



## **Battle at the Border Tournament**

Massena Minor Hockey is happy to invite your Association to compete in our International “Battle at the Border” Hockey Tournament. Teams can guarantee a spot by navigating to <https://www.massenaminorhockey.com/program/battle-at-the-border/17962> and completing registration.

SANCTIONING NUMBER - TBD

### **PRIMARY ARENA**

### **POTENTIAL ADDITIONAL ARENAS**

| <b><u>Massena Arena</u></b>                                 | <b><u>Dominic Zappia Arena</u></b>                   | <b><u>Tri-Town Arena</u></b>                                  | <b><u>Louisville Arena</u></b>                   |
|-------------------------------------------------------------|------------------------------------------------------|---------------------------------------------------------------|--------------------------------------------------|
| 180 Harte Haven Plaza<br>Massena, NY 13662<br>(315)769-3161 | 9 Clinton St.<br>Norfolk, NY 13667<br>(315) 384-3200 | 746 State Highway 11C,<br>Brasher Falls, NY<br>(315) 389-4576 | 44 Arena Dr<br>Chase Mills, NY<br>(315) 769-8206 |

### **Offered Divisions**

12U Pee wee A/U13 Rep B  
12U Pee wee B/U13 House B  
14U Bantam A/U15 Rep B

### **Dates**

February 5, 2027 – February 7, 2027

### **Cost per Team**

\$1000 American

### **Tournament Features**

- Four games guaranteed
- Player of the Game awards
- Participant gifts
- Banner provided to Champion of both divisions
- **Division I College Men’s Hockey games will take place the same weekend:**
  - Clarkson University v. Colgate (2/5) & v. Cornell (2/6) at Cheel Arena
  - St. Lawrence University v. Cornell (2/5) & v. Colgate (2/6) at Appleton Arena

### **Eligibility**

- Each team must provide their official USA Hockey or Hockey Canada roster through registration.
- Teams must be able to make rosters available for inspection by a tournament official if requested.
- Canadian teams may have a trainer on the bench.
- No player or coach will be considered eligible if suspended or serving a suspension from a game prior to this tournament.

### **Game Times/Rules**

- The assigned home team shall wear white or light jersey color. Visiting team will wear dark colored jerseys.
- All games will start with an ice resurfacing and then a 3 minute warm-up period.
- All games will consist of 3-12 minute stop time periods.
- There will be no overtime play in round robin games.
- If there is a 5-goal (or more) spread to start the 3<sup>rd</sup> period or at any time during the period the 3<sup>rd</sup> period, the remainder of the period will be played as running time.
- Time outs are not allowed in any preliminary round robin games. One timeout per team will be allowed only in championship games.
- All teams MUST be prepared to begin warm-ups 15 minutes before their scheduled game times. Games will start early if possible.

### **Disputes & Protests**

- Protests of games shall not be accepted or considered for any reason.
- Decisions of on-ice officials are final.

### **Penalties**

- Each minor penalty is 1.5 minutes; major is 3 minutes, and a misconduct is 7 minutes.
- This is a USA Hockey sanctioned tournament. All USA Hockey rules for penalties shall apply.
- Game misconducts will result in a one game suspension.
- Fighting will not be tolerated and will result in that player being suspended for the remainder of the tournament. If an on-ice official assesses a fighting penalty to any player on the score sheet it will not be disputed for any reason.
- Any Match or Gross misconduct penalty will result in expulsion for the remainder of the tournament.

### **Format**

- Four game guaranteed

### **Point System**

- All game points shall be awarded as follows:
- 2 points for a win.
- 1 point for a tie.
- 0 point for a loss
- Tie breaking formula (for teams tied in points in round robin play):
  - Head to head result
  - Most wins
  - Highest Differential of: (Goals For) - (Goals Against)
  - Fewest goals against
  - Fewest penalty minutes
  - Coin toss (if two teams remain tied). Roll of the dice (if three or more teams remain tied).

### **Championship Game**

- Prior to each Championship game, in the event a shootout is required to determine a winner after overtime, each team must submit an order list of shooters for their team. (Shootout rules below)
- One 60-second timeout per team is allowed including an additional time out during overtime.
- Any game that ends in a tie at the end of regulation play will be decided as follows:
  - Sudden death for 5 minutes (played 3 on 3 with goalies)
  - Shootout: A 3-player alternate shot shootout will apply with the higher seeded (home) team having the right to choose who shoots first. If there is no winner after the 3-player shootout, the shootout will continue in a sudden death format. Players are not allowed to repeat as shooter until all players rostered for that game have shot.