



WHA TOURNAMENT RULES

1. USA Hockey playing rules are in effect and all tournaments are USA Hockey sanctioned.
2. Running time will take place in the third period if there is a six goal or more lead, or at ANYTIME for Jr Gold.
3. Time of Periods/Resurfaces/Penalties:
 - A. Mite/Termite 8U/6U- 2 Minute warm up prior to each game. 3-12 minute periods with horn every 2 minutes for line change. Face-offs for goals and start of period only A level. B&C levels will face-off every 2 minutes, goals, and start of period.
 - B. Squirt/10U- 3 Minute warm-up prior to each game 12-minute stop-time periods with resurface after each game 1:00 penalties
 - C. **Peewee/12U**- 3 Minute warm-up prior to each game 15-minute run-time periods with a resurface after each game 1:30 penalties
 - D. **Bantam/14U**- 4 Minute warm-up prior to each game 3-15-minute stop-time periods with a resurface every other period 1:30 penalties
 - E. **15u girls**- 4 minute warm-up period prior to each game. 3-15 min stop time periods with resurface every other period 1:30 penalties, immediate off sides and icing rule in place.
 - F. **19u girls**- 5 minute warm-up period prior to each game. 3-17 min stop time periods 2:00 penalties
 - G. **Jr. Gold**- 5 Minute warm-up prior to each game 2-25-minute run-time periods with a resurface between periods.
4. Game Misconduct: 4 penalties by a player in a game (3 at Junior Gold Level) shall result in a game ejection for that player for the remainder of that game (this game ejection does not count toward the 12-penalty rules for a Game Misconduct for the coach).
5. USA Hockey Roster (or Canadian equivalent) will be checked at the time of team check-in.

6. Upper team in the bracket or first team listed will be the Home Team, will wear white, and will use the player bench closest to the locker room area labeled "Home Team".

7. **ALL REFEREE DECISIONS ARE FINAL** there is a NO PROTEST rule in all WHA tournaments. All referees are provided by WHA and SD Hockey and are properly registered with USA Hockey.

8. Teams must be prepared to go on the ice up to 15 minutes prior to their scheduled start time. Teams should be at the arena at least 30 minutes prior to game starts. If the tournament is running ahead of schedule, games will start at scheduled time.

9. Ties/Overtime:

- Pool play: No Overtimes
- All other tournament games: One 5 minute 3-on-3 sudden victory overtime followed by a 3 player shootout- if no winner, there will be a sudden death shootout (new shooters must be used until all players have been used).
- Championship games: One 5 minute 4-on-4 sudden victory OT period followed by one 5 minute 3-on-3 sudden victory overtime followed by a 3 player shootout- if no winner, there will be a sudden death shootout (new shooters must be used until all players have been used).

10. HECC approved equipment must be worn. American teams (as required by age) must wear mouth guards as described in the USA Hockey Rulebook. Canadian teams must wear the personal protective equipment as required by Canadian Amateur Hockey.

11. Any fighting call will result in immediate ejection from the tournament.