

PPBA UNIVERSAL RULES (QUICK REFERENCE)

Ages 9 and up

ppba.info

Rainout Hotline: 888 473-6864

Field Equipment:	The home team is responsible for providing game equipment. This includes (a) defibrillator, (b) bases, (c) pitcher's plate and (d) game balls. The home team keeps the balls at the end of the game.
Bats:	Wood bats only. Metal, composite and bamboo bats are prohibited. There are no restrictions on barrel size for baseball bats. Softball bats shall not exceed 34" or 38 oz. and barrels may be no larger than 2 1/4" in diameter. Baseball bats may not be used for softball.
Footwear:	Metal spikes are prohibited. Rubber soled shoes with or without plastic cleats are permitted.
Protective Gear:	<p>All hitters (including on deck hitters), baserunners and players coaching bases shall wear batting helmets when on the field.</p> <p>Pitchers shall wear PPBA-approved head protection. This includes ball cap liners or batting helmets. Softball pitchers must also wear a protective face guard.</p>
Fighting:	Fighting between players warrants an automatic ejection for all involved parties.
Conduct:	<p>Aggressive behavior, including foul or abusive language toward players, umpires, coaches or other spectators will not be tolerated and shall be grounds for ejection.</p> <p>Coaches are responsible for the conduct of their players, parents and fans.</p>
Ejections:	Any player, coach, parent or other spectator ejected from a game will automatically be suspended from the next game. Two ejections in a season may result in a permanent ban from the league.
Cheering:	Players, coaches and spectators may not taunt, negatively criticize or distract players from the opposing team. Root for you team, not against the opposition.
Umpires:	Only the Head Coach may confer with an umpire. Head coaches may respectfully question the interpretation of rules, but judgment calls may not be challenged.
Dugouts:	If there is ever a dispute, the home team shall occupy the first base dugout.
Lineups:	Coaches shall exchange lineup cards prior to the start of a game.
Parents:	Except for parent-coaches, parents are not permitted on the field or in the dugout during games.
Post-Game:	Players and coaches must shake hands (Stanley Cup-style) after every game.

PROSPECT PARK BASEBALL ASSOCIATION RULES (QUICK REFERENCE)

78youthsports.org/coaches/

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	Mustangs (Ages 8-10)		Broncos (Ages 11-13)	
Length of Game:	6 innings. Hard stop at 2 hours (i.e., games may end in the middle of an inning). No new inning may begin after 1 hour and 50 minutes. Tied games may play extra innings so long as innings do not begin after 1:50.		7 innings. Hard stop at 2 hours (i.e., games may end in the middle of an inning). No new inning may begin after 1 hour and 50 minutes. Tied games may play extra innings so long as innings do not begin after 1:50.	
Mercy Rule:	5-run maximum per inning for the first three innings, no limit thereafter; subject to a 12-run maximum lead after 4 innings.		12-run maximum lead after 5 innings.	
Batting Order:	Universal			
Bat Restrictions:	Softball bat, so marked on the bat (no baseball bats); max 2.25" barrel, 34", 38 oz.			
Stealing:	No.		When catcher has possession of the ball.	
Stealing Home:	No.		No.	
Play Ends:	When pitcher controls the ball in the 8' circle, runner more than halfway gets next base.		When pitcher controls the ball in the 8' circle, runner must immediately go to the next base or return to the prior one.	
Outfielders:	4		3	
Balls with Bases Loaded:	5	4	4	4
Balks:	No.		No.	
Infield Fly:	No.		No.	
Dropped Third Strike:	No.		No.	
Pitching Limits:	3 innings per game		4 innings per game	
Hit by Pitch:	Players must be removed if they hit two batters in the same inning or three in the same game.			
Pitching Motion:	Begin with both feet in contact with 24" pitching plate; rear pivot foot must stay in contact with the ground. Delivery must be one continuous, smooth motion and only revolution of the throwing arm.			
Field Dimensions:	28' pitchers' plate; 50' bases		35' pitchers' plate; 60' bases	
Courtesy First Base Required?:	Yes.		Yes.	
Sliding:	Players must slide to avoid contact. Head first sliding is prohibited unless the player is diving back to a previously acquired base.			
Courtesy Runners:	The last out (batted or on base) must run for next inning's catcher when there are two outs.			