

TIMEKEEPER

SLVYHA Volunteer Role · Game Day

THE QUICK VERSION

What it is: Runs the game clock and scoreboard at the rink, game time, stoppages, penalty time, and the score on the board.

Time commitment: Roughly 90 minutes to 2 hours, a bit more than the game itself to allow for setup beforehand.

When: Home games and possible tournament games, at the scorer's table.

Requirements: No special certification for this game-day role.

Good for you if: You're comfortable following the game closely and reacting quickly to the ref's whistle. A good pair-up with a scorekeeper.

Can you still watch your kid play? Yes, you're rinkside, though you're watching the clock and the officials, not just the play.

WHAT YOU'LL DO

- Start and stop the game clock on the official's signal
 - Run the scoreboard so the score and time are correct for everyone
 - Track penalty time and release players when their penalty ends
 - Sound the horn to end periods
 - Work alongside the scorekeeper at the table
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HOW TO DO IT

The timekeeper runs the physical scoreboard console at the rink (this is separate from the scorekeeper's iPad). Every rink's console is a little different, so the best move is to get familiar with ours before puck drop.

- Arrive early and have someone show you our specific console if it's your first time, use the ice-cleaning time before the game to practice setting the period and time and entering a test penalty
- Start the clock when the puck drops, stop it on every whistle
- When a penalty is called, set that player's penalty time and watch for it to expire
- Keep the board score matching the scorekeeper
- End each period on time with the horn
- You're a neutral off-ice official working under the referee, no cheering or reacting to calls from the table

Want to practice the feel of it? This free scoreboard simulator lets you practice the logic of running a clock (start/stop, penalties, false starts) from home. It won't match

our exact console, but it builds the instinct: scoreboardsimulator.com

WHAT'S PROVIDED VS. WHAT YOU BRING

Provided: The scoreboard console and controls at the table. The console usually has a quick-reference guide, ask at the table.

You bring: Nothing.

WHAT "DONE WELL" LOOKS LIKE

The clock and scoreboard are accurate all game, penalties release on time, and periods end cleanly. The board matches the official scoresheet.

WHO TO ASK WHEN YOU'RE STUCK

Reports to / coordinates with: Team manager.

HOW TO SIGN UP

Contact the team manager, or the Director of Operations if there is no team manager, and we'll get you started.

What happens after you sign up: We'll follow up with a game date and show you the ropes at the table.

Questions about volunteering in general? See the Get Involved section of the Resources Tab, or contact the team manager.
