

CAN/AM CHALLENGE CUP TOURNAMENT RULES

The CAN/AM Challenge Cup is governed by USA Hockey and officially sanctioned by the appropriate registrar for the district where tournament events are held. All tournament games are played according to the rules and regulations of USA Hockey, except where noted. Any exceptions to the rules and regulations of USA Hockey are approved by the appropriate registrar and the host affiliate association.

IT IS THE RESPONSIBILITY OF EACH PLAYER, COACH AND TEAM TO BE FAMILIAR WITH THE RULES, REGULATIONS, PROCEDURES, AND POLICIES ADDRESSED HEREIN. Violation of any of the rules herein will result in disciplinary procedures, including potential disqualification from the tournament.

A. GAME RULES AND REGULATIONS

- 1. Verification that all participating teams are properly registered with USA Hockey or their country's federation is required prior to the start of the tournament. A USA Hockey Official Team Roster Form (1-T) approved by the District or Associate Registrar or Hockey Canada Certified Player Roster approved by the governing Canadian federation is required for all participating teams and shall be proof that all participating teams are properly registered and all participants are playing in the appropriate age classification and level.
- 2. All teams must complete and submit the required online Tournament Roster, Team Information Form, and required waivers in the canamhockey.com portal prior to the start of the tournament and on or before the requested deadline which includes information and official documentation needed to ensure all teams are properly registered and playing in the appropriate age classification and level. No other methods of submission will be accepted unless approved (and/or directed) by the CAN/AM Hockey Tournament Staff.
 - a. A USA Hockey Official Team Roster (1-T) approved by the appropriate District or Associate Registrar or Official Team Roster approved by the country's federation or governing body is required for all teams.
 - i. All rosters must be designated as either "Tier I", "Tier II" or "House/Rec", as appropriate.
 - ii. All USA Hockey players must have a valid USA Hockey registration confirmation number for the current season that is verified on the approved USA Hockey Official Team Roster (1-T).
 - iii. All USA Hockey coaching staff and team personnel must have a valid USA Hockey registration confirmation number for the current season, a current/approved background screening, a current/approved USAH SafeSport certification, and current/valid Coaching certification at the level of play for the team they are coaching that is verified on the approved USA Hockey Team Roster (1-T).
 - iv. All non-USA Hockey players, coaching staff and team personnel must meet similar requirements as listed above and be certified according to the country's federation or governing body that is verified on the approved USA Hockey Official Team Roster (1-T) or Hockey Canada Certified Player Roster.
 - b. Travel Permits are required and will be verified for all Non-USA Hockey teams, and any team from an Affiliate requiring Travel Permits. **NOTE:** Any team traveling from outside of the state will be required to submit an approved Travel Permit from their affiliate.
 - c. A Hockey Canada Travel permit must be submitted a minimum of 30 days prior to tournament and will be reviewed by CAN/AM Hockey prior to acceptance in the tournament.
 - d. Rosters submitted must match the team's verified/approved USA Hockey Official Team Roster (1-T) or Hockey Canada Certified Player Roster.
 - e. Teams should have the above documentation and/or information available during all tournament games.
- 3. Unless otherwise approved by the CAN/AM Hockey Tournament Staff, and except where noted, the following applies to all participating teams. All decisions of the CAN/AM Hockey Tournament Staff are final.
 - a. Players can only be rostered on one team and will NOT be allowed to play for multiple teams, regardless of what division the teams are in. Please note that NO players can be added to the roster at game time. No combining of teams/players or substitutions will be accepted.
 - b. All Youth teams must be comprised of players on their original/existing team roster and must also play in the same division and level as their respective League season.
 - c. In the event of a player injury, or other urgent need (e.g. emergency goalie), substitute player eligibility will be determined and reviewed for approval on a case-by-case basis.

- 4. All team representatives are responsible for checking-in with the CAN/AM Hockey Tournament Staff for locker room assignments, schedule changes, suspensions, and other important information. All schedules, scores and standings will be updated on the CAN/AM Hockey website (www.canamhockey.com) throughout the tournament weekend. This online scoring system contains game schedules and game scores. Please see CAN/AM Hockey Tournament Staff for standings and placement.
- 5. CAN/AM Hockey Tournament Staff will be available at the arena during all tournament hours to answer questions regarding specific hockey issues, scheduling, tournament events, directions, and other matters pertinent to the tournament operation. The CAN/AM Hockey Tournament Staff is responsible for all inquiries or disputes regarding application of rules, interpretation of rules, player eligibility, disciplinary action and any other procedural disputes.

B. GAME RULES AND REGULATIONS

CAN/AM Challenge Cup Rules and Regulations are outlined below. If a situation arises that is not covered by these Tournament Rules, then USA Hockey Rules and Regulations apply. All decisions of the CAN/AM Hockey Tournament Staff are final. CAN/AM Hockey reserves the right to change or adapt any tournament rules at any given time.

- General Rink: Teams should observe marked entrance and exit doors and enter & exit the rink through separate doors
 whenever possible. Follow designated signage and directions from Rink and Tournament Staff.
- 2. Locker Rooms / Dressing Areas: All teams must use assigned locker rooms or dressing areas given at check-in prior to each game. A combination of locker rooms & dressing areas may be used. In addition to the regular locker rooms, temporary locker rooms may be set up, when possible, so each team has a separate locker room. Access to the locker rooms and/or dressing areas will be managed per the discretion of each ice facility. Locker Rooms MUST be vacated within 20 minutes of the conclusion of each team's scheduled game/ice time. Each team needs to ensure that locker room or dressing area is clean (no remaining trash/tape/food/drink) prior to vacating it. Team representatives are responsible for all damage done to the locker room, dressing area, or the facility. A CAN/AM Hockey Tournament Staff will ensure that the door to the locker room is locked while the teams are playing. The CAN/AM Hockey Tournament Staff or Arena will not be held responsible for any items lost or stolen during the tournament.
 - a. Monitoring: It is the policy of USA Hockey that all teams have at least one responsible adult (head/assistant coach or other approved team personnel) directly monitoring the locker room during all tournament events to ensure that only participants (coaches and players), and other approved team personnel are permitted in the locker room to supervise the conduct in and around the locker rooms at all times while participants are present. All responsible adults serving as locker room monitors should be gender correct and the co-ed locker room policy must be followed. Monitors must be screened per USA Hockey screening standards and USA Hockey SafeSport certified. Unapproved, non-team personnel, including parents and family members are discouraged from entering locker rooms unless it is truly necessary.
 - b. **Cell Phones and Mobile Recording Devices:** Per USA Hockey, cell phones and mobile devices with recording capabilities, including voice recording, still cameras and video cameras, are not permitted to be used in the locker rooms. If phones or other mobile devices must be used, they should be taken outside of the locker room.
- 3. Rosters: Only players (including goalkeepers) listed on the Official Team Roster and USA Hockey 1-T Form or Hockey Canada Certified Player Roster may play in tournament games. A player's name may only appear on one roster for the Tournament. Any team using a player not properly listed on the team roster or listed on more than one roster will forfeit (6-0) any and all affected games. Any team using a player suspended for any reason will forfeit that game (6-0) and the suspended player will be ejected for the remainder of the tournament. Suspended players may attend tournament games but are not allowed on the player bench area. Again, players may only play on one team in the tournament. Players cannot play for multiple teams in one or multiple divisions. Game suspensions (prior to the tournament and/or not served from a previous tournament) carry over and still apply to the tournament games.
- 4. **Supplemental Roster Verification:** Teams may be subject to supplemental Team roster and/or individual player verification at any time. If it is determined by the CAN/AM Hockey Tournament Staff at any point during round robin game(s) that a team in any tournament division is playing with ineligible players, that team may be subject to supplemental discipline, including but not limited to, permitting the team to play the minimum number of games, but receiving a 6-0 forfeit loss for those games and not being permitted to advance to the championship round, suspension of individual players and/or coaches, or disqualification of the team from the tournament. **NOTE: All Players on the roster must play in at least one preliminary round robin game to be eligible for medal play.**

- 5. Game/Score Sheet: A Coach or Manager must check in before each game with the CAN/AM Hockey Tournament Staff and mark any scratches from a game (player not dressing) that must be reported to the scorekeeper prior to the start of the game. A copy of the score sheet will be delivered to your locker room at the end of the game. Do not wait on the ice surface, or in/around the player's bench, penalty box or scorekeeping area for the score sheet. Each team representative is responsible for checking the accuracy of the score sheet. Discrepancies must satisfy one of the following criteria below:
 - a. Changing of a goal scorer only if such change affects the goal scorer's qualification for a USAH hat trick patch.
 - b. Changing of an assist (no additional assists will be allowed) only if such change affects the goal scorer's qualification for a playmaker patch.
 - c. Correction of Goalie minutes played.
 - d. Correction if a wrong player was assessed a penalty on the score sheet.
 - e. Removing a player from the score sheet who did not participate in the game.
 - f. Adding a player who participated in the game but was inadvertently omitted from the score sheet.

Discrepancies must be reported to the CAN/AM Hockey Tournament Staff for review prior to the start of the next scheduled game. Once verified and approved, scoresheets will be updated as soon as possible.

- 6. **Uniforms:** Home and Visiting teams are indicated on the tournament schedule. Home teams shall wear dark colored jerseys and matching socks. Visitors will wear light colored jerseys and matching socks.
- 7. **Protective Equipment:** Standard USA Hockey & Hockey Canada Compliant equipment must be worn during tournament play. The following additional protective equipment is required while on the players bench and on the ice surface.
 - a. **Full-Facemask:** All youth players are required to wear a facemask certified by HECC including any chin protection that accompanies the facemask. Any helmet or facemask that is altered shall be deemed to be illegal equipment and shall not be allowed to be used in a game.
 - b. Mouth Guards: All Youth players, including goalkeepers, are required to wear a mouth guard.
 - c. **Neck Guards:** Per USA Hockey Rules and Hockey Canada Rules Agreement, all players must wear certified throat protectors.
- 8. Players' Bench: Only players (including goalkeepers), coaches and/or team personnel listed on the Official Team Roster are eligible to be on the players' bench during the games. Teams are limited to (4) four team officials on the players' bench at any given time. A player or goalkeeper on the Official Team Roster who is unable to play, other than through suspension, may be on the players' bench without being considered team personnel provided he/she is in uniform (e.g. team jersey) and wearing all required head and face protective equipment. Suspended players may attend tournament games but are not allowed on the players' bench or surrounding area. All parents, visitors, and spectators are to remain away from the players' bench and penalty box areas. All team coaches and/or team personnel may occupy the players' bench prior to the completion of the ice resurfacing.

ALL PLAYERS SHALL REMAIN OFF THE ICE SURFACE UNTIL THE ZAMBONI DOORS HAVE BEEN COMPLETELY CLOSED, NETS ARE IN PLACE AND ON-ICE OFFICIALS ARE PRESENT. Failure to do so may result in a minor penalty assessment. Teams must exit and enter the ice through separate doors whenever possible. All players shall exit the ice surface immediately after the game concludes.

- 9. **Penalty / Box Attendant:** No penalty box attendants are allowed.
- 10. Officials / Referees: All on-ice officials that oversee tournament games are to be certified by USA Hockey.
- 11. Penalties: Penalty times for all divisions will be as follows. Players may not leave the penalty box between periods.

a. Minor
b. Major
c. Misconduct
1 minutes (12U & Younger) - 2 minutes (14U & Older)
5 minutes (12U & Younger) - 5 minutes (14U & Older)
10 minutes (12U & Younger) - 10 minutes (14U & Older)

12 Team penalties in a game – Rule 401B	1 game suspension for Head Coach - Suspension is the next scheduled 1 game of that team currently appearing on the schedule at the time of the assessment.
2 Major penalties in a game – Rule 403B	2 game suspension for player - Suspension is the next scheduled 2 games of that team currently appearing on the schedule at the time of the assessment.
4 penalties to the same player in a game – CAN/AM Rule	1 game suspension for player -Suspension is the next scheduled 1 game of that team currently appearing on the schedule at the time of the assessment.
Checking from Behind – Minor penalty + Misconduct - Rule 608A	Minor penalty + misconduct - No suspension; penalty served in the box, and can resume play.
Checking from Behind – Major penalty + Game Misconduct – Rule 608B or Match Penalty for Intent to Injure – Rule 608C/Rule 602A – which results in a Match Penalty (See below)	1 Game Suspension - Suspension is the next scheduled 1 game of that team currently appearing on the schedule at the time of the assessment (Major + GM) OR suspended from all USA Hockey activities pending a hearing by the governing body of that player.
Abuse of Officials and Other Misconduct - Rule 601 (e.3)	A Match Penalty shall be assessed to any player(s) or team official(s) who uses language that is offensive, hateful, or discriminatory in nature anywhere in the rink before, during or after the game.
Match Penalty	Suspended from all USA Hockey activities pending hearing by the governing body of the player; Requires a Hearing, or according to the local rules.
Fighting Major Rule 615A-F	Tournament suspension

- 12. Misconducts: Any fighting or match penalty will result in an immediate tournament suspension. Game misconduct penalties will result in a minimum one game suspension. CAN/AM Hockey Tournament Staff will not overturn any dispute concerning rules and/or the judgment applied by on-ice officials. CAN/AM Hockey reserves the right to review all cases involving major penalties, match penalties, game misconducts, and gross misconducts. CAN/AM reserves the right to magnify punishments of any reviewed penalty. Any players required to serve a suspension from a prior USA Hockey game must complete the suspension prior to playing in the first game of the tournament. By way of example, if a player incurred a suspension in his last game prior to the tournament, this suspension must be served even if the player must miss the first game of the tournament.
- 13. **Body Checking/Competitive Contact**: No intentional body contact or checking is allowed at the 10U and 12U level. Body checking is permitted at the 14U, 16U, and 18U level. Any player committing a hit on an opposing player that is deemed to be predatory will be in the sole discretion of the on-ice official. **10U-19U Girls Tournament games are non-checking**.
- 14. Offside whistles: Squirt (10U), Peewee (12U), Bantam (14U): Any time a player precedes the puck across the blue line into the attacking zone, an immediate whistle will result for an offside violation. There are no exceptions. Midget (16U, 18U): Games will be played using delayed offside calls. If a puck enters the zone with players offside, the offside players may clear the zone and become forecheckers again. The whole zone must be cleared for one instant.
- 15. Shorthanded Icing: Squirt (10U), Peewee (12U), Bantam (14U): If a team ices the puck while shorthanded, it will result in a whistle followed by a defensive-zone faceoff. Both teams will be allowed to change lines and/or players prior to the defensive-zone faceoff. Midget (16U, 18U): Teams will be allowed to ice the puck while shorthanded.
- 16. **Game Time:** It is recommended that teams should arrive at the rink at least 45-minutes before their scheduled game time. All teams must be ready to begin play up to **15 minutes** prior to the scheduled start time of each game. If the onice officials are ready to begin the game at the scheduled start time and a team is not ready to begin at that time, it will be given a one-minute grace period. If a team is not ready to start at the conclusion of the grace period, the team will receive a minor penalty to start the game. Otherwise, the game will start at the conclusion of the warm-up period.
- 17. Game (Period) Lengths: Tournament games are allotted as follows: 4 guaranteed games, subject to the rules and regulations herein. In the event that a game is being played in an unsafe manner, the referee, at his/her discretion, can end the game at any point. A full report must then be forwarded to the CAN/AM Hockey Tournament Staff. All games will be played to completion. There is no curfew. Game length: Three 12-minute periods, stopped time.

- 18. **Warm-up period:** Warm-ups are three minutes in length. The scorekeeper will mark the official start time on the score sheet at the start of the warm-up period. **NOTE: Warm-up pucks are not provided**.
 - Rest Time: There will be a one-minute break between each period. Immediately after the first and second periods, the timekeeper will begin the one-minute countdown on the game clock. The next period shall begin immediately after the break. Approximate minimum rest period between games (end of first to start of second) for each division shall be 2.5 hours.

There shall be a minimum rest time of 9 hours (1hr travel, 8hrs sleep) between games (end of first to start of second) at night and the following morning.

- 19. **Run Time:** If at any time during the **third period** the goal differential reaches **six**, the game clock will go to running time and will not stop for any reason other than at the direction of the on-ice officials until the game ends. The game clock will not be stopped for goals scored, penalties, or any other reason while the "mercy rule" is in effect, unless directed by the onice officials.
- 20. **Time Out:** There are no time-outs in round robin play. One time-out per team is allowed during regulation play of medal games. There are no times outs allowed during overtime of Medal Games.
- 21. **Tie Games:** For round-robin games, if the game ends in a tie, each team will be awarded a point. For medal round games see Overtime and Shootout Procedures outlined in item #23.
- 22. Determining Divisional Standings:

Total points determine standings within a division. Points are earned as follows:

- 1. Teams are slotted from 1st through 4th place based on total points.
- 2. In the event of a two team tie:
 - a. If the teams played head-to-head, the victorious team will advance. If the teams did not play, tied, or split a two game series, the teams move to step 3b.
- In the event of a tie between three or more teams the following rules apply to tiebreakers.
 - a. If one team in a three-way tie has beaten both teams head to head (without losing to either team), that team shall advance. The tie between the remaining two teams shall then be determined beginning with step 2a. If there is no team that has beaten the other two, all three teams go to step 3b.
 - b. Total Goals Against: the teams will be slotted according to the lowest Total Goals Against. Any ties within this category will be resolved using step 3c.
 - c. Tie Breaker Ratio: teams with the same Goals Against will be slotted according to a statistical Tie Breaker Ratio. This Ratio will only be used to resolve ties within the Goals Against category and does not supersede the Goals Against statistic. A maximum of 10 Goals For per game will be considered. The Tie Breaker Ratio is determined as follows:

$$TBR = \frac{Goal Differential}{Goals Against} - \frac{Penalties in Minutes}{1000}$$

In the event that the teams are still tied at this point, the CAN/AM Hockey Tournament Director reserves the right to make the final decision on where teams place for the medal games.

Team Name	Pts	GA	TBR	Rank
Blackhawks	4	8	1.42	1
Red Wings	4	8	1.30	2
Stars	4	11	*	3

*Not needed to break tie in GA category

Team Name	Pts	GA	TBR	Rank
Avalanche	6	2	*	1
Panthers	6	4	2.80	2
Leafs	6	4	1.64	3

^{*}Not needed to break tie in GA category

Team Name	Pts	GA	TBR	Rank
Bruins	4	2	1.68	1
Flyers	4	2	.62	2
Penguins	4	3	2.80 [†]	3
Canucks	4	3	23	4

OVERTIME IN CHAMPIONSHIP GAMES

- 23. **Overtime & Shootout Procedures:** In the event of a tie at the end of regulation in Medal Games, a winner will be determined using the following rules:
 - a. A 10 minute, 3 on 3 (plus a goaltender) overtime period will be played. The first team to score wins. The clock will remain running and will only stop at the end of the overtime period. There are no timeouts allowed during the overtime play.
 - b. Teams may change players only on the fly. No substitutions will be allowed at the whistles.
 - c. Penalties during overtime will result in a penalty shot instead of time in the box. Only a player on the ice at the time of the penalty may take a penalty shot.
 - d. Any penalties remaining at the end of regulation will be carried over into the overtime period. The carry over penalty will result in extra skaters for the team on the Power Play. If the penalty ends during play, the penalized player can leave the box; the extra player for each team will be reduced at the next stoppage of play.
 - e. If a game remains tied after the ten minute overtime period, the teams will engage in a shootout. Three skaters per team will take alternating penalty shots against the opposing goaltender. If still tied after three shots, 'sudden death' shots will be taken to reach a decision. All players on a roster must shoot in each round before any player can take additional attempts.

SHOOTOUT PROCEDURE

- a. Each team will select three (3) players to participate in the shootout. If a player is injured or is serving a penalty and unable to participate in the shootout the next eligible player is entitled to participate. Once a player shoots he/she is no longer eligible to participate until every player on the bench (excluding goaltenders, players serving penalties or players that are injured) has participated at least once.
- b. In the first round, one player from each team will alternate their shot. Home Team decides what team shoots first.
- c. Players will start at center ice and will begin play at the direction of the referee. Goalkeepers must remain in their crease until the shooting player has started play by touching the puck.
- d. Players are allowed one shot/shooting attempt only.
- e. After all six (6) players have finished their attempts; the team with the most goals is declared the winner.
- f. If, after all six (6) players have finished their attempts, the game remains tied; each team will start the second round by selecting one (1) player, who has not yet participated in the shootout, to take a turn. The shootout will proceed one player at a time with each team having an equal number of turns. One turn for each team constitutes a round. Only after all players (not including goaltenders and players serving penalties) listed on the game scoresheet have participated may a player take a second turn. During the second round and beyond, the team that scores first, with the other failing to score, is declared the winner.
- g. Player(s) serving a penalty are not eligible to participate in the shootout.

C. POLICIES

- 2ero Tolerance Policy: CAN/AM Hockey supports the USA Hockey zero tolerance initiatives for verbal abuse of any player, official, parent or spectator. The CAN/AM Hockey Tournament Staff and/or rink staff reserves the right to remove any violator from the premises. Team representatives and/or coaches are responsible for the actions and behaviors of their players, parents, and fans. The game officials reserve the right to assess penalties for abuse, from players, the bench, or the fans. The CAN/AM Hockey Tournament Staff has the right to refuse play of the upcoming game or for future games for any player who threatens or uses obscene or abusive language to any member of the CAN/AM Hockey Tournament Staff or facility staff. The CAN/AM Hockey Tournament Staff and/or facility staff, reserve the right to remove and prohibit further entrance to the facility, to any individual that the CAN/AM Hockey Tournament Staff and/or facility staff deem in their sole discretion, to display general unsportsmanlike behavior.
- 2. Team Placements: The CAN/AM Hockey Tournament Committee determines the eligibility of each player, coach and team to participate in the tournament as required in the current USA Hockey Annual Guide, and has verified the appropriate level of coaching credentials for all coaches. The committee uses its best efforts to place teams in competitive brackets

based on a number of factors, which may include their registration with USA Hockey, placement in their local league, and the record of the team in league play (assuming a record exists). International teams, and tournament teams with no record of play are placed based on either knowledge of other teams in their local, or from discussion with the respective coach and team manager to gain an understanding of their play, compared to those locally. While the CAN/AM Hockey Tournament Committee uses its best effort to place teams in the appropriate competitive brackets, all teams are subject to supplemental roster verification during round robin play in accordance with Section B(3) and B(4) of these rules. All decisions of the CAN/AM Hockey Tournament Committee and the CAN/AM Hockey Tournament Staff regarding team placements are final.

3. Communication Policy and Protocol: Tournament information and updates are communicated directly via email with Team Representatives and/or Head Coaches. Team Representatives are responsible for communicating this information to their players and families. Communications directed to the CAN/AM Hockey Tournament Staff should come from the Head Coach and/or Team Representative only. Any/all communications (via email, phone or otherwise) directed to the CAN/AM Hockey Tournament Staff that is not from the participating Team's Head Coach and/or Team Representative will not be accepted or acknowledged.

4. Cancellation Policies:

PANDEMIC/FORCE MAJEURE CANCELLATION POLICY

Should CAN/AM Hockey be forced to cancel an event due to the pandemic/Force Majeure, 100% of all fees paid will be credited to a future event.

STANDARD CANCELLATION POLICY

Deposits are non-refundable. There are no refunds on payments for cancellations within 30 days of the Tournament.

RESERVATION INSURANCE

All fees and reservations may be insured against cancellation. Any reservation for which the insurance was purchased will be entitled to a full refund of all fees paid less the cost of the insurance. More information on reservation insurance can be found on www.canamhockey.com or by speaking with a CAN/AM Hockey Tournament Staff.

- 5. **Photography:** The tournament may designate an official photographer for the event. Taking photos of players from the player's bench or above the glass is not allowed for safety reasons. The Tournament Photographer is an approved vendor of CAN/AM Hockey and the facility in which the tournament event is being held, and all other vendors or persons will be asked to leave the facility. Individuals who do not comply may also be asked to leave.
- 6. Noisemakers: Noisemakers are strongly discouraged. Noisemakers are not allowed in the lobby area. Use of any type of artificial noisemakers in the on-ice seating area are strongly discouraged as a courtesy to nearby spectators. All spectators are asked to display good sportsmanship and recognize that it is just as important as players' conduct on ice. The primary purpose of this tournament is to provide a positive and fun atmosphere for all participants. Air horns are not permitted in any of the facilities. The CAN/AM Hockey Tournament Staff or rink staff reserve the right to remove any spectator who they determine to be interfering with other spectators' enjoyment of the game.
- 7. Damages: After all games, players are responsible for cleaning up all trash in their respective locker room(s). Any person causing damage to tournament facility(s) and/or tournament or facility(s) property will be fined commensurate with the damage and will be removed from the premises and/or suspended from all tournament activities and/or venues until the fine is paid in full. All persons are subject to prosecution to the fullest extent of the law.
- Weapons: players, coaches, spectators, and any other individuals are expressly prohibited from bringing, using, or exposing firearms, weapons, or explosives of any kind on tournament premises, except to the extent expressly permitted by applicable law.
- 9. Alcohol, Containers and Smoking: Alcoholic beverages and/or glass containers are prohibited on premises. Failure to comply will result in disciplinary action against the offending individuals, including possible suspension from the tournament. This applies to the dressing rooms, player area, parking lot, grounds, and restaurant/bar area (alcoholic beverages are not allowed to be brought into the restaurant/bar area). Smoking (traditional and e-cigarettes) is not permitted in the facility. Players, coaches, and spectators are expected to comply with tournament facility rules at all times.
- 10. Scorekeepers: CAN/AM Hockey will supply one scorekeeper for each game during the tournament.

- 11. Ambulance Service: To ensure the quickest response time, anyone may contact EMT Services (911) in the event of an emergency. You may contact the CAN/AM Hockey Tournament Staff or the facility staff to call 911. Any trips to the hospital using the transportation of an ambulance service or any other means that requires payment of service fee is the responsibility of the transported.
- 12. Best Interest of the Tournament: The CAN/AM Hockey Tournament Staff is responsible for all inquiries or disputes regarding interpretation or application of rules, player eligibility, disciplinary action, and any other procedural disputes. The CAN/AM Hockey Tournament Staff is solely responsible for enforcement of the rules contained herein and determination of any disciplinary measures for any violation for any rule contained herein, which may include any action deemed appropriate by the CAN/AM Hockey Tournament Staff up to and including disqualification of a team from the tournament. While the majority of rules and policies needed to ensure smooth operation of the tournament are addressed herein, there may be issues, circumstances or situations arise that may not have been addressed or may appear ambiguous to one or more participants (teams, players, coaches, parents, etc.). In all cases the CAN/AM Hockey Tournament Staff reserves the right to interpret policies and rules, or add, amend or remove any CAN/AM Challenge Cup Tournament procedure, policy, rule or regulation, including, but not limited to, playing rules, roster or eligibility rules, game schedules or format, select or permit qualified teams to participate in the tournament or to align or change teams in any particular skill level or division at any time, in the best interest of the tournament. Should an issue, situation or circumstance arise that is not explicitly addressed herein, the CAN/AM Hockey Tournament Staff, at its discretion may rule on the issue, circumstance or situation and act accordingly. The CAN/AM Hockey Tournament Staff will not overturn any dispute concerning rules and /or the judgment applied by on-ice officials. All decisions made by the CAN/AM Hockey Tournament Staff are final.