

GAME MUSIC

SLVYHA Volunteer Role · Game Day

THE QUICK VERSION

What it is: Runs the music and sound at home games, warm-up music, stoppage play, goal celebrations, and any announcements.

Time commitment: About the length of one game plus warm-up (roughly 90 minutes), home games only.

When: Home game days, from the scorer's table or sound area.

Requirements: No special certification needed.

Good for you if: You've got a feel for timing and energy, and you want a fun, low-pressure job that shapes the game-day atmosphere.

Can you still watch your kid play? Yes, though you'll be cueing music around the play and stoppages.

WHAT YOU'LL DO

- Play warm-up music before the game
 - Cue music during stoppages and between periods
 - Play the goal celebration for home goals
 - Handle any home-game announcements
 - Keep everything family-friendly and on-brand
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HOW TO DO IT

- Have your playlist ready before warm-ups, keep it clean and upbeat (family-friendly is the rule)
- Play during stoppages, not during live action
- Cue the goal song promptly on home goals
- Keep volume reasonable for the room

A note on song choice: all music must be family-friendly, positive, and appropriate for all ages, no explicit lyrics.

WHAT'S PROVIDED VS. WHAT YOU BRING

Provided: The sound system at the rink.

You bring: The music. You supply your own device and playlist.

WHAT "DONE WELL" LOOKS LIKE

The game has energy, music hits at the right moments (never during live play), everything stays family-friendly, and any required announcements or sponsor audio get played.

WHO TO ASK WHEN YOU'RE STUCK

Reports to / coordinates with: Team manager, Director of Operations, Fundraising Chair, and/or Media Chair.

Questions about this role: The team manager.

HOW TO SIGN UP

Contact the team manager, or the Director of Operations if there is no team manager, and we'll get you started.

What happens after you sign up: We'll follow up with a game date and show you the ropes at the table.

Questions about volunteering in general? See the Get Involved section of the Resources Tab, or contact the team manager.
