

Oshkosh Area Youth Hockey Association

Policy 007 - Scheduling Guidance



Approved By: Board of Directors

Date Approved: 1/14/25, 2/13/24

Posted On: 2/13/24

Objective

This policy outlines the guidance that should be followed when scheduling games.

Storage

Editable document formats of this policy shall be stored in an easily identified and secure directory within the approved Google Drive. A PDF of the latest approved revision must be made available on the Association's website in an easily identified and readily available location. All policies created should include instructions for storage.

Access

1. Revisions shall be accessible to all Directors and Officers for the purpose of historical tracking and future versions.
2. A PDF of the latest approved revision shall be accessible to the public through the association's website.

Definitions

Editable document - A Google Doc, MS Word Doc or other word processing document that is easily updated.

Index - A Google Sheets, spreadsheet, table or other list that allows for easy searching and identification of a list of items.

Date approved - the date when the Board of Directors approved the policy.

Date posted - the date the policy was published to the website.

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Policy

- I. Any game scheduled outside of a 60 min drive radius from Oshkosh must be a “double-header”.
- II. Any game scheduled outside of a 100 min drive radius from Oshkosh must have the approval of the Director of Hockey.
- III. Any games scheduled in season must have the approval of the head coach; who can override any of the guidance listed here.
- IV. No Mite games should be scheduled outside of a 60 min drive radius. Games against Shawano and jamborees/tournaments would be the only exceptions.
 - A. Mite games should be scheduled against other associations like color classification regardless of division.
- V. No game should start before a time that would require a team to leave Oshkosh prior to 6:30 am.
 - A. The scheduler should assume that teams need to arrive 45 mins prior to game time for purposes of this calculation.
- VI. Coaches & Game Managers should review their schedule after teams are selected and request changes as soon as possible.
 - A. They should also review their schedule regularly during the season to ensure all games are appropriately competitive, and request changes as soon as possible.
- VII. When scheduling games at the Squirt (10U) and above age levels the following should be considered:
 - A. When scheduling games against Division 3 or 4 opponents, our top team should play their top team and our 2nd team should play their 2nd team. This should be followed regardless of how the association lists teams on their website, as WAHA does not allow associations to have their top team to compete as a “B” team.
 - B. When scheduling games against Division 2 associations, our top team should play their 2nd team and our 2nd team should play their 3rd team. We may make an exception for “weaker” Division 2 associations, but please seek the guidance of the Head Coach or Director of Hockey.
 - C. When scheduling games against Division 1 associations, our top team should play their 2nd team, and our 2nd team should play their lowest team (most D1 associations have 4 teams at a given level).
 - D. Please see [WAHA Classifications](#) to know what associations are in which divisions.
 - E. The Competition Committee will provide a review of teams scheduled each year to assist with the items outlined in 7.

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Appeal Process

Not applicable in this instance.