

## BOJI BLAST MITE JAMBOREE RULES

- USA Hockey rules will govern play
- Players must be registered in their USA Hockey affiliate as Mites
- Coach/Manager for each team must have team ready to start on time. Be ready 10 minutes before game time.
- When possible teams should bring a light and a dark jersey
- Pull-overs may be used so there is a color differential
- Team manager or coach needs to check in at least 60 minutes prior to the first game time
- There will be two officials with one designated for each game going on the ice.
- Penalties assessed by the referee will result in the offending player sitting the remainder of their shift
- Coaches are allowed to call a penalty on their own team
- No timeouts

## Mini Mite (6U)

- ½ ice games will be played 4 on 4 with regulation goals & no goalies
- Dividers will be placed on the red line separating ends
- ½ ice games will be played at one time
- Puck will be dropped to start period only
- If a goal is scored the scoring team retreats back to their half to allow defending team a breakout
- Line changes will be signaled by a horn every 2 minutes with the puck remaining live
- If a puck leaves play the referee will place a puck where it left and play will resume
- Score will not be kept

## Mite (8U)

- ½ ice games will be played 4 on 4 with regulation goals & goalies
- Dividers will be placed on the red line separating ends
- ½ ice games will be played at one time
- Puck will be dropped to start period only
- If a goal is scored the scoring team retreats back to their half to allow defending team a breakout
- Line changes will be signaled by a horn every 2 minutes with the puck remaining live
- Teams will switch ends each period
- If a puck leaves play the referee will place a puck where it left and play will resume
- Score will not be kept

## **Game Times**

- Warm up 2 minutes
- Three 16-minute run time periods with 1 minute rest between periods.
- Horn will sound every two minutes to signal line change. Puck will remain live
- Ice will be resurfaced every 2 games
- Lakes Area Hockey Association, Tournament Directors and all personnel connected with the tournament shall not be held liable for injuries or losses sustained during the tournament.
- NOTICE: Games will be played even in the event of bad weather. No rescheduling date will be made.
- Tournament Director reserves the right to modify this format if games fall behind schedule.
- In all other matters not covered above the Tournament Director's Decisions will be final.

All games will be played at Lakes Ice Arena, 3800 Sunner Ave., Spirit Lake, IA 51360

Questions? Contact the Tournament Director

Allison Worrell 605-254-3008 allison worrell@rocketmail.com

Angela Olson 712-320-0676 anglea wuebker@hotmail.com