

# All Star Baseball League – 3<sup>rd</sup>/4<sup>th</sup> Grade Rules

WIAA rules apply unless stated below (Revised 5/21/25)

**\*\*PLEASE CARRY THESE RULES WITH YOU AT EVERY GAME FOR REFERENCE\*\***

**Game Days/Times** – Tuesdays and Thursdays, 5:30. (unless agreed upon by coaches & league organizer)  
If both coaches don't agree on a different time, then game time is at 6pm)

**Game Setup** – 5 innings or 90 minutes. No new inning may start after 90 minutes

**NOTE:** portable mounds can only be used if BOTH coaches agree to use them. You must notify and ask all coaches prior to the first league game (if not done prior to first league game then it is not to be used)

**Tie Game** - If game is tied after the 90 minute time limit then the game will remain tied.

If game is tied at the end of the 5<sup>th</sup> inning and time still remains, you may play an additional inning (until the 90 minute time limit is up) to break the tie. When the 90 minute time limit is up and score remains tied then the game will end in a tie.

**NOTE:** The last out from previous inning will start at 2nd base in each extra inning played.

A game is considered complete after 4 innings if the game has to be cancelled for darkness or weather.

If 3.5 innings have been played and the home team is ahead this will consist as a complete game.

**NOTE:** 4 innings have not been completed then game will need to be rescheduled and resume where the game was left off.

**Field Dimensions** – Pitching Mound 46ft (from back of home plate to front of pitching plate), Bases 60ft.

**Pregame** – Home team must be off the field by 5:15. Visiting has field from 5:15-5:25.

**Pregame Meeting** – prior to game time coaches and umpires MUST meet at home plate to discuss rules/question and field boundaries.

**Between Innings** – max of 5 warm up pitches allowed between innings

**Infield Fly Rule** – Normal rules apply. A high fly ball in the infield that is easily catchable by the infield with runners on 1<sup>st</sup> & 2<sup>nd</sup> or bases loaded. The ball must be in fair territory and only applies when there are 0 or 1 out. Batter is out and the runners may advance at their own risk.

**Stealing** – NO leading off, however runners may steal or leave the base when the ball crosses home plate (can only steal 2<sup>nd</sup> and 3<sup>rd</sup> base).

**If the base runner leaves early, the first offense is a team warning, the second offense and beyond (by any runner on that team) will be called out.**

**Runners may NOT steal home (HOME PLATE IS CLOSED FOR ALL INNINGS)** unless the defensive team makes a play on any base runner then runners may attempt to advance to home (unless up by 8 or more runs).

If winning by 8 runs or more stealing is NOT allowed in any situation.

### **Runners – Sliding –**

- \*Runners must slide OR avoid Malicious contact when there is a play at any base/plate, or will be called out.
- \*A play is defined as the defender having control of the ball and attempting to tag the runner out.
- \*If the defender does not have control of the ball, the runner must still try to avoid malicious contact or slide.
- \*If the runner is put out due to avoiding a defender without control of the ball, the umpire may call the runner safe due to obstruction.
- \*must slide or avoid contact when there is a play at the base

**Dropped Third Strike** – The batter is out. Base runners may advance/steal, except to home (or if up 8 runs).

**Bats** – BBCORE or USA stamped bats - 2 5/8" max barrel size. Also not to exceed 32".

#### **USSSA BATS ARE NOT ALLOWED. THEY ARE ILLEGAL FOR THIS LEAGUE**

- NOTE:** If a NON-APPROVED/ILLEGAL bat is brought onto the playing field batter is to take an out for that at bat. If a team has repeated offenses disciplinary action may occur.  
(coach and player may be suspended for next game...or games)  
\*\*MUST CONTACT LEAGUE ORGANIZER TO HANDLE SUSPENSIONS

**Ball** – ball must be little league approved.

- \*Home team must provide 1 or 2 new game balls per game and 1 or 2 other good balls

**Cleats** – NO Metal cleats allowed.

**Mercy Rules** - 10 runs after 4 innings.

Innings 1-5 there is a mx of 4 runs per inning (with no continuation).

**Pitching Rule** – A PITCHER MAY NOT PITCH MORE THAN 3 INNINGS IN ANY GAME (1 pitch in any inning counts as an inning pitched). A pitcher may be brought back in to pitch 1x only as long as he does not exceed the 3 innings allowed (ex: pitch inning 1,2 can come back in to pitch 5<sup>th</sup>). If a pitcher hits 3 batters he must be removed from pitching and is not allowed to pitch again for that game.

**Note:** a game is considered complete after 4 innings if the game has to be cancelled for darkness or weather. Any player may play up a division. A player may play down a division only if the team is short players, and must be approved by the opposing coach. Players playing down may only play in the outfield and must bat at the bottom of the order. May be altered by the opposing coach.

Teams are allowed to play with 10 players. NO penalty if less than 10.

You may start with 8 players and may add late player without penalty.

Free defensive substitutions. And are allowed to bat entire bench if you choose (still only get 3 outs)

NOTE: anything not defined in these rules will be umpires or both coaches' discretion. WIAA rules will apply.

**Umpire Qualifications** – Coaches or players getting on umpires is prohibited. If this happens, coach and or player(s) may be suspended for future game(s) or may be removed from the remainder of the league games.

- The home plate and base umpires must be high school age (at least 15 years old).
- The home team is responsible for providing the home plate and base umpires.
- Plate umpire is required to wear shin guards, chest protector, and face mask.

If you have additional rules you want put in or want to discuss any existing rules please contact me immediately.

**NOTE: Rules may be added/changed at any time during the season if organizer deems change/addition is necessary**

**REPORTING SCORES:**

- **ALL SCORES MUST BE REPORTED BY THE HOME TEAM WITHIN 24 HOURS AFTER THE GAME.**
- **IF GAME IS RESCHEDULED HOME TEAM MUST REPORT RESCHEDULE DATE TO THE LEAGUE COMMISSIONER.**
- **WHEN REPORTING SCORE YOU MUST INDICATE THE GRADE (3/4, 5/6, 7/8) AND THE TEAMS THAT PLAYED.**
- **REPORT ALL SCORES TO COACHGREEN@TDS.NET**