

SANCTION REQUIRED:

Tournament:

3 or more teams compete during a designated time span.

Games do not count towards league standings.

A champion is declared at the end of the event.

Officiated by USAH officials.

This includes pond hockey events meeting the first three criteria, even if not using on-ice officials.

Showcase:

More than 3 teams from more than 2 associations compete during a designated time span.

Games are not considered a part of a league's Showcase Division and do not count toward league standings.

No champion declared.

Officiated by USAH officials.

This includes league showcases that feature one or more guest teams from outside the league participating.

Jamboree:

More than 3 teams from more than 2 associations compete during a designated time span.

Typically younger age groups (10U or 8U) using smaller ice surface (half or cross ice).

No champions declared.

May be officiated by USAH officials, USAH coaches, or older USAH players.

Scores not kept/posted unless on full ice and using USAH officials.

SANCTION NOT REQUIRED:

League Weekend/League Showcase:

Teams from the same league compete against each other during a designated time span.

Games may count towards league standings.

Officiated by USAH officials.

Non-League Game (aka scrimmage, exhibition game, association exchange):

3 teams or less from 3 or less associations per age group compete against each other during a designated time span.

Games do not count towards league standings and are not part of a tournament.

No champion declared.

Officiated by USAH officials.

Controlled Practice (aka scrimmage):

3 teams or less from 3 or less associations compete against each other during a designated time span.

Games do not count towards league standings and are not part of a tournament.

No champion declared.

Instead of USAH officials, USAH coaches are running a game-like situation on ice. A shared practice with game simulation.

Typically younger age groups.

NOTE – If USAH officials are used to officiate a full ice event, the event MUST be scored and posted on GameSheet.