

## **General**

1. WIAA rules will be followed except for league rule changes or additions.
2. Rosters are **due** by **June 1st**. No additions or changes can be made, unless a player moves into your community mid-season. Only players on your roster are eligible for tournament play. **Exception:** *Players are automatically eligible to play on a higher level team ("play up"). Said players can only be pulled up to play on a higher level for one team.*
3. Player/s on a higher level team are not eligible to play down on a lower level team strictly for the tournament. DISCREPANCIES MUST BE CALLED OUT/CAUGHT DURING GAME PLAY ONLY, NO EXCEPTIONS. Player/s will be ineligible for the remainder of the tournament and the team is given a loss (automatic forfeit).  
**Ex: A girl playing on the A team all year, but also on the B team roster. She does not play any season games with the B team WILL NOT be eligible to play for the B league tournament.**
4. Rosters not turned in by June 1<sup>st</sup> will result in a \$100 late fee per team. "A" league teams will drop a seed in the tournament, if the team is last seed, they will forfeit their first game.
5. Clubs with multiple teams at the same level are to divide the teams equally by skill level.
6. **No metal spikes are allowed on the B, C and D level.** If a player cannot change into shoes or molded spikes, they are unable to play the game. **Metal spikes are allowed on the A level.**
7. Helmets – A, B and C level must have a face mask but chin straps are optional. D level a face mask and chin straps are optional. Exception: If a club requires their teams to have a face mask and chin strap, the player should follow their club's guidelines.
8. **Bats must be softball bats. No baseball bats are allowed.**
9. **Batters can use whatever on deck circle.**
10. **Sliding is permitted at all levels.**
10. A base runner **MUST** slide if a play is being made at the base. If a runner does not slide, it is the umpire's discretion on whether a warning or an out will be called.
11. Home teams must supply both a home plate and base umpire. Umpires must be a minimum of 1 year older than the game they are calling. A and B home plate umpires must also be certified. Ground rules will be discussed with the umpires and coaches before the start of the game. Coaches will discuss a call during the game with the umpire.
12. A team not present and ready to play 15 minutes after scheduled game time shall forfeit.
13. Rain games will be called off 1 ½ hours prior to game time.
14. Tournament brackets will be made by the Vice President and then sent to the hosting club. The club will then set times and dates. Hosting clubs can alter time limits for tournament games if needed.

## **C Team Rules**

1. A girl is eligible to play on the "C" team if she is in 4th grade or less on May 1st of the season of play.
2. A girl in 5<sup>th</sup> grade may play down to "C" team **but she cannot pitch**. If multiple 5<sup>th</sup> grade girls are on a team, they must be separated by 2 batters in the batting order. Once a girl plays down to the "C" Team, she will be ruled ineligible to play for the "B" Team during the "B Tournament."  
    . A club wishing to have a girl/girls play down to "C" Team, must submit that move for league approval at the spring meeting. A girl will be approved to play down if a club receives a majority vote at the spring meeting.
3. The distance from the pitching mound to home plate will be **35'** from the back corner of home plate to the front of the pitching rubber.
4. The home team will furnish two raised seam yellow **11"** balls for each game. One of these must be new.
5. Stealing is allowed. (unless coach is pitching: Rule #12) The runner may lead off when the ball crosses the plate.
8. Bunting is allowed except when the coach is pitching, however a batter is not allowed to square to bunt and then swing at the same pitch. A batter doing so will be called out.
9. The runner may advance one base on a passed ball or overthrow, except the runner at 3rd base. A runner cannot steal home unless a play is attempted on 3rd base. A batter may advance to 2nd base on a walk at her own risk.
10. Infield fly rule does not apply.
11. Windmill or moderate pitching is allowed.
12. The pitcher will receive no more than 5 warm up pitches each inning except the first inning.
13. No walks allowed. After 4 balls, the respective coach will pitch (resumes pitch count). The coach must pitch from the rubber at all times, no exceptions. When the coach is pitching, no one can steal a base or advance on a passed ball. Hit by pitch will not apply. If the coach gets hit, the ball is still live and playable. While the coach is pitching the respective player (pitcher) must remain in the circle. The coach should remain in the circle until the play is completed.
14. The games are 6 innings. No new innings shall start after 1 hour 30 minutes if 4 complete innings have been played. A game ends if there is a 15 run deficit after 4 innings of play or a 10 run deficit after 5 innings. Rain games shall go a full 4 innings 3 ½ innings shall be considered complete if the home team is winning.
15. A 16' circle will be placed around the pitcher's mound. If the pitcher has the ball inside the circle and the runner is off the base she must either advance to the next base at her own risk or go back to the base they were on. No dancing around between the bases or the runner will be called out.

16. Outfielders must play at least 15 feet behind the baseline.
17. A team shall consist of a minimum of 9 players. A maximum of 11 players may be on the field at one time (5 outfielders must be used). Each girl must play a minimum of one full inning on defense. Every girl bats before the roster is repeated.
18. A pitcher may pitch in no more than a maximum of two innings per game. In the event of extra innings a pitcher shall be allowed to re-enter the game, provided she has had one inning of rest from pitching her second inning in the game and then may pitch a maximum of two more innings, before having to rest again.
19. Once a team has batted through the roster, no new batter may be added.
20. There will be a maximum of 11 batters per inning.
21. If the catcher drops the ball on the third strike, the batter cannot advance to first base.
22. If any player in the line-up leaves the game due to injury, she cannot return. Teams will not be penalized an out (at her place in the batting order) as long as the minimum number of 9 players can be maintained.
23. A courtesy runner will be allowed for the catcher and pitcher only. The courtesy runner shall be the player that made the last out.
24. Tournament will be double elimination.