



Hallie Boys Baseball Coach Pitch – 2026

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Rules & Responsibilities

Parents and coaches: While winning is fun, the boys are here to learn and to have a good time! Please treat the umpires and opposing team with respect and courtesy.

Field Responsibilities

A. The home team (First Base Dugout) is responsible for field preparation, game balls “located in equipment shed”, After game has been completed home team must rake field.

Weather

A. The boys' safety is priority, and it is the responsibility of the umpires AND coaches to follow the rule.

- a. Weather: ALL GAMES MUST BE CALLED AT THE FIRST SIGHT OF LIGHTNING.
- b. After waiting 20 minutes if no other lightning strikes game may resume.
- c. If another lightning strikes in the 20-minute waiting period, the clock starts over.
- d. Head coaches along with umpires can discuss stopping the game at this point.

Coach Responsibilities

- A. All players present must play at least two innings in the field.
- B. All coaches are responsible for maintaining player discipline and fan discipline.
- C. Dugouts are to be kept clean by players and coaches.
- D. Players abusing equipment will receive one warning, if a second offense occurs, they will be suspended for the game.
- E. Profane language and heckling from the dugout could result in player or coach suspension.
- F. All players and coaches are responsible for their personal appearance. All players will wear issued uniforms. Shirts will be tucked in or a player is not eligible to play. Shorts are prohibited – players wearing shorts will not be eligible to play.
- G. All protests must be made within 30 minutes of the end of the game. Protests shall be made to the league president. Protests will be considered about bylaws and infractions only. An umpire's call may not be protested. A final decision will be made by the Board of Directors.

Umpires:

- A. Umpires have full authority over the game including the right to remove players and coaches for unsportsmanlike conduct.

B. The field umpire is responsible for making calls at 1st, 2nd, and 3rd bases; the home plate umpire is responsible for calling balls and strikes and making calls at home plate.

C. The home plate umpire may overrule the field umpire in the case of a dispute. All decisions of the home plate umpire are FINAL.

General Game Information

a. Regular games are six innings.

b. The 10-run rule applies after 4 innings.

c. A maximum of 7 runs per inning, per team is allowed (when the 7th run crosses the plate the side is retired) except in the last inning when a no run limit applies.

d. No innings shall start after 1 hour 15 minutes of any game, except in the case of a tie. If the score is tied at the end of the time limit, only one additional inning may be played. If still tied after one extra inning, the game ends in a tie.

e. Four complete innings will constitute a completed game and will not be made up unless the score is tied. If the game is called prior to four complete innings (3 1/2 innings if the home team leads) due to weather or darkness, the game shall be continued with the same score at a later date agreed upon by both coaches.

f. The home team scorebook shall be the official record of the game's stopping point.

g. Tie games called because of weather or darkness after four innings shall be resumed at a later date agreed upon by both coaches.

h. Coaches are encouraged to make up rainout games, but do not have to be rescheduled unless the result will affect the outcome of playoff standings.

i. One coach can remain in the outfield to assist players, other coaches will be in the dugout when their team is on the field. All players that are not on the field will be in the dugout.

j. Players may be borrowed from any Hallie team of the same division or division below however the player can only play twice for that team. Players borrowed from a younger age class league must have a parent's or guardian's permission to play in an older age class league. Borrowed players must play an outfield position and bat last in the lineup.

Batting

k. Batting order will include all players present.

l. There will be no walks. The batter will complete his at bat by either putting the ball in play, has struck out, or his coach has come to the 7 pitches w/ the last pitch not being a foul ball.

m. There is no bunting allowed.

n. All batters and runners shall wear a batting helmet.

o. Baseball bats shall be stamped "USA" and have a maximum barrel diameter of 2 3/4".

p. A batter is out whether a third strike is caught or not by the catcher.

q. A player batting out of turn will be called out providing the opposing coach appeals to the home plate umpire before a pitch is thrown to the next batter. (If the game ends before another player comes to bat, an appeal must be made before teams leave the park.)

Base Runners

r. On hits to the outfield, players cannot advance passed the base they are headed to once the ball is possessed in the infield (regardless of if it is run in or caught on a throw). Example, if a player has passed a base by one step at the time the ball is possessed in the infield, they can advance to the next base at their own risk.

s. Stoppage of Play – For batted balls that stay on the infield dirt, all runners are limited to one base and may not advance on an overthrow.

t. Courtesy runners will be allowed for catchers ONLY and only when there are two outs in the inning. The replacement runner will be the teammate that made the last out.

Injured Player

- u. In case of injury or other reason allowed by the home plate umpire, a player may leave the batting order but may return to the game. If the batter is injured before completing his at-bat, the following batter in the order shall assume his count.
- v. If a base runner is injured and cannot continue to play, he shall be replaced by the teammate that made the last out. The injured runner may return to the game later in his regular batting order.
- w. Runners and fielders are to avoid contact as much as possible.

Base Stealing

- x. No base stealing or leading off is allowed.
- y. If leading off the base, first you get a team warning then the second time the runner is out. If the batter batted, it constitutes a dead ball and the batter bats over.

Fielding

- z. Ten players (4 outfielders) may be used in the field. The fourth outfielder may play any position in the outfield provided he is on the outfield grass.
- aa. The infield fly rule only applies to a player playing the infield area at the time the ball is hit.
- bb. A team may play with 9 players if that is all that is present.
- cc. Free substitution is allowed in the field.
- dd. The fielder may not block the base path unless he has possession of the ball. If so, the runner shall either slide or stop and retreat to the previous base.
- ee. IF CONTACT IS MADE BY EITHER PLAYER, the umpire(s) will determine fielder interference and/or unnecessary contact by the runner. The runner will be called out or safe based on this determination and the umpire decision is final

Pitching – Pitchers

- ff. A hard ball will be used. A maximum of 7 pitches per batter (an at bat cannot end on a foul ball).
- gg. If the pitching coach interferes with a ball hit by the batter, it is a dead ball and the pitch does not count.
- hh. The Coach-Pitcher must be on the pitching rubber to start play.
- ii. The Player-Pitcher must be within 3 feet of the pitching rubber when the ball is pitched.
- jj. No balks will be called.