



## PLAYDOWN RULES

- Games could run early so teams should be dressed and ready to play 20 minutes before scheduled time
  - USA Hockey Rules apply in all games.
  - All games will be 12 minute periods
- 
- |              |                      |                   |
|--------------|----------------------|-------------------|
| • Penalties: | <u>10U &amp; 12U</u> | <u>14U</u>        |
| •            | Minor – 1:00         | Minor - 1:30      |
| •            | Major – 4:00         | Major – 4:00      |
| •            | Misconduct – 6:00    | Misconduct – 6:00 |
- 
- One 30 second time-out per team.
  - Running Time: At any time during the game, running time will apply when there is a five goal differential between the teams. STOP time will resume if the goal differential is 4 or less.
  - All protests will be governed by Mass Hockey Rules and must be filed immediately after the game. Official's on-ice calls CANNOT be challenged.

### Tied Games

In the event of a tie at the end of regulation the following apply:

- There will be a 6 minute 3 on 3 running time sudden-victory overtime period.
- If still tied there will be a 1 V 1 sudden victory shootout. Teams can use an individual player or alternate players thru the shootout coach's choice until one team wins. Players whose penalties that have not expired prior to the end of the overtime period CANNOT participate in the shootout.