

## WPYLA Scorer's Table Responsibilities

**Keep the Game and Penalty Time:** There should be one person from each team at the table. It is suggested that one run the clock and the other can keep the score & keep penalty time. WPYLA rules say there should be two timekeeping devices, one for game time and one for penalty time. At the end of each quarter the person keeping time will notify the sideline that there is one minute left in the quarter and give the count down. A horn should be used to signal the end of play.

### Example of Scorer's Table Responsibilities

<b>Representative 1 (Home Team Representative)</b>	<b>Representative 2 (Away Team Representative)</b>
Prior to the start of the game, review away teams' roster – name & number. An ALOA official will validate that this is occurring. See roster checks below for more information.	Prior to the start of the game, review home teams' roster – name & number. An ALOA official will validate that this is occurring. See roster checks below for more information.
Ensure both coaches and ALOA official sign off that roster checks were completed, and any suspended player is sitting out of the game & the suspension is indicated on the WPYLA Scoresheet. The sign off should occur PRIOR to the start of the game.	Ensure both coaches and ALOA official sign off that roster checks were completed, and any suspended player is sitting out of the game & the suspension is indicated on the WPYLA Scoresheet. The sign off should occur PRIOR to the start of the game.
Tracks goals, timeouts, penalties on the WPYLA Scoresheet & tracks goals and quarters on the tabletop scoreboard.	Keeps track of penalty time using a stopwatch or phone. Count down when players are released from the box.
Count down when quarters and penalties are coming to an end.	Ensure box is clear of players and coaches.
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### Process for Roster Checks

1. Prior to the start of the game, all players and coaches should line up on the sideline in numerical order.
  - a. Any players playing up from a lower bracket team need to line up numerically after the main bracket team that is scheduled to be playing.
2. Home Representative (With ALOA Official) – should review Away teams' roster. Home Representative will go down the list and ask each player his name and validate that the player's number is accurate on the approved roster. Away Representative, with an ALOA official present, should also complete for the Home teams' roster.
3. Home Representative (With ALOA Official) – should ensure the coaches are listed on the approved coaches' roster. No more than 5 coaches can be on the sideline. All coaches should be

listed on the WPYLA approved coaches' roster. Away Box Representative, with an ALOA official present, should also complete the following for the Home teams' coaches' roster.

- a. Note: Officials are only present to ensure roster checks are being completed. They do not determine if a player is eligible to play.
  - b. If coaches refuse to complete the roster checks, then the game will be forfeited by the team refusing and the ALOA official will receive full compensation.
  - c. Any team having more than 5 coaches on the sideline will be subject to penalties.
4. Once both rosters have been reviewed and approved, both head coaches and 1 ALOA official should sign the WPYLA Scoresheet. This validates that the roster checks have been completed and there are no discrepancies. By signing the scoresheet, both coaches acknowledge that they have validated rosters and agree to play the game as such.
5. All players must play with the jersey number listed on the roster. **However, if there is an issue with a player forgetting his jersey, the two head coaches will need to agree mutually if the player is eligible to play the game.** If the 2 head coaches do not mutually agree on the player's eligibility then the player CANNOT play in the game. This should also be noted on the WPYLA Scoresheet stating the issue was resolved and both teams agree to play the game. This should be listed under the Section "Roster Comments" on the WPYLA Scoresheet.
  - a. Note: Coaches cannot mutually agree to a player being eligible to play if he isn't on the roster. No player can play in a game unless he is on the WPYLA approved roster. If a player that isn't on the WPYLA approved roster is found to be playing in a game then the game will be forfeited by the offending team.
6. At the end of the game it is the Home Team Representative's responsibility to have both head coaches and head official sign off of the score sheet for the game. It is then the Home Team Representative's responsibility for submitting the score for the game of the day by scanning the QR code on the score sheet and following the directions.

## Additional Notes

- Game Length
  - 10U – 4 10-minute running clock quarters (clock does not stop on a whistle)
  - 12U/14U – 4 10-minute quarters, clock stops on a whistle
- Penalties
  - Penalties vary in length – referees will tell the clock operator how long a penalty is
  - Some penalties are releasable (penalty expires on an opposing team goal) and some are non-releasable (player must sit out for the entire penalty regardless of a goal)
    - Referees will tell the clock operator if a penalty is releasable or non-releasable – if they don't tell you, ASK
  - Teams should be given a verbal update on the penalty time remaining. For example, 30 seconds remaining, 10 seconds remaining, etc.
  - Penalties are to be counted down aloud. For example 5, 4, 3, 2, 1, then the clock operator should verbally yell RELEASED when the penalty expires
- The clock operator should blow the horn at the end of each quarter.
- Only authorized coaches and scorer's table representatives may be on the sideline. Parents, player siblings, etc. are not permitted on the player sideline.
- Warm ups for the next game should take place away from the sideline.
- **Home team representative should keep the scoresheet. Completed scoresheets should be given to the Team Manager. Away team representative should take a picture of the final scoresheet.**