



Liberty First Credit Union Icebreaker Tournament Rules 10u ,12u, 14u

It is the intent of the Omaha Hockey Club (OHC) to provide a fun and competitive tournament for all participants and spectators. Good Sportsmanship is expected of all players, coaches, parents, and spectators. Improper and abusive behavior will not be tolerated! It is the responsibility of each coach/manager to control his/her team and exemplify good sportsmanship. USA Hockey Zero Tolerance Policy will be enforced. Teams, players or coaches who do not demonstrate good sportsmanship will be excluded from the tournament with no refund.

General Rules:

- The USA Hockey Official Rules of Ice Hockey shall apply.
- All players must be properly registered and rostered with USA Hockey.
- All coaches on the bench must be properly certified to coach through the USAH CEP program.
- Teams will be responsible for any damage or littering to locker rooms and any other arena facilities. Offending teams may be disqualified from the tournament for serious violations of this provision.
- The visiting team is listed first on the schedule within Gamesheet.
- The decisions of the game officials are final. No protests are allowed.

Operational Rules: 1. Each team will provide a timekeeper and scorekeeper for each game. Home team will provide a timekeeper, the visiting team will provide a scorekeeper. Exception to this is when a volunteer signup has been used. Slots not filled using that signup will follow this rule.

2. Each team shall be responsible to provide an ADULT (18+) volunteer to manage their team's penalty box during each of their team's games. This adult may be a rostered coach who is not on the bench but may NOT coach from the penalty box. Exception to this is when a volunteer signup has been used. Slots not filled using that signup will follow this rule.

3. The only persons allowed on the benches are eligible players in uniform and a maximum of **four (4) registered team officials**.

4. All players must wear all required equipment as approved by USA Hockey. **ALL players must have secured chin straps and a neck guard while on the ice. All 12u and above players must wear mouthguards.**

5. Teams must be prepared to start 15-minutes before each scheduled game.

6. At the beginning of each game, the coach or manager of each team shall be responsible for reviewing the score sheet to determine whether any player or team official has been suspended or disqualified from participating in any future game or games. The coach or manager of each team must also sign the score sheet on Gamesheet on the iPad to verify their roster. After the end of the game the score as verified by the referees, will be used for tournament calculations. **The Tournament Committee will not overrule any on ice decisions (playing rules). No hearings will be held for game misconduct penalties.** All findings from any match penalty will be forwarded to the team's local governing body at the conclusion of the tournament.

7. The Tournament Director (or a designated representative) after consultation with the referee, may cancel any game in progress in any instance where he/she believes it necessary to protect the welfare of players or officials. In the event of such cancellation, the Tournament Director (or a designated representative) shall determine the result of the game for tournament standings.

ALL TOURNAMENT GAMES WILL BE PLAYED UNDER USA HOCKEY RULES WITH THE FOLLOWING EXCEPTIONS:

1.Game Rules:

a. Each 10u and above game will consist of three (3) periods, with each period consisting of a 17-minute run clock. No overtime in pool play. Ties are allowed.

- b. If the goal differential is two (2) goals or less in the last two (2) minutes of the game, stop time will commence, except for penalties, goals and injuries.
- c. Each team is permitted one (1) one-minute time out during regulation play. No time outs permitted in overtime play.
- d. Teams will be allowed a three-minute warm-up period prior to each game and a one (1) minute break between periods.
- e. Penalties will be as follows: 2:00 minute for a minor penalty; 5:00 minutes for a major penalty in all periods, including overtime; and 10:00 minutes for a misconduct penalty in all periods, including overtime.
- f. If a player receives three (3) penalties in one (1) game, the player will be ejected from that game at the onset of the third penalty.
- g. Any player assessed a match penalty or fighting penalty will be immediately suspended from the remainder of the tournament in addition to any further penalties applicable under USA Hockey Rules.
- h. Any player assessed for game misconduct shall be suspended for the next tournament game as further provided by USA Hockey Rule.
- i. If any team receives twelve (12) or more penalties during one game, the head coach will not be allowed on or near the bench for the next game of that team [USA Hockey rule 404 (d)].
- j. There will be NO checking allowed in 14u.

2.Team Standings and Tie Breaking Rules for Pool Play:

- a. Three (3) points will be given for each win. Two (2) points will be given for each tie. One (1) point will be given for a loss.
- b. Total points for each team will determine final positions in each division. The two teams with the highest total number of points will qualify for the championship game.
- c. If two or more teams have an equal number of points, their position in the standings will be determined by the result of games played by the team in the following order. Should an unbreakable tie or three-way tie exist at any step, the next tiebreaker in order shall be used.
 - i. The points acquired in head-to-head games.
 - ii. Greatest goal differential in all games combined. Maximum is five (5) goals per game.
 - iii. Fewest goals against.

iv. The team with the fewest penalty minutes for all games played (game misconduct = 10:00 minutes).

v. Coin toss (each team represented at toss).

d. Championship Game and 3rd Place Game

i. Cannot end in a tie.

ii. In case of a tie at the end of regulation, there will be a one (1) minute rest period followed by a four (4) minute running clock sudden death overtime period. Teams will skate four on four. If the game is still tied after the overtime period, there will be a one (1) minute rest period followed by a best of three (3) shootout. Home team has the choice to shoot first or second in the shootout. If no winner has been determined after the initial three (3) shooters, the shootout will become a sudden death format. Each team will have an equal number of chances, alternating shooters. Players will not be allowed to be reused until all the players from the team with the shortest roster have been used.

The tournament director is the final authority for all rule interpretations.

(Revised 09.2025)