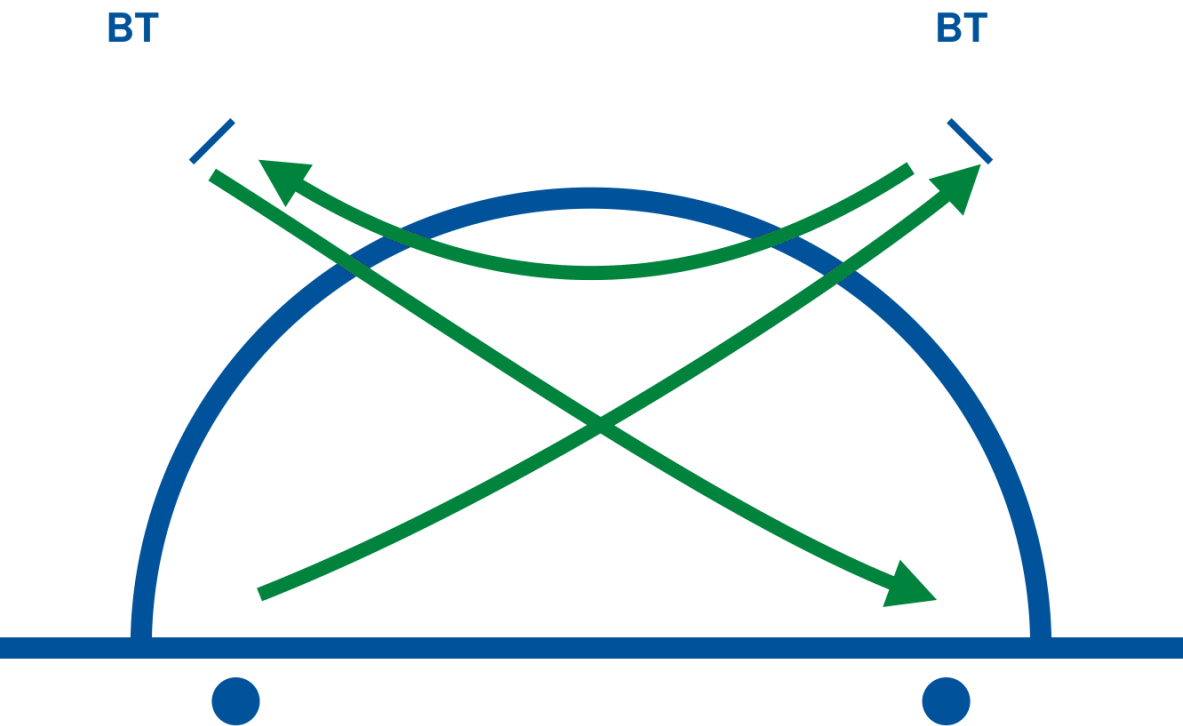




Drill 1



KEY

→ T-push

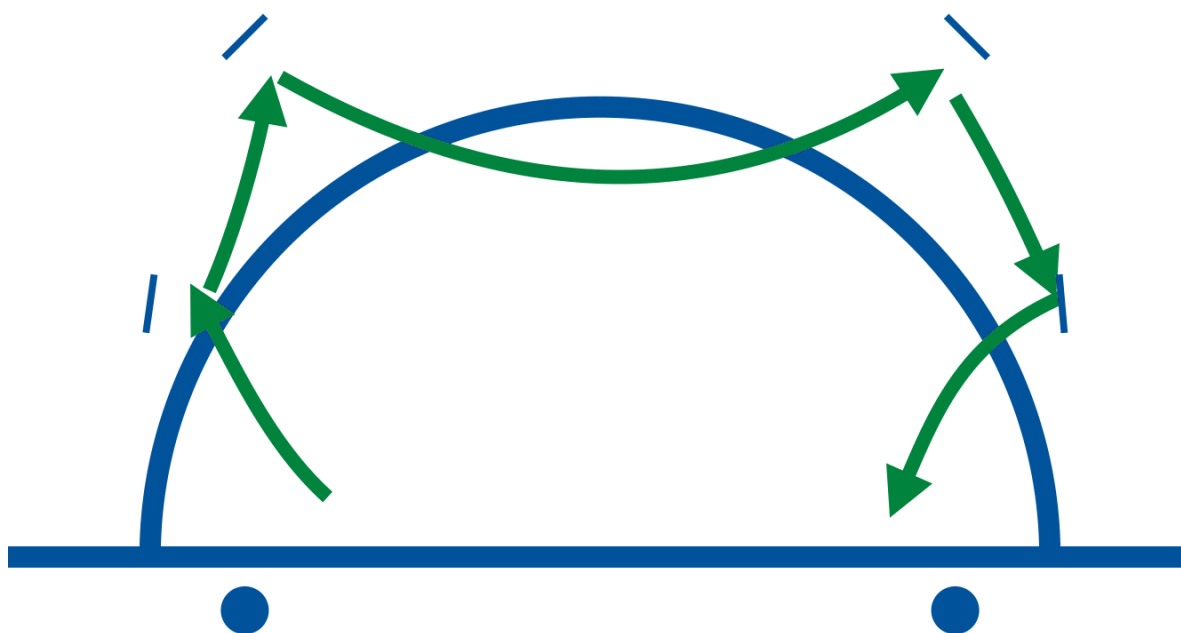
— Set point

BT = Butterfly

* Alternate starting on both sides



Drill 2



KEY

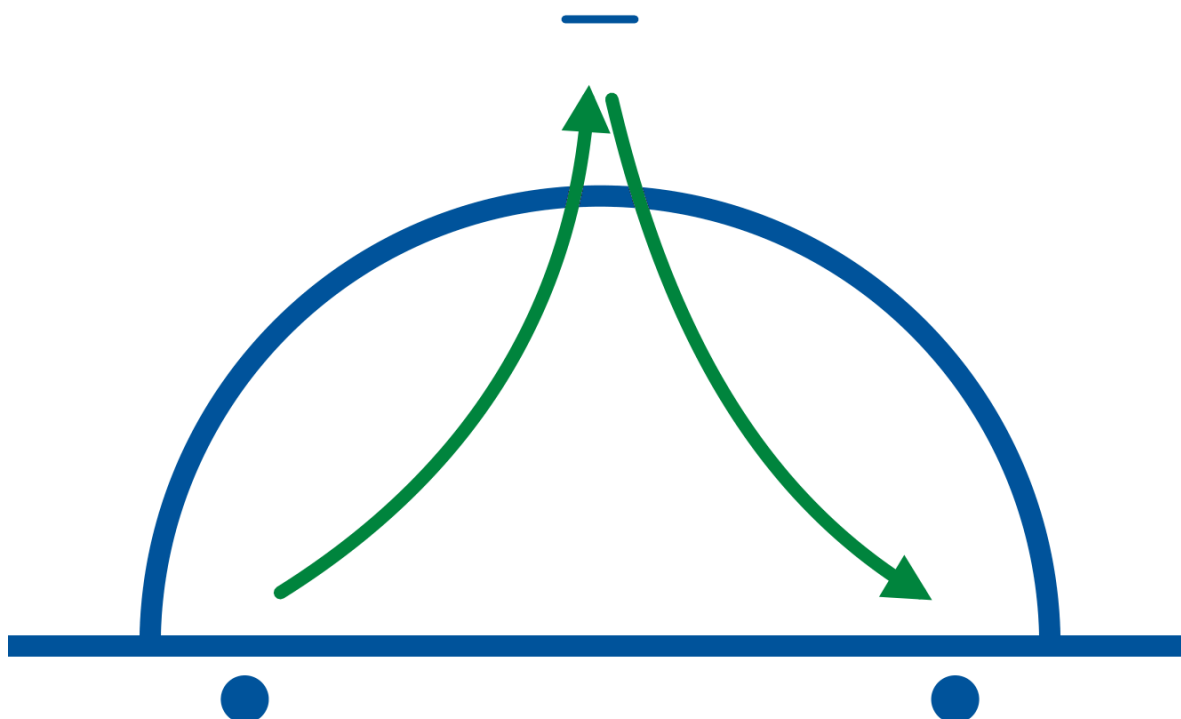
→ T-push

— Set point

* Alternate starting on both sides



Drill 3



KEY

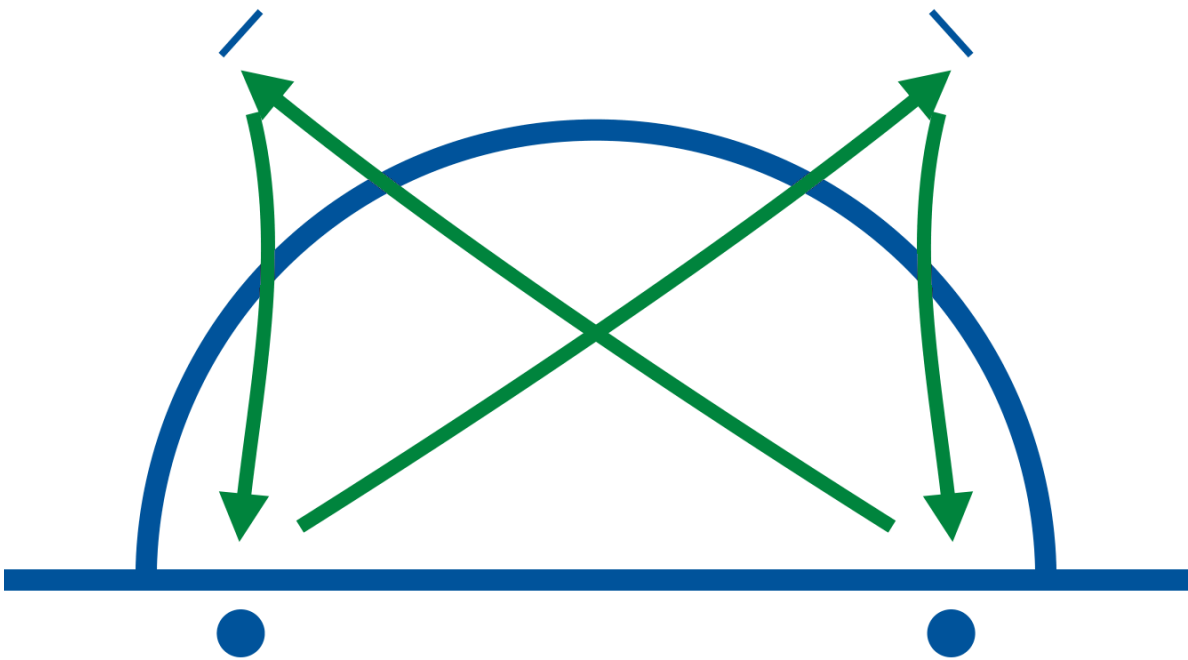
→ T-push

— Set point

* Alternate starting on both sides
Option to add a shot at the top of the crease



Drill 4



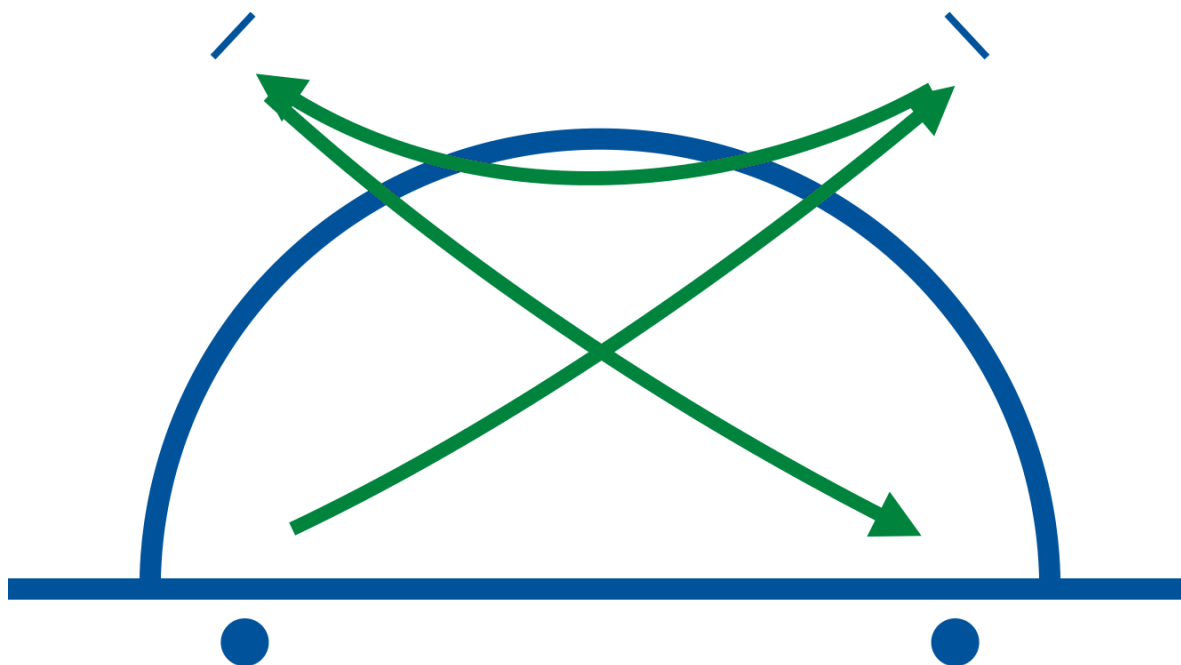
KEY

→ T-push

— Set point



Drill 5



KEY

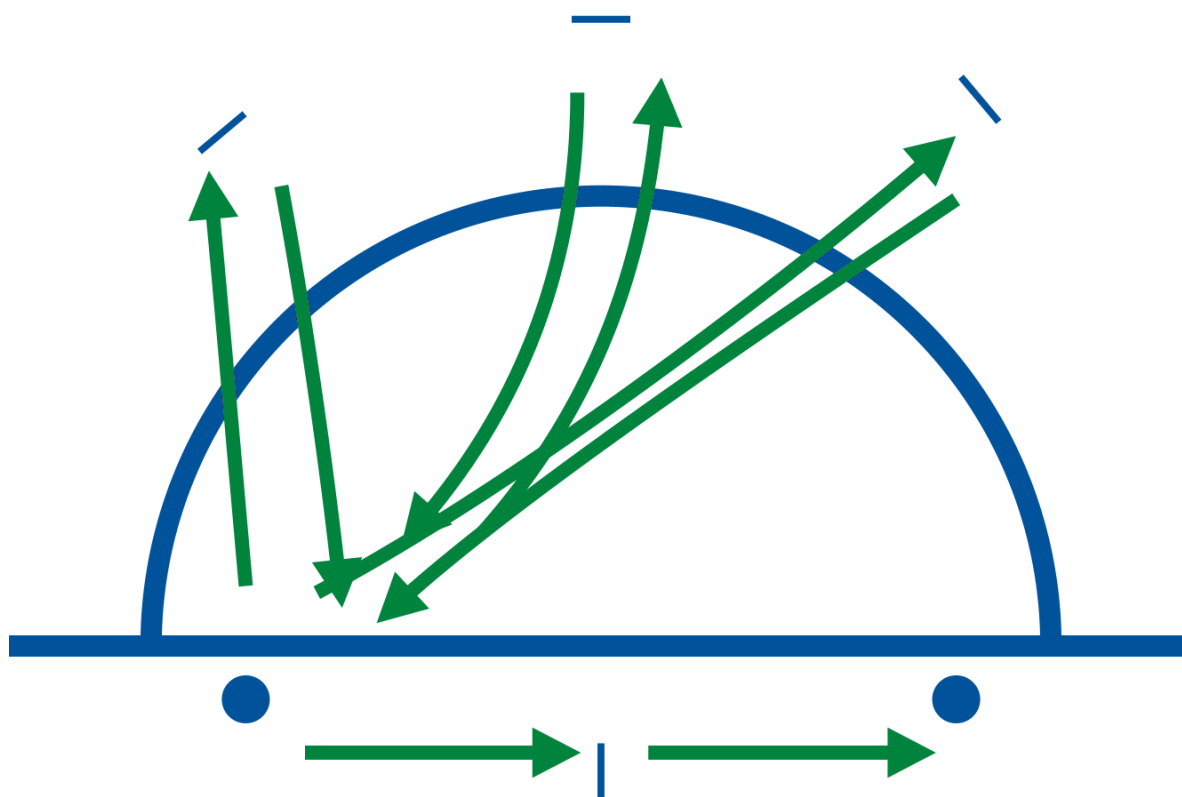
→ T-push

— Set point

* Alternate starting on both sides



Drill 6

**KEY**

→ T-push

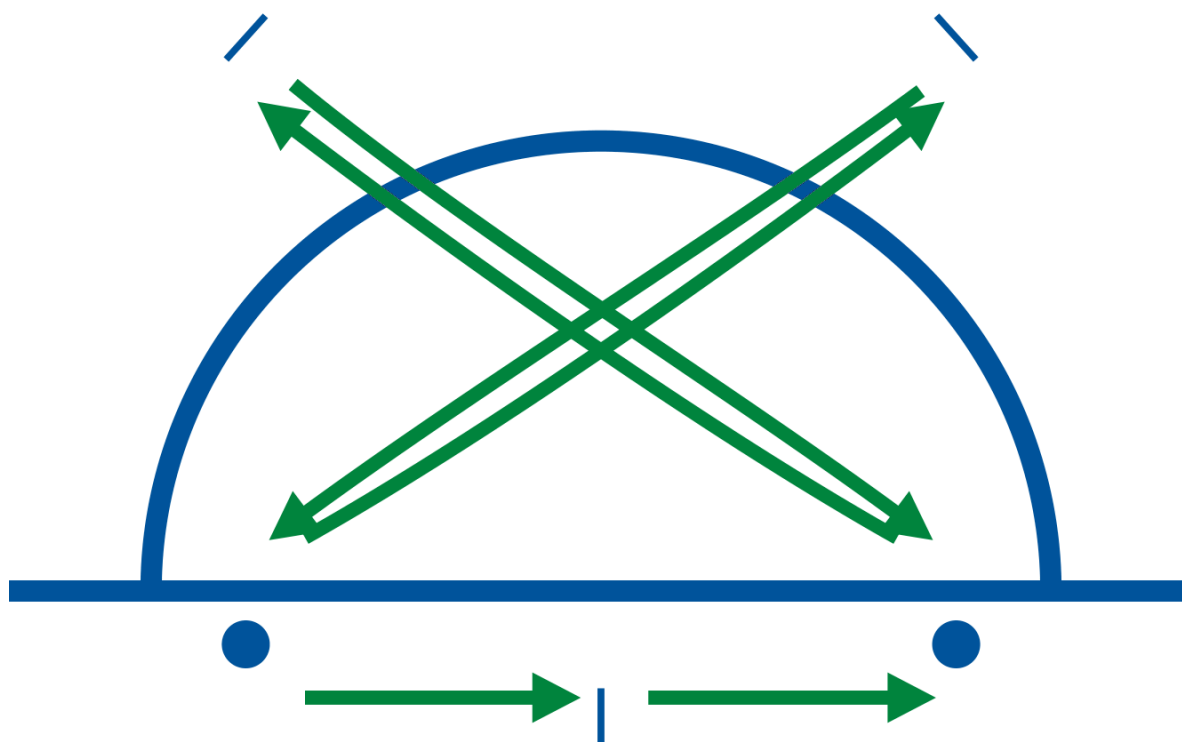
→ Shuffle

— Set point

* Alternate starting on both sides



Drill 7

**KEY**

T-push

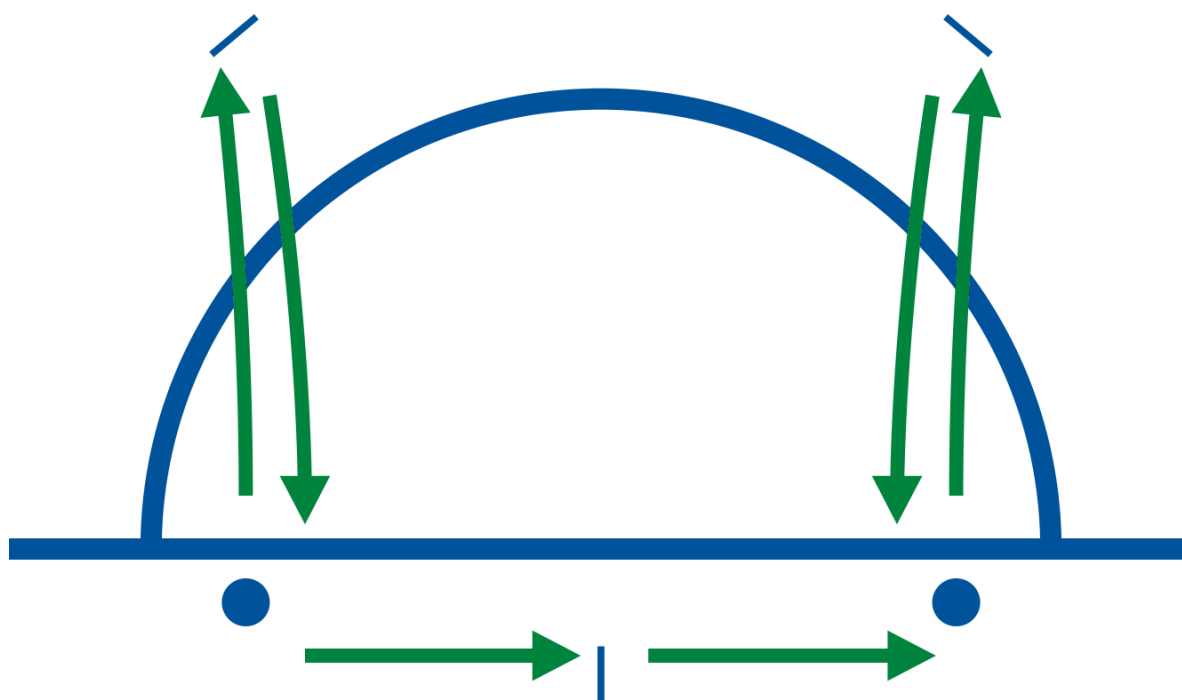
Shuffle

Set point

* Alternate starting on both sides



Drill 8

**KEY**

T-push

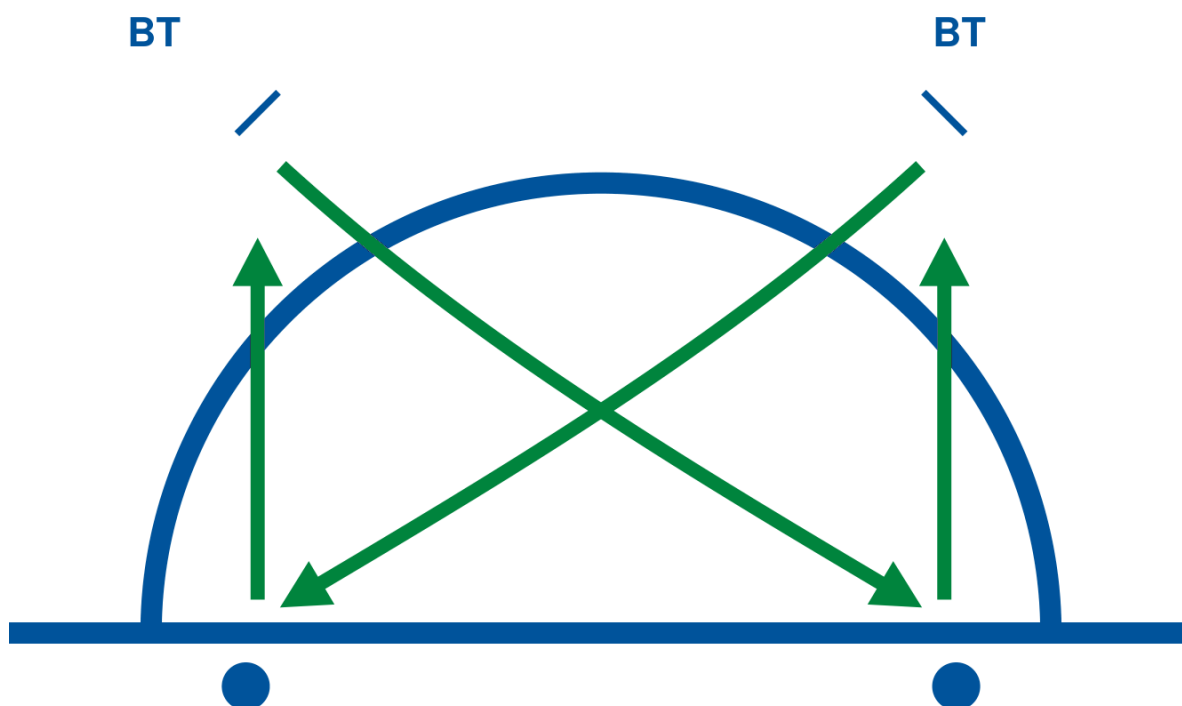
Shuffle

Set point

* Alternate starting on both sides



Drill 9

**KEY**

T-push

Set point

BT = Butterfly