

CCM Mountain Mayhem

January 16 - 19, 2026

Tournament Director - Mckenzie Steffen 651-274-5796

GENERAL INFORMATION

- All games will be played in accordance with USA Hockey rules.
- All teams must be rostered with USA Hockey, Hockey Canada or the appropriate IIHF affiliate.
- Teams are required to bring their official team roster or player cards, as well as their travel permit (if required by their governing body) to each game.
- Teams must submit USA Hockey / Hockey Canada rosters to the Tournament Director 60 days prior to the tournament. USA Hockey teams **MUST** submit their roster link, PDF rosters will not be accepted from USA Hockey teams.
- All players **MUST** be listed on the team's official roster to participate in the tournament.
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- All teams are guaranteed 4 games.
- Teams / Officials must be ready to start games up to 15 minutes early.
- Teams must be prepared to play 2 games on Friday or Saturday (based on division)
- Sunday or Monday championship games should be completed by 5:00 pm.
- Some age groups may be split up into multiple divisions.
- Schedule will be released 7-10 days prior to the tournament start date.
- Your team will not be scheduled until full payment is received.

TOURNAMENT RULES

- NO TOURNAMENT OFFICIAL has the right to change a score sheet or reverse a call from a referee. Once the game is over the score sheet is FINAL.
- This event is sanctioned by USA Hockey. Please refer to the USA Hockey playing rule book for all rules for 2025-2029.
- Neck guards are required for all players.
- All games will be officiated by USA Hockey officials.
- Teams may have a maximum of 20 players for each game, in which not more than 18 are skaters (22 players maximum for 19U Tier I, with no more than 20 skaters).
- Canadian teams are not required to wear mouth guards, as per OWH rules
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- Minor penalties - 2:00 minutes
- Major penalties - 5:00 minutes
- Misconduct penalties - 10:00 minutes
- Game misconduct - Player will be ejected for the remainder of that game plus the team's next scheduled game.
- **Running time will be in effect during the 3rd period, only when a team is winning by 5 goals. Stop-time will resume once the score is within 2 goals.**
- No timeouts are permitted in preliminary rounds.
- One 60-second timeout is permitted in quarters, semis and finals.
- Players and coaches should report to the arena at least one hour prior to each game.
- A maximum of four team officials may be on the player's bench at one time.

- Team personnel are any non-playing persons not in uniform on the players' bench. All such persons must be registered in the current season as a coach with USA Hockey, and must comply with coaching education requirements for the appropriate certification level as required by USA Hockey Coaching Education Program. One such person must be designated as the head coach. A player or goalkeeper on the roster who is unable to play, other than through suspension, may be on the players' bench without being considered a team personnel if she is wearing the team jersey and all required head and face protective equipment.
- The home team will wear white jerseys and visitors wear dark.
- Any items not covered in these rules will be at the discretion of the Tournament Director.

SCORING

- All divisions will be scored 3 points for a regulation win, 2 points for a shootout win, 1 point for a shootout loss, and 0 points for a regulation loss.
- For tiebreaker purposes, shootout goals for and shootout goals against will not count
- Any forfeited games will be recorded as a 1-0 score. Any forfeited games affecting another team's playoff status may be reviewed by the tournament director to determine which teams advance beyond preliminary round play. Use of ineligible players will disqualify a team from the tournament.
- All games played by a disqualified team will be forfeited. No money will be refunded.
- Scores will be posted with a goal differential no greater than 7 as standard for all PIP Tournaments.

GAME FORMAT

- 3-minute warm-up
- Three (3) - 15 minute periods for 19U, 16U, and 14U age groups.
- 16U & 19U divisions will have ice cuts every two periods.
- No overtime in preliminary play - **If the game is tied at the end of regulation in preliminary rounds, a 3-player shootout will take place.**
- Playoff games will have 5-minute 3 on 3 overtime - refer to Quarter, Semi and Final section of these rules.
- Running time will be in effect during the 3rd period, only when a team is winning by 5 goals. Stop-time will resume once the score is within 2 goals.

SHOOTOUT FORMAT

Home team will decide who will shoot first. Designated shooters for both teams will alternate shots. If the score remains tied after 3 rounds, new players will participate in a sudden-death shootout. Each team has an equal number of chances to shoot before a winner is declared. Players in the first group of 3 may not shoot again until all other eligible players on their team have had a turn **OR** the opposing team has used all of their shooters. Players with time remaining on their penalty are not eligible for the shootout. Goalies are not eligible.

QUARTERS, SEMIS & FINAL

Please refer to the tournament website, tournament scoreboards or speak to a tournament official in order to determine the playoff format for each division. It is incumbent upon the team officials to confirm with a tournament representative whether or not their team has advanced beyond preliminary round play prior to leaving the arena following their final preliminary round game.

In the event a quarter, semi or final game should end in a tie, the tie will be broken in the following manner:

1. Overtime will be played during quarter, semi, and final games only.
2. 5-minute sudden-death (3-on-3) stopped time (switch ends).
3. 3-player shootout. (Same rules apply as in prelim shootout)
4. Sudden-death shootout (both teams get to shoot each round).
5. There is no OT or shootout in consolation games.

TIEBREAKERS

To determine teams advancing to the semi and final rounds. If more than 2 teams are tied, as soon as the tie is broken, the tiebreaker is reapplied to any remaining ties (ex. If three teams are tied, the goal quotient is applied. Then, if applicable, revert back to head-to-head for the remaining two teams). For tiebreaker purposes, shootout goals for and shootout goals against will not count.

* If at any point of any tiebreaker below, one of the tied teams has beaten ALL other tied teams, that team will be seeded higher in said tiebreaker.

1. Total Team Points
2. Head-to-Head (two-team tiebreaker only)
3. Goal Quotient = Goals For / (Goals For + Goals Against)
4. Least Goals Allowed
5. Goals For
6. Fewest Penalty Minutes
7. Coin Flip

DIVISION FORMAT AND ADVANCEMENT

*All playoff games are originally listed as "Group A" of that division (if applicable). This is a placeholder that is required by GameSheets until we are able to advance teams

Division advancements to be added here once determined

CHAMPIONSHIP GAME AWARDS

- 14U and Younger - each team will be given medals for each player. The winning team will receive championship hats and a championship banner
- 16U and 19U - The winning team will receive championship hats and a championship banner. No medals will be awarded for 16U and 19U divisions
- All Age Groups - each championship game will have one MVP. This will be chosen by the winning team's coach

OFFICIALS

- A zero-tolerance for verbal abuse is in effect and will be enforced for all team officials, players, and spectators.

APPROPRIATE PENALTIES WILL BE ASSESSED FOR DISPUTING OR ARGUING A DECISION OF THE OFFICIALS, ANY VISUAL DEMONSTRATION OF DISSATISFACTION, OR FOR THE USE OF OBSCENE OR VULGAR LANGUAGE TO ANYONE AT ANY TIME DURING THE TOURNAMENT.

RACIAL SLURS

- Behavior which is reprehensible and has absolutely no place in our game, especially around our children. In the past couple of years USAH has modified the severity of the penalty but it's also vital that parents and coaches take the time to address the topic with their athlete.

Our affiliate protocol indicates that if a racial slur occurs in a game and not heard by the on ice officials, the coach/captain has to make the officials aware of the slur, the officials then must address the accusation with the opponents coach's and at the conclusion of the game, issue an incident report with the accusations. The tournament does not have the ability to suspend or penalize a player or team for alleged and accused statements unless this is documented with the referees/scoresheet. Anyone penalized under Rule 601 (e.3) will receive a match penalty, which carries a five-minute penalty, disqualification from that game, and suspension from further participation until such time the governing Affiliate has conducted a hearing to review the matter. Affiliates have up to 30 days to investigate and conduct a hearing and the offending individual(s) is subject to further discipline.

The use of hateful language is a hurdle to creating a welcoming environment for families that want to be involved in our sport. Eradicating this kind of behavior from our game is critical as we continue to make a positive impact on society through hockey.