

## 10th Annual PCHA U17 Winter Classic Tournament Rules

This is a BC Hockey sanctioned tournament (**permit # 2025-2026-3282**).

### Format

This year the tournament will consist of ten (**10**) **teams**. Each team will play four (**4**) **round robin games** and will be seeded from one (1) to ten (10) after the round robin. Teams' ranked 5th through 10th will play consolation games on Saturday. Teams' ranked 1 through 4 will play in Semi Final games Saturday. On Sunday there will be 2 games played, first the Bronze Medal game in the morning and second the Gold Medal final. All teams will play a minimum of four (**4**) **games**.

In Round Robin, **two (2) points** will be awarded for a regulation Win, and one (1) point each for a tie. All games and teams will play three (3) full twenty (20) minute period games. In Round Robin / Placement games if no winner is determined from regulation, the game will end in a tie & each team will receive 1 point. In the Semi-Finals / Championship game, if no winner is determined from regulation there will be a 3v3 over-time, followed by an NHL format 3-round shootout to determine the winner.

### Rules

All games will be governed by BC Hockey and Hockey Canada playing rules and regulations in all instances with the following conditions:

Teams may dress a maximum of twenty (20) players, two (2) of whom must be goaltenders.

Any team required to supplement its roster to the maximum permitted size, shall choose these additions only from its club or affiliated team of a lower division, subdivision, or category.

The **HOME** team will wear **dark coloured jerseys**, **Away** team **will wear white**. Teams not able to comply will notify the tournament officials at least one hour prior to the scheduled game time.

In the Championship playoff games, the team with the higher round robin placing will be considered the 'home' team.

There will be a 5-minute warm-up and pucks will be supplied. The game will begin following the warmup (no flood).

o *In BC, players are not allowed to go on the ice for warmup until officials are on the ice.*

- Teams unable or unwilling to commence play as per the tournament schedule will have 15 minutes from the scheduled game time to comply. After this time the tournament committee will have the right to declare a 'forfeit' and a 5 —O win will be awarded to the opposing team.

- All games will consist of 3 stop time 20-minute periods. Floods will occur after every period.
- *Period break: Coaches are responsible for having their teams ready to go following the ice clean, to keep the tournament schedule.*

- **One 30 second time out will be allowed per team, per game.**
- Any team whose coach, manager or official fails to maintain adequate control over his team, on or off the ice, may be faced with disciplinary action.
- There will be “zero tolerance” for abuse of referees, off-ice officials or players by parents and other spectators. Any unsportsmanlike behaviour will not be tolerated, and offenders will be ejected from the game and will be barred from the arena(s) at the discretion of the referee and/or tournament officials.
- As per Hockey Canada, all guidelines for suspensions will be followed and all disciplinary decisions from BC Hockey will be final.

## Two Point System

For all games points shall be awarded as follows:

- 2 points for the winning team at the conclusion of regulation time.
- 1 point for a tie.
- 0 points for the team losing the game in regulation time.
- Points will be used to determine a win % for playoff placement

## Playoff Overtime Operations

Overtime procedure:

In case of a tie at the conclusion of regulation time there will be a 5-minute sudden-death overtime period.

Overtime will be played 3 vs 3

The teams will defend the same goals as in the third period.

- The team which scores a goal during this period is the winner.
- If no goal is scored during the 5-minute overtime period, the game will end in a tie.
- If no goal is scored in the Playoff games, we will use NHL style shootout to determine a winner.

○ 3 rounds where each team selects 1 player per round to shoot. The team with more successful attempts at the end of 3 rounds wins.

○ If after 3 rounds, additional "sudden death" rounds occur until a team emerges victorious.

- o All players on the team must shoot before any player gets a 2<sup>nd</sup> opportunity. o Home team choose whether they will shoot 1<sup>st</sup> or 2<sup>nd</sup>

## Tie Breaker

### Two Teams Tied

If two or more teams are tied at the conclusion of a round robin series, then the following procedure will be used to determine the final ranking. If teams are tied for a playoff position, the following procedure will apply:

1. If two teams are tied:
  - 1.1 The winner of the RR game between the two tied teams gains the higher position.
  - 1.2 Tie-breaker formula 2.1 through to 2.5 will be used to determine seeding

### Three or More Teams Tied

Note: The three-team tiebreaker is used to determine the seeding of the 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> seed. If any step in the tiebreaker only seeds one team, that team assumes that position. The three-team Tiebreaker will continue to determine the seeding of the two remaining teams. At no time will teams using this formula go back to the two-team tiebreaker.

2. If three teams or more are tied, the point record established in the games among the tied teams only will be used as the first Tie breaker formula in deciding which team(s) shall advance.

2.1 If 3+ teams are still tied, the ranking will be decided by the best goals for / goals against differential (Goals for minus goals against). If two of the three teams are still tied, they go to the next step. They do not go back to the "Two Team Tiebreaker".

2.2 If teams are still tied, rankings will be decided by the best goal average gaining the highest position. The goal average of a team is to be determined in the following manner: total number of goals divided by total number of goals for and against.

NOTE: All round robin games are included

Example: Goals For = 10 goals, Goals Against = 4 goals  $10 / (10+4) = .714$  Percentage

#### **NOTE:**

The highest percentage gains the highest position(s).

The exercise of 2.2 establishes the team or teams with the highest position(s) by percentage. These teams will advance. If all teams tied, they go to the next step. They do not go back to the "Two Team Tiebreaker".

Example:

(a) Team A - .714 = 1 seed Team B - .500 = 3 seed Team C- .650 2 seed

(b) Team A - .714 = 1 seed — Advances

Team B - .500 = Still tied with team C— go to next step 2.3. Team C - .500 = Still tied with team B — go to next step 2.3.

(c) Team A —. 650 = Still tied with team B— go to next step 2.3. Team B - .650 = Still tied with team A - go to next step 2.3. Team C - .500 = Does not advance

**2.3** If teams are still tied after 2.1. The team with the fewest goals against (all round robin games played) will gain the highest position.

**2.4** If teams are still tied after 2.1 and 2.2. The team with the most goals for (all round robin games played) will gain the highest position.

**2.5** If teams are still tied after 2.1, 2.2, and 2.3 have been applied; the team to qualify would be the team that received the least number of minutes in penalties throughout all the round robin games.

**2.6** If teams are still tied after 2.1, 2.2, 2.3, and 2.4 have been applied, a coin toss shall determine the winner. In a 3-team coin toss, the odd team gains the highest position. Three coins are flipped, and if two coins come up the same and one different, the different one wins. In a 2-team coin toss, someone with no affiliation to either team will declare which team is heads / tails & toss the coin to decide the higher seed.

#### **Additional Notes:**

- Results are posted following the final round robin game Friday to inform them of playoff matchups.
- Tournament website will auto update with live tournament scoring ([www.pcha.ca](http://www.pcha.ca))
- All tournament updates can be found on Twitter (X) and Instagram: **@pacificseadevil**
- All tournament games at Westhills Arena/Charlie Purdey Arena will be broadcast for free on FloHockey.

#### **Tournament Contacts:**

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*Good luck to all the teams in this year's PCHA U17 Winter Classic. Pacific Coast Hockey Academy welcomes you to Victoria, and hope that you enjoy our tournament, and all that the Westshore has to offer*