WAYZATA YOUTH HOCKEY ASSOCIATION

Game Clock/Scoreboard Cheat Sheet

November 2026

1. Be in the score keepers area no later than 5 minutes before warm-ups start
2. When the refs enter the ice, confirm with them the period length and penalty length
3. If console is off, turn on console (switch in back)
4. "Resume Game"? (Either way you are going to need to set information, so it doesn't matter which you choose.)
    a. *ENTER * YES*
        i. Brings up last scoreboard settings
    b. *CLEAR NO*
        i. Brings up Console code
            1. Select *ENTER * YES*
        ii. Brings up Radio Settings
            1. Select *ENTER * YES*
5. Enter Team Names (BP rinks don't have this feature so skip these steps)
    a. Select *MENU*
    b. Scroll down 3 times to "Menu- Roster", select *ENTER * YES*
    c. Slide card to reveal letters
    d. Use *space bar* to clear letters and *arrow* to tab back to the first letter position
    e. Enter team name
    f. Select *ENTER * YES*
    g. For "Home Team Abbr" *enter 3 letters* (our rinks don't display this so it doesn't really matter, could also skip) and *ENTER * YES*
    h. "Menu- Roster Select Guest" will appear, select *ENTER * YES*
    i. Repeat using space bar to clear letters and arrow to tab back to the first letter. Enter name. Enter 3 letter abbreviation. Select *ENTER * YES.*
    j. Screen says "*Menu- Main Enter Display Menu*" select *CLEAR NO*
    k. Now you are back on the main time screen
6. **Set clock (warm-up)**
    a. Select "SET MAIN CLOCK"

   b. Enter *5000* (warm-up and tenth of second). Note some levels may have a different warm-up length. Ask the refs or your Team Manager if you are not sure.
   c. *ENTER * YES*
   d. Best practice is to manually blow the horn at 1 minute left at warm-up to start to clear the ice
7. **Repeat step 6 to set clock for game time**
8. Adding a Goal
   a. + *Score* in Home section (green box) or Guest section (red box)
9. Adding a Penalty
   a. Select *PLAYER PENALTY* on either the HOME or AWAY side (bottom left corner)
   b. Enter jersey number and hit *ENTER * YES*
   c. Enter the penalty time and hit *ENTER * YES*
   d. The penalty should now be on the board. The refs usually wait to see this on the board before dropping the puck.
      i. If you are in *running time*, wait to hit the last enter till the puck drops (give the ref a nod/thumbs up that you have the penalty ready to go. This is because the penalty will start running once you hit enter).
10. Keeping a Penalty up between periods
   a. If the period clock ends and there is a penalty that needs to carry over, when the period clock ends, hit *DISABLE PENALTY CLOCKS*
   b. Set the time for 1 minute (break between periods) - STEP 6 ABOVE
   c. 1 minute runs out. Repeat step 6 for the next period. Then select *ENABLE PENALTY CLOCKS*
   d. TIP: use a pen and paper to write down the penalty time left in case you make a mistake. Ask our GameSheet partner to help.
11. To delete a penalty
   a. Select DELETE PENALTY and use the arrows to select the one to delete
12. To add period, select *PERIOD +1*

TIPS

- Sometimes the clicker gets left on *START*. You can move it back to *STOP*.
- Clock starts when puck drops
- Clock stops at whistle
- Your GameSheet partner is your partner. Work together and help each other