

Legacy20 Autumn AAA Showcase

GENERAL INFORMATION

Length of Games

3-minute Warm Ups for all games

18U (Midget Major) – 120 min games (3-17 minute periods) (ice resurface after 2 periods)

16U (Midget Minor) – 120 min games (3-17 minute periods) (ice resurface after 2 periods)

15O (Midget Minor) – 90 min games (3-15 minute periods)

14U (Bantam Major) – 90 min games (3-15 minute periods)

13U (Bantam Minor) – 80 min games (3-14 minute periods)

12U (Peewee Major) – 80 min games (3-14 minute periods)

Penalties

USA Hockey rules and penalties shall apply to all games. Penalties shall be as follows:

12U – 15O Divisions

1:30 minor penalties

4:00 major penalties

8:00 misconducts

16U/18U Divisions

2:00 minor penalties

5:00 major penalties

10:00 misconducts

Running Clock

If a 6 goal or greater spread exists at the start of the 3rd period, or at any time during the 3rd period, running time will commence for the remainder of the game.

Home/Away Jerseys and Start Times

For all games, home team listed shall wear its light-colored jersey and the visiting team listed shall wear its colored/dark jerseys. Teams are asked to arrive to the rink at least 30-45 minutes prior to their scheduled start time. If the previous game finishes early, teams playing the next game will be expected to take the ice as soon as resurfacing is completed and/or referees are available. **No games will begin more than 15 minutes prior to its scheduled start time.**

On-Ice Officials

All age divisions will be assigned by at least 2 on-ice officials.

Off-Ice Officials

Each team competing in a given game shall provide a penalty box attendant for their team's penalty box. In event that parents are running the game clock, then penalty box attendants are not required unless penalty boxes cannot be accessed from the score clock area.

Scoresheets

It is the responsibility of each team to make appropriate changes/notations to the scoresheet, ensuring accurate rosters and labels. We will be using carbonless USA Hockey scoresheets.

Timeouts

There will be no timeouts allowed for round-robin and consolation games. Championship games will allow one 1-minute timeout per team.

FORMAT

Round-Robin Games

During the round-robin portion of the tournament, points will be given as follow:

- 2 Points – Win
- 1 Point – Tie
- 0 Points – Loss

There is no overtime for round-robin games.

Tiebreakers

Tiebreaker Scenario 1: If 2 teams are tied, seeding shall be determined in the following order:

1. Head-to-Head Competition
2. Most wins during round robin play
3. Goal Differential (highest number advances)

Overtime

Overtime will only be played during the semi-finals and championship games if needed.

1. Three (3) minutes - 3v3
2. 3-man Shootout
3. Sudden Death Shootout

CONDUCT

Player Suspensions and Expulsions

A player who receives a major penalty for fighting, or a game misconduct of any kind, will be automatically suspended from the remainder of that game and their next game. USA Hockey Official Rules will govern the assessment of penalties. At the conclusion of each game, the coach of each team shall be responsible for reviewing the scoresheet to determine whether any player or team official has been suspended from participating in any future games.

Coaches, Parents & Other Personnel

Coaches, parents, and other personnel may be suspended or removed from participation, including all games and rink premises, for conduct deemed by arena and tournament staff as dangerous, inappropriate, or vulgar towards officials, players, spectators, staff, or facility.