

Foothills Hockey Association
**Foothills All-American Classic Tournament Rules November
7- 9th, 2025**

Section I – GENERAL TOURNAMENT ADMINISTRATIVE MATTERS

1. General: This tournament is a sanctioned USA Hockey event and is designed to include recreational and travel competitive teams in the following age classifications: Bantam 14UB, Peewee 12UB, Squirt 10UB, 12U Rec, & 10U Rec

 2. ENTRY FEES ARE \$2050 for 14UB, 12UB, & 12UB Rec. will be \$1950 for 10UB & 10U Rec. All Level Tournament games will be played at the Edge Ice Arena and the Foothills Ice Arena. All fees must be payable with a money order, online, certified check, or Association check. The entry fee must be paid in full and is non-refundable once the Tournament Director accepts the team into the tournament. All tournament rules will be posted at www.foothillshockey.org.
 - a. The tournament will be a Stay to Play Tournament. All out-of-state teams and those more than 60 miles from the venue will be required to book rooms through Sports Stays. More Information will be provided upon registration acceptance.

 3. Except as altered by Tournament Rules & Format, USA Hockey rules will govern hockey play. 2025-2029, when stating that the USAH rules are being used.
 - a. Teams will plan to travel around the dates of the tournament, with games starting the morning of the first day. We will do our best to accommodate out-of-state team travel.
 - b. Safe Sport Compliance – The USAH Sanctioned Tournament Safe Sport Program Protocol will be adhered to.
 - c. All players must wear a USA Hockey-approved neck guard at all times during the games.
2. Locker rooms will be designated for the home and visiting teams. 3. Tournament Host Association will provide a time clock operator and a scorekeeper. a) Teams are required to bring their warm-up pucks.
- a. Except as altered by Tournament Rules & Format, USA Hockey rules will govern

hockey play.

- b. Teams will plan to travel around the dates of the tournament, with games starting the morning of the first day. We will do our best to accommodate out-of-state team travel.
2. Each team is guaranteed a minimum of 4 games. See the section on pool play for a breakdown of gameplay.
- a. Locker Rooms will be assigned on the day of. The Team Manager or Coach must provide a set of car keys as collateral to check out a locker room key. Please plan for this provision.
3. Sportsmanship: Foothills Hockey Association stresses sportsmanship. Fighting, abusive behavior, or unsportsmanlike conduct by players, coaches or parents will not be tolerated on or off the ice. Such conduct will be grounds for disqualification from the tournament as determined by the tournament director and/or the site director. Referees have the authority to direct the removal of any player(s), acting in an objectionable and/or unsafe manner on the ice. In addition, the game referees, in conjunction with the tournament director, have the authority to end any game at the time they feel that continuing that game would endanger players or violate Foothills Hockey Association's stated policy on sportsmanship. The tournament director and the site director will determine the outcome of any such game. Tournament and/or site director reserves the right to remove anyone from all tournament locations whose actions are detrimental to fair play and sportsmanship.
4. Credentials: All teams and players must be registered with USA Hockey. The Credentials will be verified one hour before your first scheduled game for each team. Team managers will report to the check-in table at the scheduled rink. Required documents include:
 - a. USA Hockey-certified player roster
 - b. All games will use USAH officials only
 - c. Every division will follow USAH rule per such division.
 - d. USA hockey coach certification documentation or copy of card.
5. Rosters: Final rosters must be provided to the Tournament Director no later than 2 weeks before the start of the tournament. (USAH prefers 2 weeks) No roster changes will be permitted beyond this deadline.
6. Awards: Team and individual awards will be awarded 1st 2nd place in each division.
7. Damage to Rinks and their Facilities: The repair and replacement costs involved with any damage done to any property at any ice arena, hotel or other facility will be the responsibility of the team(s) and the individual(s) causing such damage. Immediate arrangements for restitution must be made, and violations of this rule are the cause

of disqualification from the tournament. Locker rooms will be checked before and after the competition. Lockers' rooms damaged or trashed will result in a \$200 fine or costs of damages whichever is higher.

Section II – GENERAL TOURNAMENT PLAY

1. Length of Games: Each game will have a 3-minute warm-up. Games will consist of 3 periods. The periods will be as follows per division: Bantam 14U, Pee wee 12U. Games will consist of three 14-minute stop periods, with a 75-minute curfew. The 10U will consist of 3 12-minute stop periods with a 60-minute curfew. If, at any time during the third period, the score differential is 4 or more, the game clock will continue to run until the differential is reduced to less than 4. The score at the end of the third period or the listed curfew, whichever comes first, will be used to determine the game's outcome. In emergency cases involving weather, injury or other extenuating circumstances, tournament officials reserve the right to modify the schedule, as necessary. There is no overtime.
2. Time Outs: One thirty (30) second time-out per team will be allowed Only in playoffs or championship games. No additional timeouts are allowed for shoot-outs.
3. Jerseys: All teams are required to have a light and dark colored game jersey. Home teams will wear their light-colored jerseys, and visiting teams will wear their dark-colored jerseys.
4. Hockey Equipment: All teams must adhere to USA Hockey rules and regulations as it pertain to individual players' equipment. Players are required to wear mouthguards during tournament games.
5. Number of Players and Coaches on the Bench: Bench personnel are limited to rostered players and up to 4 others acting as coaches or trainers. These additional four team members must also be on the USA Hockey roster. Injured players on the bench must always wear protective headgear. Parents are not permitted on the bench at any time during a game. Parents who violate these rules are subject to removal from the facility. Only rostered coaches are allowed on the bench during games. No trainers unless they are rostered as coaches. No managers on the bench either.
6. Games and Points: Games may start early if ice is available. Teams should be dressed and ready to be on the ice fifteen (15) minutes before the scheduled start time.
 - a. Points will be awarded as follows: 2 points for a win, 0 points for a loss, 1 point for a tie.
 - b. Semi-final and Championship games will not end in a tie. There will be no curfew rule in the semi-final or championship games. If a semi-final or championship game is tied at the end of regulation time, a 5-minute (stop-time) 3-on-3 sudden-death

overtime period will be played. If the game remains tied after the overtime period, a 3-player

A shoot-out will decide the outcome. Each team will select three shooters and a goaltender from their roster. Shooters will alternate by taking penalty shots at the opponent's goaltender. The team with the most goals after three shots will be declared the winner. If still tied, the shootout will continue using an additional skater from each team until the winner is established. Teams must use all the skaters on their roster before any of the previously chosen skaters are eligible to shoot again. Each team will take the same number of shots.

- c. Teams that have a tie in standings points after a round robin play will be broken using the following criteria. Once a tie is determined, then the process begins from the top. (i.e., In the case of a three-way tie, bonus points break a tie between the three teams, but two teams are still tied, then they go back to determine if there was Head-to-Head competition; if not, they continue in the order:

TIEBREAKER FOR CHAMPIONSHIP SEEDING: A tie is reached when two or more teams all have the same number of points after round robin play:

Two-way tie:

1. Head-to-head
2. Most wins overall
3. Overall goal differential (capped at a maximum of 6 per game)
4. Overall, the fewest goals allowed.
5. Fewest penalty minutes overall
6. Quickest first goal scored in the Tournament.
7. Coin toss.

Three (or more)-way tie:

1. Most wins overall
2. Overall goal differential (capped at a maximum of 6 per game)
3. Overall, the fewest goals allowed
4. Fewest penalty minutes overall
5. The quickest first goal scored in the Tournament
6. Draw straws.

- 1. 7. Electronic scoring:** Game Sheets (electronic scoring system) will be used for this tournament. Game score sheets will be posted on Game Sheets within 24 hours of games. Paper Score Sheets will be used, and each team will be responsible for providing roster stickers for each game.

8. Tournament Format (4-team divisions)

- Pools. Teams will be placed into a single pool.
- Round Robin. Teams will play each of the other teams in their pool once (in the case of two pools, Teams from Pool 1 will play their round-robin games against

teams from Pool 2). After round-robin play is completed, teams will be seeded based on point standings (and tiebreakers if necessary).

- Semi-Final and Championship Games. After round Robin Play, the team seeded #1 will play the team seeded #4, and the team seeded #2 will play the team seeded #3. The winners of these two games will advance to the Championship game.

Tournament Format (6 - 8 team division)

- Pools. Teams will be placed into a single pool.
- Round Robin: Teams will play four games against other teams within their pool. After round robin play is completed, teams will be seeded within their pool based upon point standings (and tiebreakers if necessary)
- Championship Game: 1st and 2nd place teams will play in the championship game.

Section III – Protests

- 1. FORFEITS/REFUSAL TO PLAY** - Since there are no protests, refusal to play any scheduled game(s) will result in a forfeit.

• Any Team that enters a tournament and fails to appear on time for a scheduled. Any game or any Team (CAHA registered or otherwise) that fails to provide a valid T-1 roster to the Tournament Director before the first Game of the tournament will be subject to 1) forfeit all tournament Games as determined by the Tournament Director.

- Pay for all expenses, including but not limited to Referee fees and ice costs for each forfeited Game.
- Denied entry in any Colorado tournaments for the remainder of the season. In the case of a CAHA team, any approved travel permits will be revoked.