

12U GIRLS Jamboree Half Ice Rules & Schedule Details:

MORNING - Game Play – General Rules

- Games will be played 4 on 4 with a goalie.
- Games will be 20 minutes long, with a running clock.
- Game changeover will be 5 minutes between games.
- Line changes will be made on the fly (No buzzer to signal line changes).
- There will be 1 official per game. If a younger official is used, it is recommended that a mentor referee is also working the game to assist.
- Games will be scheduled on a 4 hour morning ice slot (8:00 AM – 12:00 PM).
- There will be one ice cut in the middle of the 4 hour play (20 minute scheduled for ice cut).
- Each team will play 3 games with decent rest scheduled between.
- Frozen pucks and pucks out of play will result in a faceoff at the nearest faceoff dot.
- Black pucks will be used for game play.
- Intermediate nets will be used for league games (4 feet by 3 feet).

AFTERNOON – Skills & Chill

- 60-70 minute FUN Session.
- Mix of light drills and high energy games with older girls available to help and encourage mentorship!

Game Play – Penalties:

- Minor penalties will be 1 minutes in length. When the penalty is called, the whistle will sound stopping play. The offending player will report to the penalty box. The ensuing faceoff will take place at the nearest faceoff dot.
- During these 3 minutes, the player assessed the penalty will not be allowed to participate. The game will continue 4 on 3 for the 3 minutes unless a goal is scored against the penalized team. Then play resumes at 4 on 4 and the penalized player can return to play.
- Major penalties will be 3 minutes in length. If a goal is scored the penalized team remains shorthanded for the full 6-minute penalty.
- If a 2nd penalty is called to the team that is short-handed, the opposing team will add a player, and they will play 5 on 3. When the first penalty expires, the play will stay 5 on 4 until the next whistle, and then revert to 4 on 3 for the duration of the second penalty or a goal is scored by the nonpenalized team.
- Teams will never play with less than 3 players on the ice. So, if there are more penalties called, they will stack.
- It is recommended that a scorekeeper is used for each game, and the scorekeeper signals when the penalized player is cleared to return to play.