

Squirt Home Game Responsibilities

Need 4 people for the following roles:

1. Guest team penalty box (open door for players to get in and out) and keep track of shots on goal*
 2. Home team penalty box (open door for players to get in and out) and keep track of shots on goal*
 3. Time clock/scoreboard
 4. Game sheet (game scoring and tracking via iPad)
- Music can be done by either the time clock or game sheet person; whoever is most comfortable.
 - Music is at the team's discretion but should be age appropriate. There is not a Warjacks playlist or set station/service.
 - The wall panel behind the scoring/clock table has a push button on the exterior side (push and hold to sync the sound system to Bluetooth on your phone).

*Shots on Goal are defined as any shot that did or would have gone in the net if the goalie was not there.

- Shots that are outside of the goal or hit the goal posts would not count since they would not have been goals regardless of there being a goalie or not.

Time Clock/ Scoreboard

- The time clock should typically be set up, but if not, turn it on and hit Setup, then New Game.
- Go through the prompts. If you don't know the answer it is probably correct as is; hit enter.

Squirt C games:

- 12 minute periods
- 3 periods
- 1 minute in btwn periods
- Minor penalty = 1:00
- Major penalty = 3:00

Use the Start/Stop button to start the game clock and stop at the Ref's whistle.

The horn will automatically sound at the end of the period. Coaches are responsible for changing players within normal play (no sound signifying the change like in mites).

Penalty Clock:

- Refs will indicate if a penalty is minor or major. To add the penalty time to the board:
 - Hit "Penalty" under the correct team - Home or Guest
 - Enter the players number who had the penalty and hit Enter.
 - Hit the corresponding number for the type of penalty

1. Minor - 1:00 minute
 2. Major - 3:00 minute
- The penalty time will display on the score board.
 - If it's incorrect or you entered the wrong player number, hit Edit by the penalty button and select the penalty line that needs to be changed (player 1 or 2 for example). Use the arrows and/or Select to edit the number or type of penalty. Hit enter.
 - If a goal is scored on the team while a player is in the penalty box, the penalty is then over.
 - To delete the remaining penalty time from the score board, hit Delete in the Penalty button grouping and then select the correct player line to delete.
 - Hit enter.

Penalty box keepers are responsible for opening and closing the penalty box door to quickly let players in and out based on their penalty time.

Penalty FYI:

- If a single player has four penalties in one game, they will be ejected from that game. This is regardless of it being a minor vs. major penalty.
- Major penalties are serious and can result in injuries and/or player suspension.

Shots on Goal (SOG)

- Someone at the time clock table will keep a tally of shots on goal. The Penalty Box attendees should also do the same for their respective sides.
- At the end of a period, compare your counts and update the SOG on the scoreboard for each team.

... Reset time - I don't know what this note was for but it might be that to start the next period you just hit Reset Time and it will load the 12:00 that was initially setup on the program. Maybe?? 😎

Notes:

- There may be additional tasks or help needed depending on the game and who/what you are hosting.
- If you know what team/level is using the scoreboard after your game, it is courteous to program the board as needed in case they are not familiar with doing so.
- These instructions seem like a lot, but it really isn't this complicated once you run the clock.

Game Sheet

- Notes to come
- iPads are kept in the concession area of it is not already out by the rink.
- Change out the iPad between groups to help the battery temperature/life.
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Ref Penalty Signals

- Swipe side of leg = Tripping
- Touch or hold wrist = Slashing
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