believes it necessary to protect the welfare of players or officials. In the event of such cancellation, the Tournament Director (or a designated representative) shall determine the result of the game for tournament standings.

### **1. General Game Rules:**

a. Each game will consist of two 12-minute halves with a 1-minute intermission. The game clock will be stopped in the event of an injury.

B. If play is stopped for injury, the injured player must leave ice and sit out for the next shift.

b. There are no icing or off side rules.

c. Games will be played half-ice. 3 v 3 skaters and a goalie.

d. No overtime in pool play games, ties are allowed in pool play.

e. For games with more than a seven (7) goal differential, only the score at a 7 goal differential will be recorded.

f. Warmup & Post Game: Teams will have 5 minutes before or between games to salute each other, exit the ice (or switch sides), this also includes a 2–3 minute warmup for the next teams.

### **2. Rules of Play**

1. Teams will remain on the same side for the duration of the game. Each team's bench will be in their defensive zone.

2. The only faceoffs are the 2 opening faceoffs of each half. After a goal is scored or the goalie freezes the puck, the offensive team must retreat past the halfway mark of the ice. The defensive team should retrieve the puck from their net or goalie and re-start play ASAP.

3. Change on the fly. There is no horn to designate team line changes. Teams will change on the fly as they please. Please remember, this tournament is for fun and we encourage equal playing time for all players.

4. No body checking at any age level. This will be considered a minor penalty for

first offense, and major penalty for second offense.

5. No slap shots. This will be considered a minor penalty.
6. Minor penalties will be resolved with a penalty shot. Penalty shots will be taken right away. Both teams must clear away for penalty shots. Puck is live right after the shot is taken.
7. Major penalties, fighting or any team misconduct on or off ice will result in that player and/or team's disqualification from the remainder of the tournament and a penalty shot for the opposing team.
8. If a puck goes out of play, the last team to touch the puck will lose possession. The referee will deem whose puck it is and where it will start from. (The defensive team must retreat at least 2 stick lengths at the start of play.

### **3.Team Standings and Tie Breaking Rules for Pool Play:**

a. Three (3) points will be given for each win. One (1) point will be given for each tie. Zero (0) points will be given for a loss.

b. Total points for each team will determine final positions in each division. The two teams with the highest total number of points will qualify for the championship game.

c. If two or more teams have an equal number of points, their position in the standings will be determined by the result of games played by the team in the following order. Should an unbreakable tie or three-way tie exist at any step, the next tiebreaker in order shall be used.

- i. Head-to-head wins (all teams in division must play each other for this tie breaker, otherwise skip to ii)
- ii. Greatest goal differential in all games combined. Max. 7 goals per game.
- iii. Fewest goals against.
- iv. Coin toss (each team represented at toss).

#### **d. Championship Game and 3rd Place Game**

i. Cannot end in a tie. ii. In case of a tie at the end of regulation, there will be a 1 minute rest period followed by a 3 minute "running time" "sudden death" overtime period. Teams will skate 3 players and a goalie during the overtime.

If the game is still tied after the overtime period, there will be a 1 minute rest period followed by a best of 3 shootout. Home team has the choice to shoot first or second in the shootout. If no winner has been determined after the initial 3 shooters, the shootout will become a sudden death format. Each team will have an equal number of chances, alternating shooters. Players will not be allowed to be reused until all the players from

the team with the shortest roster have been used.

**The tournament director is the final authority for all rule interpretations.**