

2026 Rock Ridge Youth Baseball – Jr Mini’s Level Rules

1. All players will be in the batting lineup. Players arriving late can be added to the end of the lineup.
2. Coaches will pitch overhand or underhand to the player for a maximum of 4 pitches (or ball in play, whichever comes 1st) from any distance. All batters must face coach pitch for 4 pitches unless ball in play, if batter doesn't put ball in play after 4 pitches, batter swings off of tee until ball in play. No walks or strikeouts. If batter hits foul ball on 4th pitch or any pitch after the 4th pitch, he/she gets another pitch. Pitching coaches are encouraged to step out of the way of batted balls to allow players to field the ball. If a pitching coach is hit by a batted ball, it is ruled a single and the ball is dead. Runners each advance one base.
3. When using a tee, batter must hit the baseball. A swing that hits the tee and not the ball is just a do over. When using tee, ball must pass 5 foot mark (umps should chalk line).
4. Coaches, please clear the Tee and bat from the plate when ball is put in play so not to interfere with a play at home.
5. 3 defensive outs or 3 runs ends an inning, whichever comes 1st.
6. The On-Deck position is not permitted. The batter is the only player allowed to have a bat in his/her hands.
7. Play all of your players in the field. When you have more than 9, spread the extra players out evenly in the outfield starting on the foul lines. Outfielders must clearly be in the outfield – not a “deep infielder.”
8. We will not use the “one base on an overthrow” – it was rarely used anyway. The idea is to get the ball to the pitcher.
9. No stealing bases.
10. No head first slides are permitted into any base or home plate. The first offense will result in a team warning. Any offense thereafter will result in an automatic out. This will be enforced on a per team per game basis.
11. All runners, including the batter-runner may advance a max of one base on any ball put in play.
12. Games are five innings maximum or 60 minutes, no extra innings. Cannot start a new inning after time limit is reached but can finish the current inning.
13. Metal spikes are not permitted.

14. Pitchers must stand ~3ft behind the coach pitching. The coach must stay on the field, in the same position where they were pitching, to screen the pitcher even when the tee is being used
15. Catchers - Stand off to the side by a coach for protection and **helmet is REQUIRED**.
16. Coaches are expected to shuffle players around defensively at least every two innings
17. Players cannot wear jewelry of any kind (except medical bracelets).
18. Players are not allowed to leave the playing field/dugout to go to the concession stand.
19. Parents are not allowed on the field of play/dugout during a game – except in an injury situation. This includes picture taking.
20. Team listed as Home bats last and should use the 1st base dugout.
21. A runner hit by a batted ball in play is out.
22. Offensive players leave their helmets on the entire time they are on the field.
23. There is no minimum number of players needed for a game to be played.
24. Bats that are permitted are USA bats ONLY.
25. Coaches are allowed on field to help the team line up defensively.
26. Severe Weather Policy: If lightening is visible at the field during a practice or game. Lightening rule you must wait 30 minutes from the last strike, all kids off the field. If you are going to be delayed more than 45 minutes then game will be called. Coaches have discretion for cancelling practices. Severe weather- watch your Team Reach for updates. If any sirens are going off then the game is cancelled and will be rescheduled per rules.